

# **MODEL SR830**

## **DSP Lock-In Amplifier**



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## SCHEMATIC DIAGRAMS

CPU and Power Supply Board
Display Board
Keypad Board
DSP Logic Board
Analog Input Board

# SAFETY AND PREPARATION FOR USE

## WARNING

**Dangerous voltages, capable of causing injury or death, are present in this instrument. Use extreme caution whenever the instrument covers are removed. Do not remove the covers while the unit is plugged into a live outlet.**

### CAUTION

This instrument may be damaged if operated with the LINE VOLTAGE SELECTOR set for the wrong AC line voltage or if the wrong fuse is installed.

### LINE VOLTAGE SELECTION

The SR830 operates from a 100V, 120V, 220V, or 240V nominal AC power source having a line frequency of 50 or 60 Hz. Before connecting the power cord to a power source, verify that the LINE VOLTAGE SELECTOR card, located in the rear panel fuse holder, is set so that the correct AC input voltage value is visible.

Conversion to other AC input voltages requires a change in the fuse holder voltage card position and fuse value. Disconnect the power cord, open the fuse holder cover door and rotate the fuse-pull lever to remove the fuse. Remove the small printed circuit board and select the operating voltage by orienting the printed circuit board so that the desired voltage is visible when pushed firmly into its slot. Rotate the fuse-pull lever back into its normal position and insert the correct fuse into the fuse holder.

### LINE FUSE

Verify that the correct line fuse is installed before connecting the line cord. For 100V/120V, use a 1 Amp fuse and for 220V/240V, use a 1/2 Amp fuse.

### LINE CORD

The SR830 has a detachable, three-wire power cord for connection to the power source and to a protective ground. The exposed metal parts of the instrument are connected to the outlet ground to protect against electrical shock. Always use an outlet which has a properly connected protective ground.

### SERVICE

Do not attempt to service or adjust this instrument unless another person, capable of providing first aid or resuscitation, is present.

Do not install substitute parts or perform any unauthorized modifications to this instrument. Contact the factory for instructions on how to return the instrument for authorized service and adjustment.

### FURNISHED Accessories

- Power Cord
- Operating Manual

### ENVIRONMENTAL CONDITIONS

#### OPERATING

Temperature: +10 °C to + 40 °C  
(Specifications apply over + 18 °C to +28 °C)  
Relative Humidity: <90 % Non-condensing

#### NON-OPERATING






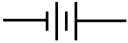



Temperature: -25 °C to 65 °C  
Humidity: <95 % Non-condensing

### WARNING REGARDING USE WITH PHOTOMULTIPLIERS AND OTHER DETECTORS

The front end amplifier of this instrument is easily damaged if a photomultiplier is used improperly with the amplifier. When left completely unterminated, a cable connected to a PMT can charge to several hundred volts in a relatively short time. If this cable is connected to the inputs of the SR830 the stored charge may damage the front-end op amps. To avoid this problem, always discharge the cable and connect the PMT output to the SR830 input before turning the PMT on.

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## Symbols you may Find on SRS Products

Symbol	Description
	Alternating current
	Caution - risk of electric shock
	Frame or chassis terminal
	Caution - refer to accompanying documents
	Earth (ground) terminal
	Battery
	Fuse
	On (supply)
	Off (supply)

# SR830 DSP LOCK-IN AMPLIFIER

## SPECIFICATIONS

### SIGNAL CHANNEL

Voltage Inputs	Single-ended (A) or differential (A-B).
Current Input	$10^6$ or $10^8$ Volts/Amp.
Full Scale Sensitivity	2 nV to 1 V in a 1-2-5-10 sequence (expand off).
Input Impedance	Voltage: 10 M $\pm$ 25 pF, AC or DC coupled. Current: 1 k $\Omega$ to virtual ground.
Gain Accuracy	$\pm$ 1% from 20°C to 30°C (notch filters off), $\pm$ 0.2 % Typical.
Input Noise	6 nV/ $\sqrt{\text{Hz}}$ at 1 kHz (typical).
Signal Filters	60 (50) Hz and 120(100) Hz notch filters (Q=4).
CMRR	100 dB to 10 kHz (DC Coupled), decreasing by 6db/octave above 10 kHz
Dynamic Reserve	Greater than 100 dB (with no signal filters).
Harmonic Distortion	-80 dB.

### REFERENCE CHANNEL

Frequency Range	1 mHz to 102 kHz
Reference Input	TTL (rising or falling edge) or Sine. Sine input is 1 M $\Omega$ , AC coupled (>1 Hz). 400 mV pk-pk minimum signal.
Phase Resolution	0.01°
Absolute Phase Error	<1°
Relative Phase Error	<0.01°
Orthogonality	90° $\pm$ 0.001°
Phase Noise	External synthesized reference: 0.005° rms at 1 kHz, 100 ms, 12 dB/oct. Internal reference: crystal synthesized, <0.0001° rms at 1 kHz.
Phase Drift	<0.01°/°C below 10 kHz <0.1°/°C to 100 kHz
Harmonic Detect	Detect at Nxf where N<19999 and Nxf<102 kHz.
Acquisition Time	(2 cycles + 5 ms) or 40 ms, whichever is greater.

### DEMODULATOR

Zero Stability	Digital displays have no zero drift on all dynamic reserves. Analog outputs: <5 ppm/°C for all dynamic reserves.
Time Constants	10 $\mu$ s to 30 s (reference > 200 Hz). 6, 12, 18, 24 dB/oct rolloff. up to 30000 s (reference < 200 Hz). 6, 12, 18, 24 dB/oct rolloff. Synchronous filtering available below 200 Hz.
Harmonic Rejection	-80 dB

### INTERNAL OSCILLATOR

Frequency	1 mHz to 102 kHz.
Frequency Accuracy	25 ppm + 30 $\mu$ Hz
Frequency Resolution	4 1/2 digits or 0.1 mHz, whichever is greater.
Distortion	f<10 kHz, below -80 dBc. f>10 kHz, below -70 dBc. 1 Vrms amplitude.
Output Impedance	50 $\Omega$
Amplitude	4 mVrms to 5 Vrms (into a high impedance load) with 2 mV resolution. (2 mVrms to 2.5 Vrms into 50 $\Omega$ load).
Amplitude Accuracy	1%
Amplitude Stability	50 ppm/°C
Outputs	Sine output on front panel. TTL sync output on rear panel. When using an external reference, both outputs are phase locked to the external reference.

# SR830 DSP Lock-In Amplifier

## DISPLAYS

Channel 1	4 1/2 digit LED display with 40 segment LED bar graph. X, R, X Noise, Aux Input 1 or 2. The display can also be any of these quantities divided by Aux Input 1 or 2.
Channel 2	4 1/2 digit LED display with 40 segment LED bar graph. Y, $\theta$ , Y Noise, Aux Input 3 or 4. The display can also be any of these quantities divided by Aux Input 3 or 4.
Offset	X, Y and R may be offset up to $\pm 105\%$ of full scale.
Expand	X, Y and R may be expanded by 10 or 100.
Reference	4 1/2 digit LED display. Display and modify reference frequency or phase, sine output amplitude, harmonic detect, offset percentage (X, Y or R), or Aux Outputs 1-4.
Data Buffer	16k points from both Channel 1 and Channel 2 display may be stored internally. The internal data sample rate ranges from 512 Hz down to 1 point every 16 seconds. Samples can also be externally triggered. The data buffer is accessible only over the computer interface.

## INPUTS AND OUTPUTS

Channel 1 Output	Output proportional to Channel 1 display, or X. Output Voltage: $\pm 10$ V full scale. 10 mA max output current.
Channel 2 Output	Output proportional to Channel 2 display, or Y. Output Voltage: $\pm 10$ V full scale. 10 mA max output current.
X and Y Outputs	Rear panel outputs of cosine (X) and sine (Y) components. Output Voltage: $\pm 10$ V full scale. 10 mA max output current.
Aux. Outputs	4 BNC Digital to Analog outputs. $\pm 10.5$ V full scale, 1 mV resolution. 10 mA max output current.
Aux. Inputs	4 BNC Analog to Digital inputs. Differential inputs with $1\text{ M}\Omega$ input impedance on both shield and center conductor. $\pm 10.5$ V full scale, 1 mV resolution.
Trigger Input	TTL trigger input triggers stored data samples.
Monitor Output	Analog output of signal amplifiers (before the demodulator).

## GENERAL

Interfaces	IEEE-488 and RS232 interfaces standard. All instrument functions can be controlled through the IEEE-488 and RS232 interfaces.
Preamp Power	Power connector for SR550 and SR552 preamplifiers.
Power	40 Watts, 100/120/220/240 VAC, 50/60 Hz.
Dimensions	17"W x 5.25"H x 19.5"D
Weight	30 lbs.
Warranty	One year parts and labor on materials and workmanship.



# COMMAND LIST

<b>VARIABLES</b>	i,j,k,l,m	Integers
	f	Frequency (real)
	x,y,z	Real Numbers
	s	String
<b>REFERENCE and PHASE</b>	<u>page</u>	<u>description</u>
PHAS (?) {x}	5-4	Set (Query) the Phase Shift to x degrees.
FMOD (?) {}	5-4	Set (Query) the Reference Source to External (0) or Internal (1).
FREQ (?) {}	5-4	Set (Query) the Reference Frequency to f Hz. Set only in Internal reference mode.
RSLP (?) {}	5-4	Set (Query) the External Reference Slope to Sine(0), TTL Rising (1), or TTL Falling (2).
HARM (?) {}	5-4	Set (Query) the Detection Harmonic to $1 \leq i \leq 19999$ and $i \cdot f \leq 102$ kHz.
SLVL (?) {x}	5-4	Set (Query) the Sine Output Amplitude to x Vrms. $0.004 \leq x \leq 5.000$ .
<b>INPUT and FILTER</b>	<u>page</u>	<u>description</u>
ISRC (?) {}	5-5	Set (Query) the Input Configuration to A (0), A-B (1), I (1 M $\Omega$ ) (2) or I (100 M $\Omega$ ) (3).
IGND (?) {}	5-5	Set (Query) the Input Shield Grounding to Float (0) or Ground (1).
ICPL (?) {}	5-5	Set (Query) the Input Coupling to AC (0) or DC (1).
ILIN (?) {}	5-5	Set (Query) the Line Notch Filters to Out (0), Line In (1), 2xLine In (2), or Both In (3).
<b>GAIN and TIME CONSTANT</b>	<u>page</u>	<u>description</u>
SENS (?) {}	5-6	Set (Query) the Sensitivity to 2 nV (0) through 1 V (26) rms full scale.
RMOD (?) {}	5-6	Set (Query) the Dynamic Reserve Mode to HighReserve (0), Normal (1), or Low Noise (2).
OFLT (?) {}	5-6	Set (Query) the Time Constant to 10 $\mu$ s (0) through 30 ks (19).
OFSL (?) {}	5-6	Set (Query) the Low Pass Filter Slope to 6 (0), 12 (1), 18 (2) or 24 (3) dB/oct.
SYNC (?) {}	5-7	Set (Query) the Synchronous Filter to Off (0) or On below 200 Hz (1).
<b>DISPLAY and OUTPUT</b>	<u>page</u>	<u>description</u>
DDEF (?) i {, j, k}	5-8	Set (Query) the CH1 or CH2 (i=1,2) display to XY, R $\theta$ , XnYn, Aux 1,3 or Aux 2,4 (j=0..4) and ratio the display to None, Aux1,3 or Aux 2,4 (k=0,1,2).
FPOP (?) i {, j}	5-8	Set (Query) the CH1 (i=1) or CH2 (i=2) Output Source to X or Y (j=1) or Display (j=0).
OEXP (?) i {, x, j}	5-8	Set (Query) the X, Y, R (i=1,2,3) Offset to x percent ( $-105.00 \leq x \leq 105.00$ ) and Expand to 1, 10 or 100 (j=0,1,2).
AOFF i	5-8	Auto Offset X, Y, R (i=1,2,3).
<b>AUX INPUT/OUTPUT</b>	<u>page</u>	<u>description</u>
OAUX ? i	5-9	Query the value of Aux Input i (1,2,3,4).
AUXV (?) i {, x}	5-9	Set (Query) voltage of Aux Output i (1,2,3,4) to x Volts. $-10.500 \leq x \leq 10.500$ .
<b>SETUP</b>	<u>page</u>	<u>description</u>
OUTX (?) {}	5-10	Set (Query) the Output Interface to RS232 (0) or GPIB (1).
OVRM (?) {}	5-10	Set (Query) the GPIB Override Remote state to Off (0) or On (1).
KCLK (?) {}	5-10	Set (Query) the Key Click to Off (0) or On (1).
ALRM (?) {}	5-10	Set (Query) the Alarms to Off (0) or On (1).
SSET i	5-10	Save current setup to setting buffer i ( $1 \leq i \leq 9$ ).
RSET i	5-10	Recall current setup from setting buffer i ( $1 \leq i \leq 9$ ).
<b>AUTO FUNCTIONS</b>	<u>page</u>	<u>description</u>
AGAN	5-11	Auto Gain function. Same as pressing the [AUTO GAIN] key.
ARSV	5-11	Auto Reserve function. Same as pressing the [AUTO RESERVE] key.
APHS	5-11	Auto Phase function. Same as pressing the [AUTO PHASE] key.
AOFF i	5-11	Auto Offset X,Y or R (i=1,2,3).

<b>DATA STORAGE</b>	<u>page</u>	<u>description</u>
SRAT (?) {i}	5-13	Set (Query) the DataSample Rate to 62.5 mHz (0) through 512 Hz (13) or Trigger (14).
SEND (?) {i}	5-13	Set (Query) the Data Scan Mode to 1 Shot (0) or Loop (1).
TRIG	5-13	Software trigger command. Same as trigger input.
TSTR (?) {i}	5-13	Set (Query) the Trigger Starts Scan mode to No (0) or Yes (1).
STRT	5-13	Start or continue a scan.
PAUS	5-13	Pause a scan. Does not reset a paused or done scan.
REST	5-14	Reset the scan. All stored data is lost.
<b>DATA TRANSFER</b>	<u>page</u>	<u>description</u>
OUTP? i	5-15	Query the value of X (1), Y (2), R (3) or (4). Returns ASCII floating point value.
OUTR? i	5-15	Query the value of Display i (1,2). Returns ASCII floating point value.
SNAP? i,j,{k,l,m,n}	5-15	Query the value of 2 thru 6 paramters at once.
OAUX? i	5-16	Query the value of Aux Input i (1,2,3,4). Returns ASCII floating point value.
SPTS?	5-16	Query the number of points stored in Display buffer.
TRCA? i,j,k	5-16	Read k 1 points starting at bin j 0 from Display i (1,2) buffer in ASCII floating point.
TRCB? i,j,k	5-16	Read k 1 points starting at bin j 0 from Display i (1,2) buffer in IEEE binary floating point.
TRCL? i,j,k	5-17	Read k 1 points starting at bin j 0 from Display i (1,2) buffer in non-normalized binary floating point.
FAST (?) {i}	5-17	Set (Query) Fast Data Transfer Mode On (1 or 2) or Off (0). On will transfer binary X and Y every sample during a scan over the GPIB interface.
STRD	5-18	Start a scan after 0.5sec delay. Use with Fast Data Transfer Mode.
<b>INTERFACE</b>	<u>page</u>	<u>description</u>
*RST	5-19	Reset the unit to its default configurations.
*IDN?	5-19	Read the SR830 device identification string.
LOCL(?) {i}	5-19	Set (Query) the Local/Remote state to LOCAL (0), REMOTE (1), or LOCAL LOCKOUT (2).
OVRM (?) {i}	5-19	Set (Query) the GPIB Override Remote state to Off (0) or On (1).
TRIG	5-19	Software trigger command. Same as trigger input.
<b>STATUS</b>	<u>page</u>	<u>description</u>
*CLS	5-20	Clear all status bytes.
*ESE (?) {i} {,j}	5-20	Set (Query) the Standard Event Status Byte Enable Register to the decimal value i (0-255). *ESE i,j sets bit i (0-7) to j (0 or 1). *ESE? queries the byte. *ESE?i queries only bit i.
*ESR? {i}	5-20	Query the Standard Event Status Byte. If i is included, only bit i is queried.
*SRE (?) {i} {,j}	5-20	Set (Query) the Serial Poll Enable Register to the decimal value i (0-255). *SRE i,j sets bit i (0-7) to j (0 or 1). *SRE? queries the byte, *SRE?i queries only bit i.
*STB? {i}	5-20	Query the Serial Poll Status Byte. If i is included, only bit i is queried.
*PSC (?) {i}	5-20	Set (Query) the Power On Status Clear bit to Set (1) or Clear (0).
ERRE (?) {i} {,j}	5-20	Set (Query) the Error Status Enable Register to the decimal value i (0-255). ERRE i,j sets bit i (0-7) to j (0 or 1). ERRE? queries the byte, ERRE?i queries only bit i.
ERRS? {i}	5-20	Query the Error Status Byte. If i is included, only bit i is queried.
LIAE (?) {i} {,j}	5-20	Set (Query) the LIA Status Enable Register to the decimal value i (0-255). LIAE i,j sets bit i (0-7) to j (0 or 1). LIAE? queries the byte, LIAE?i queries only bit i.
LIAS? {i}	5-20	Query the LIA Status Byte. If i is included, only bit i is queried.

## STATUS BYTE DEFINITIONS

### SERIAL POLL STATUS BYTE (5-21)

<u>bit</u>	<u>name</u>	<u>usage</u>
0	SCN	No data is being acquired
1	IFC	No command execution in progress
2	ERR	Unmasked bit in error status byte set
3	LIA	Unmasked bit in LIA status byte set
4	MAV	The interface output buffer is non-empty
5	ESB	Unmasked bit in standard status byte set
6	SRQ	SRQ (service request) has occurred
7	Unused	

### LIA STATUS BYTE (5-23)

<u>bit</u>	<u>name</u>	<u>usage</u>
0	RSRV/INPT	Set when on RESERVE or INPUT overload
1	FILTR	Set when on FILTR overload
2	OUTPT	Set when on OUTPT overload
3	UNLK	Set when on reference unlock
4	RANGE	Set when detection freq crosses 200 Hz
5	TC	Set when time constant is changed
6	TRIG	Set when unit is triggered
7	Unused	

### STANDARD EVENT STATUS BYTE (5-22)

<u>bit</u>	<u>name</u>	<u>usage</u>
0	INP	Set on input queue overflow
1	Unused	
2	QRY	Set on output queue overflow
3	Unused	
4	EXE	Set when command execution error occurs
5	CMD	Set when an illegal command is received
6	URQ	Set by any key press or knob rotation
7	PON	Set by power-on

### ERROR STATUS BYTE (5-23)

<u>bit</u>	<u>name</u>	<u>usage</u>
0	Unused	
1	Backup Error	Set when battery backup fails
2	RAM Error	Set when RAM Memory test finds an error
3	Unused	
4	ROM Error	Set when ROM Memory test finds an error
5	GPIB Error	Set when GPIB binary data transfer aborts
6	DSP Error	Set when DSP test finds an error
7	Math Error	Set when an internal math error occurs



## YOUR FIRST MEASUREMENTS

The sample measurements described in this section are designed to acquaint the first time user with the SR830 DSP Lock-In Amplifier. Do not be concerned that your measurements do not exactly agree with these exercises. The focus of these measurement exercises is to learn how to use the instrument.

It is highly recommended that the first time user step through some or all of these exercises before attempting to perform an actual experiment.

The experimental procedures are detailed in two columns. The left column lists the actual steps in the experiment. The right column is an explanation of each step.

### **[Keys]**

Front panel keys are referred to in brackets such as [Display] where 'Display' is the key label.

### **Knob**

The knob is used to adjust parameters which are displayed in the Reference display.



## THE BASIC LOCK-IN

This measurement is designed to use the internal oscillator to explore some of the basic lock-in functions. You will need BNC cables.

Specifically, you will measure the amplitude of the Sine Out at various frequencies, sensitivities, time constants and phase shifts.

1. Disconnect all cables from the lock-in. Turn the power on while holding down the [Setup] key. Wait until the power-on tests are completed.
2. Connect the Sine Out on the front panel to the A input using a BNC cable.
3. Press [Auto Phase]
4. Press [Phase]
5. Press the [+90°] key.

When the power is turned on with the [Setup] key pressed, the lock-in returns to its standard default settings. See the Standard Settings list in the Operation section for a complete listing of the settings.

The Channel 1 display shows X and Channel 2 shows Y.

The lock-in defaults to the internal oscillator reference set at 1.000 kHz. The reference mode is indicated by the INTERNAL led. In this mode, the lock-in generates a synchronous sine output at the internal reference frequency.

The input impedance of the lock-in is 10 M $\Omega$ . The Sine Out has an output impedance of 50 $\Omega$ . Since the Sine Output amplitude is specified into a high impedance load, the output impedance does not affect the amplitude.

The sine amplitude is 1.000 V<sub>rms</sub> and the sensitivity is 1 V(rms). Since the phase shift of the sine output is very close to zero, Channel 1 (X) should read close to 1.000 V and Channel 2 (Y) should read close to 0.000 V.

Automatically adjust the reference phase shift to eliminate any residual phase error. This should set the value of Y to zero.

Display the reference phase shift in the Reference display. The phase shift should be close to zero.

This adds 90° to the reference phase shift. The value of X drops to zero and Y becomes minus the magnitude (-1.000 V).

## The Basic Lock-in

Use the knob to adjust the phase shift until Y is zero and X is equal to the positive amplitude.

Press [Auto Phase]

### 6. Press [Freq]

Use the knob to adjust the frequency to 10 kHz.

Use the knob to adjust the frequency back to 1 kHz.

### 7. Press [Ampl]

Use the knob to adjust the amplitude to 0.01 V.

### 8. Press [Auto Gain]

### 9. Press [Sensitivity Up] to select 50 mV full scale.

Change the sensitivity back to 20 mV.

### 10. Press [Time Constant Down] to change the time constant to 300 $\mu$ s.

Press [Time Constant Up] to change the time constant to 3 ms.

The knob is used to adjust parameters which are shown in the Reference display, such as phase, amplitude and frequency. The final phase value should be close to zero again.

Use the Auto Phase function to return Y to zero and X to the amplitude.

Show the internal oscillator frequency in the Reference display.

The knob now adjusts the frequency. The measured signal amplitude should stay within 1% of 1 V and the phase shift should stay close to zero (the value of Y should stay close to zero).

The internal oscillator is crystal synthesized with 25 ppm of frequency error. The frequency can be set with 4 1/2 digit or 0.1 mHz resolution, whichever is greater.

Show the sine output amplitude in the Reference display.

As the amplitude is changed, the measured value of X should equal the sine output amplitude. The sine amplitude can be set from 4 mV to 5 V rms into high impedance (half the amplitude into a 50  $\Omega$  load).

The Auto Gain function will adjust the sensitivity so that the measured magnitude (R) is a sizable percentage of full scale. Watch the sensitivity indicators change.

Parameters which have many options, such as sensitivity and time constant, are changed with up and down keys. The sensitivity and time constant are indicated by leds.

The values of X and Y become noisy. This is because the 2f component of the output (at 2 kHz) is no longer attenuated completely by the low pass filters.

Let's leave the time constant short and change the filter slope.



11. Press the [Slope/Oct] key until 6 dB/oct is selected.

Press [Slope/Oct] again to select 12 dB/oct.

Press [Slope/Oct] twice to select 24 dB/oct.

Press [Slope/Oct] again to select 6 dB/oct.

12. Press [Freq]

Use the knob to adjust the frequency to 55.0 Hz.

13. Press [Sync Filter]

Parameters which have only a few values, such as filter slope, have only a single key which cycles through all available options. Press the corresponding key until the desired option is indicated by an led.

The X and Y outputs are somewhat noisy at this short time constant and only 1 pole of low pass filtering.

The outputs are less noisy with 2 poles of filtering.

With 4 poles of low pass filtering, even this short time constant attenuates the 2f component reasonably well and provides steady readings.

Let's leave the filtering short and the outputs noisy for now.

Show the internal reference frequency on the Reference display.

At a reference frequency of 55 Hz and a 6 dB/oct, 3 ms time constant, the output is totally dominated by the 2f component at 100 Hz.

This turns on synchronous filtering whenever the detection frequency is below 200 Hz.

Synchronous filtering effectively removes output components at multiples of the detection frequency. At low frequencies, this filter is a very effective way to remove 2f without using extremely long time constants.

The outputs are now very quiet and steady, even though the time constant is very short. The response time of the synchronous filter is equal to the period of the detection frequency (18 ms in this case).

This concludes this measurement example. You should have a feeling for the basic operation of the front panel. Basic lock-in parameters have been introduced and you should be able to perform simple measurements.



## X, Y, R and $\theta$

This measurement is designed to use the internal oscillator and an external signal source to explore some of the display types. You will need a synthesized function generator capable of providing a 100 mVrms sine wave at 1.000 kHz (the DS335 from SRS will suffice), BNC cables and a terminator appropriate for the generator function output.

Specifically, you will display the lock-in outputs when measuring a signal close to, but not equal to, the internal reference frequency. This setup ensures changing outputs which are more illustrative than steady outputs. The displays will be configured to show X, Y, R and  $\theta$ .

1. Disconnect all cables from the lock-in. Turn the power on while holding down the [Setup] key. Wait until the power-on tests are completed.
2. Turn on the function generator, set the frequency to 1.0000 kHz (exactly) and the amplitude to 500 mVrms.

Connect the function output (sine wave) from the synthesized function generator to the A input using a BNC cable and appropriate terminator.

3. Press [Freq]

Use the knob to change the frequency to 999.8 Hz.

When the power is turned on with the [Setup] key pressed, the lock-in returns to its standard settings. See the Standard Settings list in the Operation section for a complete listing of the settings.

The Channel 1 display shows X and Channel 2 shows Y.

The input impedance of the lock-in is 10 M $\Omega$ . The generator may require a terminator. Many generators have either a 50 $\Omega$  or 600 $\Omega$  output impedance. Use the appropriate feedthrough or T termination if necessary. In general, not using a terminator means that the function output amplitude will not agree with the generator setting.

The lock-in defaults to the internal oscillator reference set at 1.000 kHz. The reference mode is indicated by the INTERNAL led. In this mode, the internal oscillator sets the detection frequency.

The internal oscillator is crystal synthesized so that the actual reference frequency should be very close to the actual generator frequency. The X and Y displays should read values which change very slowly. The lock-in and the generator are not phase locked but they are at the same frequency with some slowly changing phase.

Show the internal oscillator frequency on the Reference display.

By setting the lock-in reference 0.2 Hz away from the signal frequency, the X and Y outputs are 0.2 Hz sine waves (frequency difference between reference and signal). The X and Y output displays

4. Press [Channel 1 Display] to select R.

should now oscillate at about 0.2 Hz (the accuracy is determined by the crystals of the generator and the lock-in).

The default Channel 1 display is X. Change the display to show R. R is phase independent so it shows a steady value (close to 0.500 V).

5. Press [Channel 2 Display] to select  $\theta$ .

The default Channel 2 display is Y. Change the display to show  $\theta$ . The phase between the reference and the signal changes by  $360^\circ$  approximately every 5 sec (0.2 Hz difference frequency).

The bar graph in this case is scaled to  $\pm 180^\circ$ . The bar graph should be a linear phase ramp at 0.2 Hz.

6. Press [Freq]

Show the internal oscillator frequency.

Use the knob to adjust the frequency slowly to try to stop the rotation of the phase.

As the internal reference frequency gets closer to the signal frequency, the phase rotation gets slower and slower. If the frequencies are EXACTLY equal, then the phase is constant.

7. Use a BNC cable to connect the TTL SYNC output from the generator to the Reference Input of the lock-in.

By using the signal generator as the external reference, the lock-in will phase lock its internal oscillator to the signal frequency and the phase will be a constant.

Press [Source] to turn the INTERNAL led off.

Select external reference mode. The lock-in will phase lock to the signal at the Reference Input.

Press [Trig] to select POS EDGE.

With a TTL reference signal, the slope needs to be set to either rising or falling edge.

The phase is now constant. The actual phase depends upon the phase difference between the function output and the sync output from the generator.

The external reference frequency (as measured by the lock-in) is displayed on the Reference display. The UNLOCK indicator should be OFF (successfully locked to the external reference).

The displays may be stored in the internal data buffers at a programmable sampling rate. This allows storage of 16000 points of both displays.

## OUTPUTS, OFFSETS and EXPANDS

This measurement is designed to use the internal oscillator to explore some of the basic lock-in outputs. You will need BNC cables and a digital voltmeter (DVM).

Specifically, you will measure the amplitude of the Sine Out and provide analog outputs proportional to the measurement. The effect of offsets and expands on the displayed values and the analog outputs will be explored.

1. Disconnect all cables from the lock-in. Turn the power on while holding down the [Setup] key. Wait until the power-on tests are completed.
  
2. Connect the Sine Out on the front panel to the A input using a BNC cable.
  
3. Connect the CH1 OUTPUT on the front panel to the DVM. Set the DVM to read DC Volts.
  
4. Press [Ampl]
 

Use the knob to adjust the sine amplitude to 0.5 V.

When the power is turned on with the [Setup] key pressed, the lock-in returns to its standard settings. See the Standard Settings list in the Operation section for a complete listing of the settings.

The Channel 1 display shows X and Channel 2 shows Y.

The lock-in defaults to the internal oscillator reference set at 1.000 kHz. The reference mode is indicated by the INTERNAL led. In this mode, the lock-in generates a synchronous sine output at the internal reference frequency.

The input impedance of the lock-in is 10 M $\Omega$ . The Sine Out has an output impedance of 50 $\Omega$ . Since the Sine Output amplitude is specified into a high impedance load, the output impedance does not affect the amplitude.

The sine amplitude is 1.000 Vrms and the sensitivity is 1 V(rms). Since the phase shift of the sine output is very close to zero, Channel 1 (X) should read close to 1.000 V and Channel 2 (Y) should read close to 0.000 V.

The CH1 output defaults to X. The output voltage is simply  $(X/\text{Sensitivity} - \text{Offset}) \times \text{Expand} \times 10\text{V}$ . In this case,  $X = 1.000\text{ V}$ , the sensitivity = 1 V, the offset is zero percent and the expand is 1. The output should thus be 10 V or 100% of full scale.

Display the sine output amplitude.

Set the amplitude to 0.5 V. The Channel 1 display should show  $X=0.5\text{ V}$  and the CH1 output voltage should be 5 V on the DVM (1/2 of full scale).

## Outputs, Offsets and Expands

5. Press [Channel 1 Auto Offset]

X, Y and R may all be offset and expanded separately. Since Channel 1 is displaying X, the OFFSET and [Expand] keys below the Channel 1 display set the X offset and expand. The display determines which quantity (X or R) is offset and expanded.

Auto Offset automatically adjusts the X offset (or Y or R) such that X (or Y or R) becomes zero. In this case, X is offset to zero. The offset should be about 50%. Offsets are useful for making relative measurements. In analog lock-ins, offsets were generally used to remove DC output errors from the lock-in itself. The SR830 has no DC output errors and the offset is not required for most measurements.

The offset affects both the displayed value of X and any analog output proportional to X. The CH1 output voltage should be zero in this case.

The Offset indicator turns on at the bottom of the Channel 1 display to indicate that the displayed quantity is affected by an offset.

Press [Channel 1 Offset Modify]

Show the Channel 1 (X) offset in the Reference display.

Use the knob to adjust the X offset to 40.0%

Change the offset to 40% of full scale. The output offsets are a percentage of full scale. The percentage does not change with the sensitivity. The displayed value of X should be 0.100 V (0.5 V - 40% of full scale). The CH1 output voltage is  $(X/\text{Sensitivity} - \text{Offset}) \times \text{Expand} \times 10\text{V}$ .

$$\text{CH1 Out} = (0.5/1.0 - 0.4) \times 1 \times 10\text{V} = 1\text{ V}$$

Press [Channel 1 Expand] to select x10.

With an expand of 10, the display has one more digit of resolution (100.00 mV full scale).

The Expand indicator turns on at the bottom of the Channel 1 display to indicate that the displayed quantity is affected by a non-unity expand.

The CH1 output is  $(X/\text{Sensitivity} - \text{Offset}) \times \text{Expand} \times 10\text{V}$ . In this case, the output voltage is

$$\text{CH1 Out} = (0.5/1.0 - 0.4) \times 10 \times 10\text{V} = 10\text{V}$$

The expand allows the output gain to be increased by up to 100. The output voltage is limited to 10.9 V and any output which tries to be greater will

6. Connect the DVM to the X output on the rear panel.
7. Connect the DVM to the CH1 OUTPUT on the front panel again.

Press [Channel 1 Output] to select Display.

Press [Channel 1 Display] to select R.

turn on the OVLD indicator in the Channel 1 display.

With offset and expand, the output voltage gain and offset can be programmed to provide control of feedback signals with the proper bias and gain for a variety of situations.

Offsets add and subtract from the displayed values while expand increases the resolution of the display.

The X and Y outputs on the rear panel always provide voltages proportional to X and Y (with offset and expand). The X output voltage should be 10 V, just like the CH1 output.

The front panel outputs can be configured to output different quantities while the rear panel outputs always output X and Y.

#### NOTE:

Outputs proportional to X and Y (rear panel, CH1 or CH2) have 100 kHz of bandwidth. The CH1 and CH2 outputs, when configured to be proportional to the displays (even if the display is X or Y) are updated at 512 Hz and have a 200 Hz bandwidth. It is important to keep this in mind if you use very short time constants.

CH1 OUTPUT can be proportional to X or the display. Choose Display. The display is X so the CH1 output should remain 10.0 V (but its bandwidth is only 200 Hz instead of 100 kHz).

Let's change CH1 to output R.

The X and Y offset and expand functions are output functions, they do NOT affect the calculation of R or  $\theta$ . Thus, Channel 1 (R) should be 0.5V and the CH1 output voltage should be 5V (1/2 of full scale).

The Channel 1 offset and expand keys now set the R offset and expand. The X offset and expand are still set at 40% and x10 as reflected at the rear panel X output.

See the DC Outputs and Scaling discussion in the Lock-In Basics section for more detailed information on output scaling.

**■ Outputs, Offsets and Expands**



## STORING and RECALLING SETUPS

The SR830 can store 9 complete instrument setups in non-volatile memory.

1. Turn the lock-in on while holding down the [Setup] key. Wait until the power-on tests are completed. Disconnect any cables from the lock-in.

When the power is turned on with the [Setup] key pressed, the lock-in returns to its standard settings. See the Standard Settings list in the Operation section for a complete listing of the settings.

Change the lock-in setup so that we have a non-default setup to save.

2. Press [Sensitivity Down] to select 100 mV.  
Press [Time Constant Up] to select 1 S.

Change the sensitivity to 100 mV.

Change the time constant to 1 second.

3. Press [Save]

The Reference display shows the setup number (1-9).

Use the knob to select setup number 3.

The knob selects the setup number.

Press [Save] again.

Press [Save] again to complete the save operation. Any other key aborts the save.

The current setup is now saved as setup number 3.

4. Turn the lock-in off and on while holding down the [Setup] key. Wait until the power-on tests are complete.

Change the lock-in setup back to the default setup. Now let's recall the lock-in setup that we just saved.

Check that the sensitivity and time constant are 1V and 100 ms (default values).

5. Press [Recall]

The Reference display shows the setup number.

Use the knob to select setup number 3.

The knob selects the setup number.

Press [Recall] again.

Press [Recall] again to complete the recall operation. Any other key aborts the recall.

The sensitivity and time constant should be the same as those in effect when the setup was saved.



## AUX OUTPUTS and INPUTS

This measurement is designed to illustrate the use of the Aux Outputs and Inputs on the rear panel. You will need BNC cables and a digital voltmeter (DVM).

Specifically, you will set the Aux Output voltages and measure them with the DVM. These outputs will then be connected to the Aux Inputs to simulate external DC voltages which the lock-in can measure.

1. Disconnect all cables from the lock-in. Turn the power on while holding down the [Setup] key. Wait until the power-on tests are completed.

When the power is turned on with the [Setup] key pressed, the lock-in returns to its standard settings. See the Standard Settings list in the Operation section for a complete listing of the settings.

2. Connect Aux Out 1 on the rear panel to the DVM. Set the DVM to read DC volts.

The 4 Aux Outputs can provide programmable voltages between -10.5 and +10.5 volts. The outputs can be set from the front panel or via the computer interface.

3. Press [Aux Out] until the Reference display shows the level of Aux Out 1( as indicated by the AxOut1 led below the display).

Show the level of Aux Out 1 on the Reference display.

Use the knob to adjust the level to 10.00 V.

Change the output to 10V. The DVM should display 10.0 V.

Use the knob to adjust the level to -5.00 V.

Change the output to -5V. The DVM should display -5.0 V.

The 4 outputs are useful for controlling other parameters in an experiment, such as pressure, temperature, wavelength, etc.

4. Press [Channel 1 Display] to select AUX IN 1.

Change the Channel 1 display to measure Aux Input 1.

The Aux Inputs can read 4 analog voltages. These inputs are useful for monitoring and measuring other parameters in an experiment, such as pressure, temperature, position, etc.

We'll use Aux Out 1 to provide an analog voltage to measure.

5. Disconnect the DVM from Aux Out 1. Connect AuxOut 1 to Aux In 1 on the rear panel.

Channel 1 should now display -5 V (Aux In 1).

## Aux Outputs and Inputs

6. Press [Channel 2 Display] to select AUX IN 3.
7. Connect Aux Out 1 to Aux In 3 on the rear panel.

Change the Channel 2 display to measure Aux Input 3.

Channel 2 should now display -5 V (Aux In 3).

The Channel 1 and 2 displays may be ratio'ed to the Aux Input voltages. See the Basics section for more about output scaling.

The displays may be stored in the internal data buffers at a programmable sampling rate. This allows storage of not only the lock-in outputs, X, Y, R or  $\theta$ , but also the values of the Aux Inputs. See the Programming section for more details.

## WHAT IS A LOCK-IN AMPLIFIER?

Lock-in amplifiers are used to detect and measure very small AC signals - all the way down to a few nanovolts! Accurate measurements may be made even when the small signal is obscured by noise sources many thousands of times larger.

Lock-in amplifiers use a technique known as phase-sensitive detection to single out the component of the signal at a specific reference frequency AND phase. Noise signals at frequencies other than the reference frequency are rejected and do not affect the measurement.

### Why use a lock-in?

Let's consider an example. Suppose the signal is a 10 nV sine wave at 10 kHz. Clearly some amplification is required. A good low noise amplifier will have about 5 nV/ $\sqrt{\text{Hz}}$  of input noise. If the amplifier bandwidth is 100 kHz and the gain is 1000, then we can expect our output to be 10  $\mu\text{V}$  of signal (10 nV x 1000) and 1.6 mV of broadband noise (5 nV/ $\sqrt{\text{Hz}}$  x  $\sqrt{100 \text{ kHz}}$  x 1000). We won't have much luck measuring the output signal unless we single out the frequency of interest.

If we follow the amplifier with a band pass filter with a Q=100 (a VERY good filter) centered at 10 kHz, any signal in a 100 Hz bandwidth will be detected (10 kHz/Q). The noise in the filter pass band will be 50  $\mu\text{V}$  (5 nV/ $\sqrt{\text{Hz}}$  x  $\sqrt{100 \text{ Hz}}$  x 1000) and the signal will still be 10  $\mu\text{V}$ . The output noise is much greater than the signal and an accurate measurement can not be made. Further gain will not help the signal to noise problem.

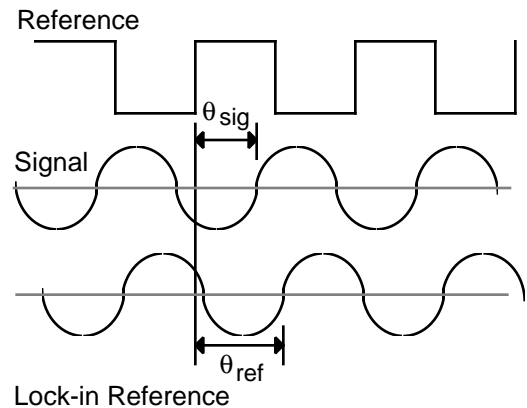
Now try following the amplifier with a phase-sensitive detector (PSD). The PSD can detect the signal at 10 kHz with a bandwidth as narrow as 0.01 Hz! In this case, the noise in the detection bandwidth will be only 0.5  $\mu\text{V}$  (5 nV/ $\sqrt{\text{Hz}}$  x  $\sqrt{0.01 \text{ Hz}}$  x 1000) while the signal is still 10  $\mu\text{V}$ . The signal to noise ratio is now 20 and an accurate measurement of the signal is possible.

### What is phase-sensitive detection?

Lock-in measurements require a frequency reference. Typically an experiment is excited at a fixed frequency (from an oscillator or function generator) and the lock-in detects the response from the

experiment at the reference frequency. In the diagram below, the reference signal is a square wave at frequency  $\omega_r$ . This might be the sync output from a function generator. If the sine output from the function generator is used to excite the experiment, the response might be the signal waveform shown below. The signal is  $V_{\text{sig}}\sin(\omega_r t + \theta_{\text{sig}})$  where  $V_{\text{sig}}$  is the signal amplitude.

The SR830 generates its own sine wave, shown as the lock-in reference below. The lock-in reference is  $V_L\sin(\omega_L t + \theta_{\text{ref}})$ .



The SR830 amplifies the signal and then multiplies it by the lock-in reference using a phase-sensitive detector or multiplier. The output of the PSD is simply the product of two sine waves.

$$\begin{aligned}
 V_{\text{psd}} &= V_{\text{sig}}V_L\sin(\omega_r t + \theta_{\text{sig}})\sin(\omega_L t + \theta_{\text{ref}}) \\
 &= \frac{1}{2} V_{\text{sig}}V_L\cos([\omega_r - \omega_L]t + \theta_{\text{sig}} - \theta_{\text{ref}}) - \\
 &\quad \frac{1}{2} V_{\text{sig}}V_L\cos([\omega_r + \omega_L]t + \theta_{\text{sig}} + \theta_{\text{ref}})
 \end{aligned}$$

The PSD output is two AC signals, one at the difference frequency ( $\omega_r - \omega_L$ ) and the other at the sum frequency ( $\omega_r + \omega_L$ ).

If the PSD output is passed through a low pass filter, the AC signals are removed. What will be left? In the general case, nothing. However, if  $\omega_r$  equals  $\omega_L$ , the difference frequency component will be a DC signal. In this case, the filtered PSD output will be

$$V_{\text{psd}} = \frac{1}{2} V_{\text{sig}}V_L\cos(\theta_{\text{sig}} - \theta_{\text{ref}})$$

This is a very nice signal - it is a DC signal proportional to the signal amplitude.

### Narrow band detection

Now suppose the input is made up of signal plus noise. The PSD and low pass filter only detect signals whose frequencies are very close to the lock-in reference frequency. Noise signals at frequencies far from the reference are attenuated at the PSD output by the low pass filter (neither  $\omega_{\text{noise}} - \omega_{\text{ref}}$  nor  $\omega_{\text{noise}} + \omega_{\text{ref}}$  are close to DC). Noise at frequencies very close to the reference frequency will result in very low frequency AC outputs from the PSD ( $|\omega_{\text{noise}} - \omega_{\text{ref}}|$  is small). Their attenuation depends upon the low pass filter bandwidth and roll-off. A narrower bandwidth will remove noise sources very close to the reference frequency, a wider bandwidth allows these signals to pass. The low pass filter bandwidth determines the bandwidth of detection. Only the signal at the reference frequency will result in a true DC output and be unaffected by the low pass filter. This is the signal we want to measure.

### Where does the lock-in reference come from?

We need to make the lock-in reference the same as the signal frequency, i.e.  $\omega_r = \omega_L$ . Not only do the frequencies have to be the same, the phase between the signals can not change with time, otherwise  $\cos(\theta_{\text{sig}} - \theta_{\text{ref}})$  will change and  $V_{\text{psd}}$  will not be a DC signal. In other words, the lock-in reference needs to be phase-locked to the signal reference.

Lock-in amplifiers use a phase-locked-loop (PLL) to generate the reference signal. An external reference signal (in this case, the reference square wave) is provided to the lock-in. The PLL in the lock-in locks the internal reference oscillator to this external reference, resulting in a reference sine wave at  $\omega_r$  with a fixed phase shift of  $\theta_{\text{ref}}$ . Since the PLL actively tracks the external reference, changes in the external reference frequency do not affect the measurement.

### All lock-in measurements require a reference signal.

In this case, the reference is provided by the excitation source (the function generator). This is called an external reference source. In many situations, the SR830's internal oscillator may be used instead. The internal oscillator is just like a function generator (with variable sine output and a TTL

sync) which is always phase-locked to the reference oscillator.

### Magnitude and phase

Remember that the PSD output is proportional to  $V_{\text{sig}} \cos\theta$  where  $\theta = (\theta_{\text{sig}} - \theta_{\text{ref}})$ .  $\theta$  is the phase difference between the signal and the lock-in reference oscillator. By adjusting  $\theta_{\text{ref}}$  we can make  $\theta$  equal to zero, in which case we can measure  $V_{\text{sig}}$  ( $\cos\theta=1$ ). Conversely, if  $\theta$  is  $90^\circ$ , there will be no output at all. A lock-in with a single PSD is called a single-phase lock-in and its output is  $V_{\text{sig}} \cos\theta$ .

This phase dependency can be eliminated by adding a second PSD. If the second PSD multiplies the signal with the reference oscillator shifted by  $90^\circ$ , i.e.  $V_L \sin(\omega_L t + \theta_{\text{ref}} + 90^\circ)$ , its low pass filtered output will be

$$V_{\text{psd2}} = 1/2 V_{\text{sig}} V_L \sin(\theta_{\text{sig}} - \theta_{\text{ref}})$$

$$V_{\text{psd2}} \sim V_{\text{sig}} \sin\theta$$

Now we have two outputs, one proportional to  $\cos\theta$  and the other proportional to  $\sin\theta$ . If we call the first output X and the second Y,

$$X = V_{\text{sig}} \cos\theta \quad Y = V_{\text{sig}} \sin\theta$$

these two quantities represent the signal as a vector relative to the lock-in reference oscillator. X is called the 'in-phase' component and Y the 'quadrature' component. This is because when  $\theta=0$ , X measures the signal while Y is zero.

By computing the magnitude (R) of the signal vector, the phase dependency is removed.

$$R = (X^2 + Y^2)^{1/2} = V_{\text{sig}}$$

R measures the signal amplitude and does not depend upon the phase between the signal and lock-in reference.

A dual-phase lock-in, such as the SR830, has two PSD's, with reference oscillators  $90^\circ$  apart, and can measure X, Y and R directly. In addition, the phase  $\theta$  between the signal and lock-in reference, can be measured according to

$$\theta = \tan^{-1} (Y/X)$$

## WHAT DOES A LOCK-IN MEASURE?

So what exactly does the SR830 measure? Fourier's theorem basically states that any input signal can be represented as the sum of many, many sine waves of differing amplitudes, frequencies and phases. This is generally considered as representing the signal in the "frequency domain". Normal oscilloscopes display the signal in the "time domain". Except in the case of clean sine waves, the time domain representation does not convey very much information about the various frequencies which make up the signal.

### What does the SR830 measure?

The SR830 multiplies the signal by a pure sine wave at the reference frequency. All components of the input signal are multiplied by the reference simultaneously. Mathematically speaking, sine waves of differing frequencies are orthogonal, i.e. the average of the product of two sine waves is zero unless the frequencies are EXACTLY the same. In the SR830, the product of this multiplication yields a DC output signal proportional to the component of the signal whose frequency is exactly locked to the reference frequency. The low pass filter which follows the multiplier provides the averaging which removes the products of the reference with components at all other frequencies.

The SR830, because it multiplies the signal with a pure sine wave, measures the single Fourier (sine) component of the signal at the reference frequency. Let's take a look at an example. Suppose the input signal is a simple square wave at frequency  $f$ . The square wave is actually composed of many sine waves at multiples of  $f$  with carefully related amplitudes and phases. A 2V pk-pk square wave can be expressed as

$$S(t) = 1.273\sin(\omega t) + 0.4244\sin(3\omega t) + 0.2546\sin(5\omega t) + \dots$$

where  $\omega = 2\pi f$ . The SR830, locked to  $f$  will single out the first component. The measured signal will be  $1.273\sin(\omega t)$ , not the 2V pk-pk that you'd measure on a scope.

In the general case, the input consists of signal plus noise. Noise is represented as varying signals at all frequencies. The ideal lock-in only responds to noise at the reference frequency. Noise at other

frequencies is removed by the low pass filter following the multiplier. This "bandwidth narrowing" is the primary advantage that a lock-in amplifier provides. Only inputs at frequencies at the reference frequency result in an output.

### RMS or Peak?

Lock-in amplifiers as a general rule display the input signal in Volts RMS. When the SR830 displays a magnitude of 1V (rms), the component of the input signal at the reference frequency is a sine wave with an amplitude of 1 V<sub>rms</sub> or 2.8 V pk-pk.

Thus, in the previous example with a 2 V pk-pk square wave input, the SR830 would detect the first sine component,  $1.273\sin(\omega t)$ . The measured and displayed magnitude would be 0.90 V (rms) ( $1/\sqrt{2} \times 1.273$ ).

### Degrees or Radians?

In this discussion, frequencies have been referred to as  $f$  (Hz) and  $\omega$  ( $2\pi f$  radians/sec). This is because people measure frequencies in cycles per second and math works best in radians. For purposes of measurement, frequencies as measured in a lock-in amplifier are in Hz. The equations used to explain the actual calculations are sometimes written using  $\omega$  to simplify the expressions.

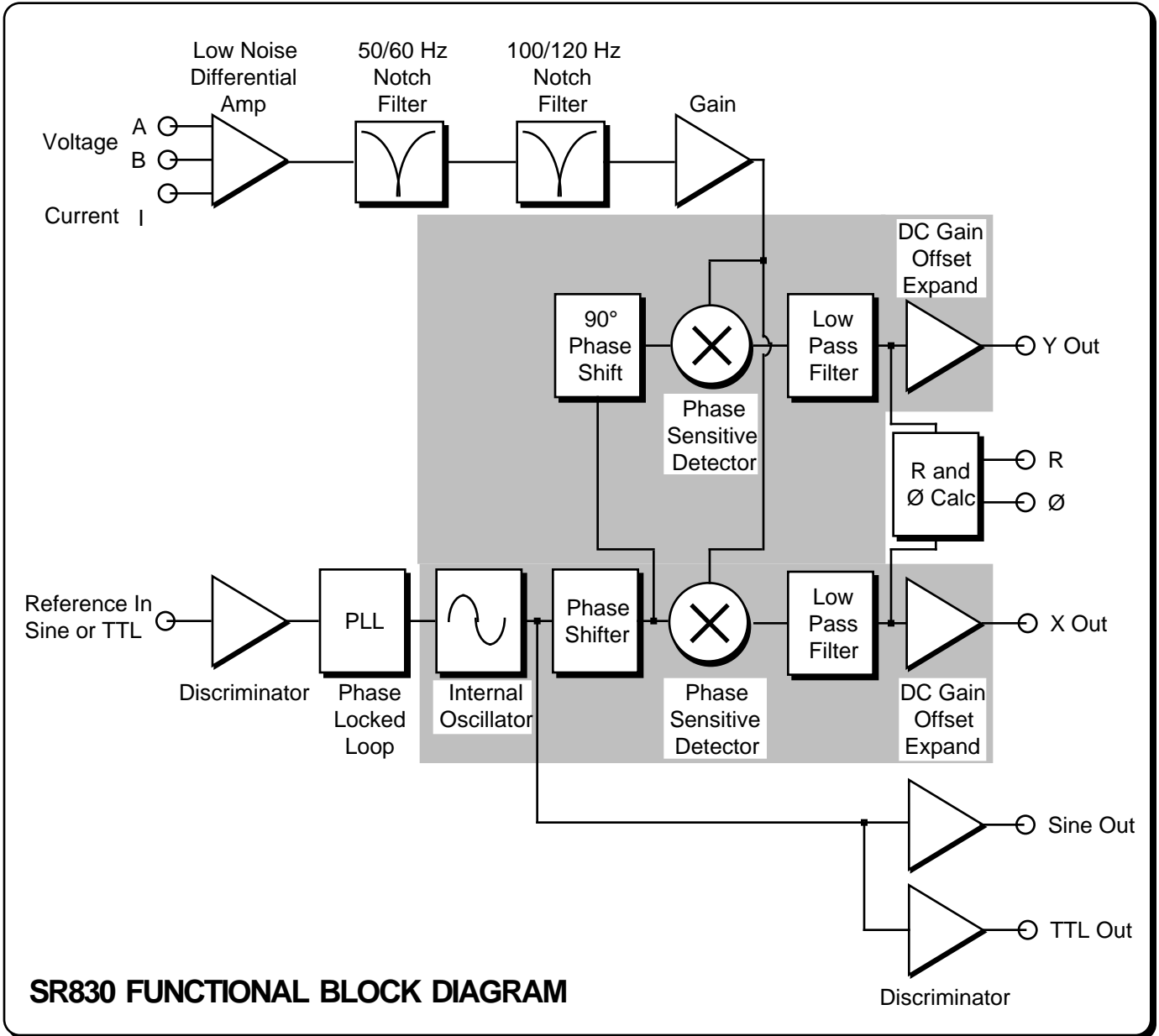
Phase is always reported in degrees. Once again, this is more by custom than by choice. Equations written as  $\sin(\omega t + \theta)$  are written as if  $\theta$  is in radians mostly for simplicity. Lock-in amplifiers always manipulate and measure phase in degrees.





# THE FUNCTIONAL SR830

The functional block diagram of the SR830 DSP Lock-In Amplifier is shown below. The functions in the gray area are handled by the digital signal processor (DSP). We'll discuss the DSP aspects of the SR830 as they come up in each functional block description.





## REFERENCE CHANNEL

A lock-in amplifier requires a reference oscillator phase-locked to the signal frequency. In general, this is accomplished by phase-locking an internal oscillator to an externally provided reference signal. This reference signal usually comes from the signal source which is providing the excitation to the experiment.

### Reference Input

The SR830 reference input can trigger on an analog signal (like a sine wave) or a TTL logic signal. The first case is called External Sine. The input is AC coupled (above 1 Hz) and the input impedance is 1 M $\Omega$ . A sine wave input greater than 200 mV pk will trigger the input discriminator. Positive zero crossings are detected and considered to be the zero for the reference phase shift.

TTL reference signals can be used at all frequencies up to 102 kHz. **For frequencies below 1 Hz, a TTL reference signal is required.** Many function generators provide a TTL SYNC output which can be used as the reference. This is convenient since the generator's sine output might be smaller than 200 mV or be varied in amplitude. The SYNC signal will provide a stable reference regardless of the sine amplitude.

When using a TTL reference, the reference input trigger can be set to Pos Edge (detect rising edges) or Neg Edge (detect falling edges). In each case, the internal oscillator is locked (at zero phase) to the detected edge.

### Internal Oscillator

The internal oscillator in the SR830 is basically a 102 kHz function generator with sine and TTL sync outputs. The oscillator can be phase-locked to the external reference.

The oscillator generates a digitally synthesized sine wave. The digital signal processor, or DSP, sends computed sine values to a 16 bit digital-to-analog converter every 4  $\mu$ s (256 kHz). An anti-aliasing filter converts this sampled signal into a low distortion sine wave. The internal oscillator sine wave is output at the SINE OUT BNC on the front panel. The amplitude of this output may be set from 4 mV to 5 V.

When an external reference is used, this internal oscillator sine wave is phase-locked to the reference. The rising zero crossing is locked to the detected reference zero crossing or edge. In this mode, the SINE OUT provides a sine wave phase-locked to the external reference. At low frequencies (below 10 Hz), the phase locking is accomplished digitally by the DSP. At higher frequencies, a discrete phase comparator is used.

The internal oscillator may be used without an external reference. In the Internal Reference mode, the SINE OUT provides the excitation for the experiment. The phase-locked-loop is not used in this mode since the lock-in reference is providing the excitation signal.

The TTL OUT on the rear panel provides a TTL sync output. The internal oscillator's rising zero crossings are detected and translated to TTL levels. This output is a square wave.

### Reference Oscillators and Phase

The internal oscillator sine wave is not the reference signal to the phase sensitive detectors. The DSP computes a second sine wave, phase shifted by  $\theta_{ref}$  from the internal oscillator (and thus from an external reference), as the reference input to the X phase sensitive detector. This waveform is  $\sin(\omega_r t + \theta_{ref})$ . The reference phase shift is adjustable in  $.01^\circ$  increments.

The input to the Y PSD is a third sine wave, computed by the DSP, shifted by  $90^\circ$  from the second sine wave. This waveform is  $\sin(\omega_r t + \theta_{ref} + 90^\circ)$ .

Both reference sine waves are calculated to 20 bits of accuracy and a new point is calculated every 4  $\mu$ s (256 kHz). The phase shifts ( $\theta_{ref}$  and the  $90^\circ$  shift) are also exact numbers and accurate to better than  $.001^\circ$ . Neither waveform is actually output in analog form since the phase sensitive detectors are actually multiply instructions inside the DSP.

### Phase Jitter

When an external reference is used, the phase-locked loop adds a little phase jitter. The internal oscillator is supposed to be locked with zero phase shift relative the external reference. Phase

jitter means that the average phase shift is zero but the instantaneous phase shift has a few millidegrees of noise. This shows up at the output as noise in phase or quadrature measurements.

Phase noise can also cause noise to appear at the X and Y outputs. This is because a reference oscillator with a lot of phase noise is the same as a reference whose frequency spectrum is spread out. That is, the reference is not a single frequency, but a distribution of frequencies about the true reference frequency. These spurious frequencies are attenuated quite a bit but still cause problems. The spurious reference frequencies result in signals close to the reference being detected. Noise at nearby frequencies now appears near DC and affects the lock-in output.

Phase noise in the SR830 is very low and generally causes no problems. In applications requiring no phase jitter, the internal reference mode should be used. Since there is no PLL, the internal oscillator and the reference sine waves are directly linked and there is no jitter in the measured phase. (Actually, the phase jitter is the phase noise of a

crystal oscillator and is very, very small).

### Harmonic Detection

It is possible to compute the two PSD reference sine waves at a multiple of the internal oscillator frequency. In this case, the lock-in detects signals at  $Nx_{f_{ref}}$  which are synchronous with the reference. The SINE OUT frequency is not affected. The SR830 can detect at any harmonic up to  $N=19999$  as long as  $Nx_{f_{ref}}$  does not exceed 102 kHz.

## THE PHASE SENSITIVE DETECTORS (PSD's)

The SR830 multiplies the signal with the reference sine waves digitally. The amplified signal is converted to digital form using a 16 bit A/D converter sampling at 256 kHz. The A/D converter is preceded by a 102 kHz anti-aliasing filter to prevent higher frequency inputs from aliasing below 102 kHz. The signal amplifier and filters will be discussed later.

This input data stream is multiplied, a point at a time, with the computed reference sine waves described previously. Every 4  $\mu$ s, the input signal is sampled and the result is multiplied by the two reference sine waves (90° apart).

### Digital PSD vs Analog PSD

The phase sensitive detectors (PSD's) in the SR830 act as linear multipliers, that is, they multiply the signal with a reference sine wave. Analog PSD's (both square wave and linear) have many problems associated with them. The main problems are harmonic rejection, output offsets, limited dynamic reserve and gain error.

The digital PSD multiplies the digitized signal with a digitally computed reference sine wave. Because the reference sine waves are computed to 20 bits of accuracy, they have very low harmonic content. In fact, the harmonics are at the -120 dB level! This means that the signal is multiplied by a single reference sine wave (instead of a reference and its many harmonics) and only the signal at this single reference frequency is detected. The SR830 is completely insensitive to signals at harmonics of the reference. In contrast, a square wave multiplying lock-in will detect at all of the odd harmonics of the reference (a square wave contains many large odd harmonics).

Output offset is a problem because the signal of interest is a DC output from the PSD and an output offset contributes to error and zero drift. The offset problems of analog PSD's are eliminated using the digital multiplier. There are no erroneous DC output offsets from the digital multiplication of the signal and reference. In fact, the actual multiplication is totally free from errors.

The dynamic reserve of an analog PSD is limited to about 60 dB. When there is a large noise signal

present, 1000 times or 60 dB greater than the full scale signal, the analog PSD measures the signal with an error. The error is caused by non-linearity in the multiplication (the error at the output depends upon the amplitude of the input). This error can be quite large (10% of full scale) and depends upon the noise amplitude, frequency, and waveform. Since noise generally varies quite a bit in these parameters, the PSD error causes quite a bit of output uncertainty.

In the digital lock-in, the dynamic reserve is limited by the quality of the A/D conversion. Once the input signal is digitized, no further errors are introduced. Certainly the accuracy of the multiplication does not depend on the size of the numbers. The A/D converter used in the SR830 is extremely linear, meaning that the presence of large noise signals does not impair its ability to correctly digitize a small signal. In fact, the dynamic reserve of the SR830 can exceed 100 dB without any problems. We'll talk more about dynamic reserve a little later.

An analog linear PSD multiplies the signal by an analog reference sine wave. Any amplitude variation in the reference amplitude shows up directly as a variation in the overall gain. Analog sine wave generators are susceptible to amplitude drift, especially as a function of temperature. The digital reference sine wave has a precise amplitude and never changes. This eliminates a major source of gain error in a linear analog lock-in.

The overall performance of a lock-in amplifier is largely determined by the performance of its phase sensitive detectors. In virtually all respects, the digital PSD outperforms its analog counterparts.

We've discussed how the digital signal processor in the SR830 computes the internal oscillator and two reference sine waves and handles both phase sensitive detectors. In the next section, we'll see the same DSP perform the low pass filtering and DC amplification required at the output of the PSD's. Here again, the digital technique eliminates many of the problems associated with analog lock-in amplifiers.



## TIME CONSTANTS and DC GAIN

Remember, the output of the PSD contains many signals. Most of the output signals have frequencies which are either the sum or difference between an input signal frequency and the reference frequency. Only the component of the input signal whose frequency is exactly equal to the reference frequency will result in a DC output.

The low pass filter at the PSD output removes all of the unwanted AC signals, both the  $2F$  (sum of the signal and the reference) and the noise components. This filter is what makes the lock-in such a narrow band detector.

### Time Constants

Lock-in amplifiers have traditionally set the low pass filter bandwidth by setting the time constant. The time constant is simply  $1/2\pi f$  where  $f$  is the -3 dB frequency of the filter. The low pass filters are simple 6 dB/oct roll off, RC type filters. A 1 second time constant referred to a filter whose -3 dB point occurred at 0.16 Hz and rolled off at 6 dB/oct beyond 0.16 Hz. Typically, there are two successive filters so that the overall filter can roll off at either 6 dB or 12 dB per octave. The time constant referred to the -3 dB point of each filter alone (not the combined filter).

The notion of time constant arises from the fact that the actual output is supposed to be a DC signal. In fact, when there is noise at the input, there is noise on the output. By increasing the time constant, the output becomes more steady and easier to measure reliably. The trade off comes when real changes in the input signal take many time constants to be reflected at the output. This is because a single RC filter requires about 5 time constants to settle to its final value. The time constant reflects how slowly the output responds, and thus the degree of output smoothing.

The time constant also determines the equivalent noise bandwidth (ENBW) for noise measurements. The ENBW is NOT the filter -3 dB pole, it is the effective bandwidth for Gaussian noise. More about this later.

### Digital Filters vs Analog Filters

The SR830 improves on analog filters in many ways. First, analog lock-ins provide at most, two

stages of filtering with a maximum roll off of 12 dB/oct. This limitation is usually due to space and expense. Each filter needs to have many different time constant settings. The different settings require different components and switches to select them, all of which is costly and space consuming.

The digital signal processor in the SR830 handles all of the low pass filtering. Each PSD can be followed by up to four filter stages for up to 24 dB/oct of roll off. Since the filters are digital, the SR830 is not limited to just two stages of filtering.

Why is the increased roll off desirable? Consider an example where the reference is at 1 kHz and a large noise signal is at 1.05 kHz. The PSD noise outputs are at 50 Hz (difference) and 2.05 kHz (sum). Clearly the 50 Hz component is the more difficult to low pass filter. If the noise signal is 80 dB above the full scale signal and we would like to measure the signal to 1% (-40 dB), then the 50 Hz component needs to be reduced by 120 dB. To do this in two stages would require a time constant of at least 3 seconds. To accomplish the same attenuation in four stages only requires 100 ms of time constant. In the second case, the output will respond 30 times faster and the experiment will take less time.

### Synchronous Filters

Another advantage of digital filtering is the ability to do synchronous filtering. Even if the input signal has no noise, the PSD output always contains a component at  $2F$  (sum frequency of signal and reference) whose amplitude equals or exceeds the desired DC output depending upon the phase. At low frequencies, the time constant required to attenuate the  $2F$  component can be quite long. For example, at 1 Hz, the  $2F$  output is at 2 Hz and to attenuate the 2 Hz by 60 dB in two stages requires a time constant of 3 seconds.

A synchronous filter, on the other hand, operates totally differently. The PSD output is averaged over a complete cycle of the reference frequency. The result is that all components at multiples of the reference ( $2F$  included) are notched out completely. In the case of a clean signal, almost no additional filtering would be required. This is

increasingly useful the lower the reference frequency. Imagine what the time constant would need to be at 0.001 Hz!

In the SR830, synchronous filters are available at detection frequencies below 200 Hz. At higher frequencies, the filters are not required (2F is easily removed without using long time constants). Below 200 Hz, the synchronous filter follows either one or two stages of normal filters. The output of the synchronous filter is followed by two more stages of normal filters. This combination of filters notches all multiples of the reference frequency and provides overall noise attenuation as well.

### Long Time Constants

Time constants above 100 seconds are difficult to accomplish using analog filters. This is simply because the capacitor required for the RC filter is prohibitively large (in value and in size!). Why would you use such a long time constant? Sometimes you have no choice. If the reference is well below 1 Hz and there is a lot of low frequency noise, then the PSD output contains many very low frequency components. The synchronous filter only notches multiples of the reference frequency, the noise is filtered by the normal filters.

The SR830 can provide time constants as long as 30000 seconds at reference frequencies below 200 Hz. Obviously you don't use long time constants unless absolutely necessary, but they're available.

### DC Output Gain

How big is the DC output from the PSD? It depends on the dynamic reserve. With 60 dB of dynamic reserve, a noise signal can be 1000 times (60 dB) greater than a full scale signal. At the PSD, the noise can not exceed the PSD's input range. In an analog lock-in, the PSD input range might be 5V. With 60 dB of dynamic reserve, the signal will be only 5 mV at the PSD input. The PSD typically has no gain so the DC output from the PSD will only be a few millivolts! Even if the PSD had no DC output errors, amplifying this millivolt signal up to 10 V is error prone. The DC output gain needs to be about the same as the dynamic reserve (1000 in this case) to provide a 10 V output for a full scale input signal. An offset as small as 1 mV will appear as 1 V at the output! In fact, the PSD output offset plus the input offset of the DC amplifier needs to be on the order of 10  $\mu$ V in order to not affect the measurement. If

the dynamic reserve is increased to 80dB, then this offset needs to be 10 times smaller still. This is one of the reasons why analog lock-ins do not perform well at very high dynamic reserve.

The digital lock-in does not have an analog DC amplifier. The output gain is yet another function handled by the digital signal processor. We already know that the digital PSD has no DC output offset. Likewise, the digital DC amplifier has no input offset. Amplification is simply taking input numbers and multiplying by the gain. This allows the SR830 to operate with 100 dB of dynamic reserve without any output offset or zero drift.

### What about resolution?

Just like the analog lock-in where the noise can not exceed the input range of the PSD, in the digital lock-in, the noise can not exceed the input range of the A/D converter. With a 16 bit A/D converter, a dynamic reserve of 60 dB means that while the noise has a range of the full 16 bits, the full scale signal only uses 6 bits. With a dynamic reserve of 80 dB, the full scale signal uses only 2.5 bits. And with 100 dB dynamic reserve, the signal is below a single bit! Clearly multiplying these numbers by a large gain is not going to result in a sensible output. Where does the output resolution come from?

The answer is filtering. The low pass filters effectively combine many data samples together. For example, at a 1 second time constant, the output is the result of averaging data over the previous 4 or 5 seconds. At a sample rate of 256 kHz, this means each output point is the exponential average of over a million data points. (A new output point is computed every 4  $\mu$ s and is a moving exponential average). What happens when you average a million points? To first order, the resulting average has more resolution than the incoming data points by a factor of million. This represents a gain of 20 bits in resolution over the raw data. A 1 bit input data stream is converted to 20 bits of output resolution.

The compromise here is that with high dynamic reserve (large DC gains), some filtering is required. The shortest time constants are not available when the dynamic reserve is very high. This is not really a limitation since presumably there is noise which is requiring the high dynamic reserve and thus substantial output filtering will also be required.



## DC OUTPUTS and SCALING

The SR830 has X and Y outputs on the rear panel and Channel 1 and 2 (CH1 and CH2) outputs on the front panel.

### X and Y Rear Panel Outputs

The X and Y rear panel outputs are the outputs from the two phase sensitive detectors with low pass filtering, offset and expand. These outputs are the traditional outputs of an analog lock-in. The X and Y outputs have an output bandwidth of 100 kHz.

### CH1 and CH2 Front Panel Outputs

The two front panel outputs can be configured to output voltages proportional to the CH1 and CH2 displays or X and Y.

If the outputs are set to X or Y, these outputs duplicate the rear panel outputs.

If they are set to Display, the output is updated at 512 Hz. The CH1 display can be defined as X, R, X Noise, Aux Input 1 or 2, or any of these quantities divided by Aux Input 1 or 2. The CH2 display can be defined as Y,  $\theta$ , Y Noise, Aux Input 3 or 4, or any of these quantities divided by Aux Input 3 or 4. If a display is defined as simply X or Y, this display, when output through the CH1 or CH2 output BNC, will only update at 512 Hz. It is better in this case to set output to X or Y directly, rather than the display.

### X, Y, R and $\theta$ Output scales

The sensitivity of the lock-in is the rms amplitude of an input sine (at the reference frequency) which results in a full scale DC output. Traditionally, full scale means 10 VDC at the X, Y or R BNC output. The overall gain (input to output) of the amplifier is then 10 V/sensitivity. This gain is distributed between AC gain before the PSD and DC gain following the PSD. Changing the dynamic reserve at a given sensitivity changes the gain distribution while keeping the overall gain constant.

The SR830 considers 10 V to be full scale for any output proportional to simply X, Y or R. This is the output scale for the X and Y rear panel outputs as well as the CH1 and CH2 outputs when configured to output X or Y. When the CH1 or CH2 outputs are proportional to a display which is simply

defined as X, Y or R, the output scale is also 10 V full scale.

Lock-in amplifiers are designed to measure the RMS value of the AC input signal. All sensitivities and X, Y and R outputs and displays are RMS values.

Phase is a quantity which ranges from  $-180^\circ$  to  $+180^\circ$  regardless of the sensitivity. When CH2 outputs a voltage proportional to  $\theta$ , the output scale is  $18^\circ/\text{Volt}$  or  $180^\circ=10\text{V}$ .

### X, Y and R Output Offset and Expand

The SR830 has the ability to offset the X, Y and R outputs. This is useful when measuring deviations in the signal around some nominal value. The offset can be set so that the output is offset to zero. Changes in the output can then be read directly from the display or output voltages. The offset is specified as a percentage of full scale and the percentage does not change when the sensitivity is changed. Offsets up to  $\pm 105\%$  can be programmed.

The X, Y and R outputs may also be expanded. This simply takes the output (minus its offset) and multiplies by an expansion factor. Thus, a signal which is only 10% of full scale can be expanded to provide 10 V of output rather than only 1 V. The normal use for expand is to expand the measurement resolution around some value which is not zero. For example, suppose a signal has a nominal value of 0.9 mV and we want to measure small deviations, say 10  $\mu\text{V}$  or so, in the signal. The sensitivity of the lock-in needs to be 1 mV to accommodate the nominal signal. If the offset is set to 90% of full scale, then the nominal 0.9 mV signal will result in a zero output. The 10  $\mu\text{V}$  deviations in the signal only provide 100 mV of DC output. If the output is expanded by 10, these small deviations are magnified by 10 and provide outputs of 1 VDC.

The SR830 can expand the output by 10 or 100 provided the expanded output does not exceed full scale. In the above example, the 10  $\mu\text{V}$  deviations can be expanded by 100 times before they exceed full scale (at 1 mV sensitivity).

The analog output with offset and expand is

$$\text{Output} = (\text{signal/sensitivity} - \text{offset}) \times \text{Expand} \times 10\text{V}$$

where offset is a fraction of 1 (50%=0.5), expand is 1, 10 or 100, and the output can not exceed 10 V. In the above example,

$$\text{Output} = (0.91\text{mV}/1\text{mV} - 0.9) \times 10 \times 10\text{V} = 1\text{V}$$

for a signal which is 10  $\mu\text{V}$  greater than the 0.9 mV nominal. (Offset = 0.9 and expand =10).

**The X and Y offset and expand functions in the SR830 are output functions, they do NOT affect the calculation of R or  $\theta$ . R has its own output offset and expand.**

### CH1 and CH2 Displays

The CH1 display can show X, R, X Noise, Aux Input 1 or 2, or any of these quantities divided by Aux Input 1 or 2. The CH2 display can show Y,  $\theta$ , Y Noise, Aux Input 3 or 4, or any of these quantities divided by Aux Input 3 or 4.

Output offsets ARE reflected in the displays. For example, if CH1 is displaying X, it is affected by the X offset. When the X output is offset to zero, the displayed value will drop to zero also. Any display which is showing a quantity which is affected by a non-zero offset will display a highlighted **Offset** indicator below the display.

Output expands do NOT increase the displayed values of X, Y or R. Expand increases the resolution of the X, Y or R value used to calculate the displayed value. For example, CH1 when displaying X does not increase its displayed value when X is expanded. This is because the expand function increases the resolution with which the signal is measured, not the size of the input signal. The displayed value will show an increased resolution but will continue to display the original value of X minus the X offset. Any display which is showing a quantity which is affected by a non-unity expand will display a highlighted **Expand** indicator below the display.

Ratio displays are displayed as percentages. The displayed percentage for X/Aux 1 would be

$$\text{Display \%} = \frac{(\text{signal/sensitivity}-\text{offset})\times\text{Expand}\times 100}{\text{Aux In 1 (in Volts)}}$$

where offset is a fraction of 1 (50%=0.5), expand is 1, 10 or 100, and the display can not exceed 100%.

For example, if the sensitivity is 1V and CH1 display is showing X/Aux 1. If X= 500 mV and Aux 1= 2.34 V, then the display value is  $(0.5/1.0)\times 100/2.34$  or 21.37%. This value is affected by the sensitivity, offset and X expand.

In the case of  $\theta$ , the full scale sensitivity is always 180°.

The **Ratio** indicator below the display is on whenever a display is showing a ratio quantity.

### Display output scaling

What about CH1 or CH2 outputs proportional to ratio displays? The output voltage will simply be the displayed percentage times 10V full scale.

In the above example, the displayed ratio of 21.37% will output 2.137V from the CH1 output.

## DYNAMIC RESERVE

We've mentioned dynamic reserve quite a bit in the preceding discussions. It's time to clarify dynamic reserve a bit.

### What is dynamic reserve really?

Suppose the lock-in input consists of a full scale signal at  $f_{ref}$  plus noise at some other frequency. The traditional definition of dynamic reserve is the ratio of the largest tolerable noise signal to the full scale signal, expressed in dB. For example, if full scale is 1  $\mu$ V, then a dynamic reserve of 60 dB means noise as large as 1 mV (60 dB greater than full scale) can be tolerated at the input without overload.

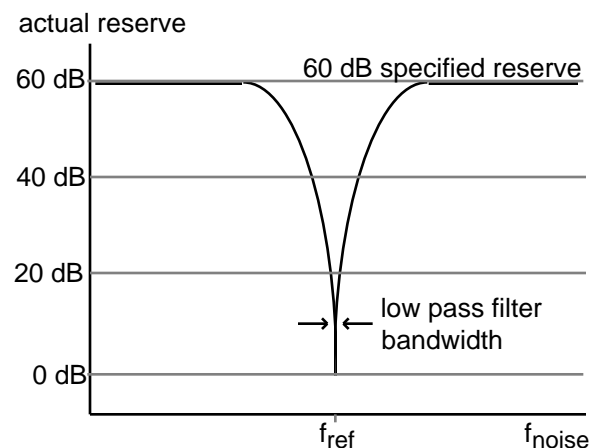
The problem with this definition is the word 'tolerable'. Clearly the noise at the dynamic reserve limit should not cause an overload anywhere in the instrument - not in the input signal amplifier, PSD, low pass filter or DC amplifier. This is accomplished by adjusting the distribution of the gain. To achieve high reserve, the input signal gain is set very low so the noise is not likely to overload. This means that the signal at the PSD is also very small. The low pass filter then removes the large noise components from the PSD output which allows the remaining DC component to be amplified (a lot) to reach 10 V full scale. There is no problem running the input amplifier at low gain. However, as we have discussed previously, analog lock-ins have a problem with high reserve because of the linearity of the PSD and the DC offsets of the PSD and DC amplifier. In an analog lock-in, large noise signals almost always disturb the measurement in some way.

The most common problem is a DC output error caused by the noise signal. This can appear as an offset or as a gain error. Since both effects are dependent upon the noise amplitude and frequency, they can not be offset to zero in all cases and will limit the measurement accuracy. Because the errors are DC in nature, increasing the time constant does not help. Most lock-ins define tolerable noise as noise levels which do not affect the output more than a few percent of full scale. This is more severe than simply not overloading.

Another effect of high dynamic reserve is to generate noise and drift at the output. This comes about

because the DC output amplifier is running at very high gain and low frequency noise and offset drift at the PSD output or the DC amplifier input will be amplified and appear large at the output. The noise is more tolerable than the DC drift errors since increasing the time constant will attenuate the noise. The DC drift in an analog lock-in is usually on the order of 1000ppm/ $^{\circ}$ C when using 60 dB of dynamic reserve. This means that the zero point moves 1% of full scale over 10 $^{\circ}$ C temperature change. This is generally considered the limit of tolerable.

Lastly, dynamic reserve depends on the noise frequency. Clearly noise at the reference frequency will make its way to the output without attenuation. So the dynamic reserve at  $f_{ref}$  is 0dB. As the noise frequency moves away from the reference frequency, the dynamic reserve increases. Why? Because the low pass filter after the PSD attenuates the noise components. Remember, the PSD outputs are at a frequency of  $|f_{noise}-f_{ref}|$ . The rate at which the reserve increases depends upon the low pass filter time constant and roll off. The reserve increases at the rate at which the filter rolls off. This is why 24 dB/oct filters are better than 6 or 12 dB/oct filters. When the noise frequency is far away, the reserve is limited by the gain distribution and overload level of each gain element. This reserve level is the dynamic reserve



referred to in the specifications.

The above graph shows the actual reserve vs the frequency of the noise. In some instruments, the

signal input attenuates frequencies far outside the lock-in's operating range ( $f_{\text{noise}} \gg 100 \text{ kHz}$ ). In these cases, the reserve can be higher at these frequencies than within the operating range. While this may be a nice specification, removing noise at frequencies very far from the reference does not require a lock-in amplifier. Lock-ins are used when there is noise at frequencies near the signal. Thus, the dynamic reserve for noise within the operating range is more important.

### Dynamic reserve in the SR830

The SR830, with its digital phase sensitive detectors, does not suffer from DC output errors caused by large noise signals. The dynamic reserve can be increased to above 100 dB without measurement error. Large noise signals do not cause output errors from the PSD. The large DC gain does not result in increased output drift.

In fact, the only drawback to using ultra high dynamic reserves (>60 dB) is the increased output noise due to the noise of the A/D converter. This increase in output noise is only present when the dynamic reserve is above 60 dB AND set to High Reserve or Normal. However, the Low Noise reserve can be very high as we'll see shortly.

To set a scale, the SR830's output noise at 100 dB dynamic reserve is only measurable when the signal input is grounded. Let's do a simple experiment. If the lock-in reference is at 1 kHz and a large signal is applied at 9.5 kHz, what will the lock-in output be? If the signal is increased to the dynamic reserve limit (100 dB greater than full scale), the output will reflect the noise of the signal at 1 kHz. The spectrum of any pure sine generator always has a noise floor, i.e. there is some noise at all frequencies. So even though the applied signal is at 9.5 kHz, there will be noise at all other frequencies, including the 1 kHz lock-in reference. This noise will be detected by the lock-in and appear as noise at the output. This output noise will typically be greater than the SR830's own output noise. In fact, virtually all signal sources will have a noise floor which will dominate the lock-in output noise. Of course, noise signals are generally much noisier than pure sine generators and will have much higher broadband noise floors.

If the noise does not reach the reserve limit, the SR830's own output noise may become detectable at ultra high reserves. In this case, simply lower the dynamic reserve and the DC gain will

decrease and the output noise will decrease also. In general, do not run with more reserve than necessary. Certainly don't use High Reserve when there is virtually no noise at all.

The frequency dependence of dynamic reserve is inherent in the lock-in detection technique. The SR830, by providing more low pass filter stages, can increase the dynamic reserve close to the reference frequency. The specified reserve applies to noise signals within the operating range of the lock-in, i.e. frequencies below 100 kHz. The reserve at higher frequencies is actually higher but is generally not that useful.

### Minimum dynamic reserve (Low Noise)

The SR830 always has a minimum amount of dynamic reserve. This minimum reserve is the Low Noise reserve setting. The minimum reserve changes with the sensitivity (gain) of the instrument. At high gains (full scale sensitivity of 50  $\mu\text{V}$  and below), the minimum dynamic reserve increases from 37 dB at the same rate as the sensitivity increases. For example, the minimum reserve at 5  $\mu\text{V}$  sensitivity is 57 dB. In many analog lock-ins, the reserve can be lower. Why can't the SR830 run with lower reserve at this sensitivity?

The answer to this question is - Why would you want lower reserve? In an analog lock-in, lower reserve means less output error and drift. In the SR830, more reserve does not increase the output error or drift. More reserve can increase the output noise though. However, if the analog signal gain before the A/D converter is high enough, the 5 nV/ $\sqrt{\text{Hz}}$  noise of the signal input will be amplified to a level greater than the input noise of the A/D converter. At this point, the detected noise will reflect the actual noise at the signal input and not the A/D converter's noise. Increasing the analog gain (decreasing the reserve) will not decrease the output noise. Thus, there is no reason to decrease the reserve. At a sensitivity of 5  $\mu\text{V}$ , the analog gain is sufficiently high so that A/D converter noise is not a problem. Sensitivities below 5  $\mu\text{V}$  do not require any more gain since the signal to noise ratio will not be improved (the front end noise dominates). The SR830 does not increase the gain below the 5  $\mu\text{V}$  sensitivity, instead, the minimum reserve increases. Of course, the input gain can be decreased and the reserve increased, in which case the A/D converter noise might be detected in the absence of any signal input.

## SIGNAL INPUT AMPLIFIER and FILTERS

A lock-in can measure signals as small as a few nanovolts. A low noise signal amplifier is required to boost the signal to a level where the A/D converter can digitize the signal without degrading the signal to noise. The analog gain in the SR830 ranges from roughly 7 to 1000. As discussed previously, higher gains do not improve signal to noise and are not necessary.

The overall gain (AC plus DC) is determined by the sensitivity. The distribution of the gain (AC versus DC) is set by the dynamic reserve.

### Input noise

The input noise of the SR830 signal amplifier is about 5 nVrms/ $\sqrt{\text{Hz}}$ . What does this noise figure mean? Let's set up an experiment. If an amplifier has 5 nVrms/ $\sqrt{\text{Hz}}$  of input noise and a gain of 1000, then the output will have 5  $\mu\text{Vrms}/\sqrt{\text{Hz}}$  of noise. Suppose the amplifier output is low pass filtered with a single RC filter (6 dB/oct roll off) with a time constant of 100 ms. What will be the noise at the filter output?

Amplifier input noise and Johnson noise of resistors are Gaussian in nature. That is, the amount of noise is proportional to the square root of the bandwidth in which the noise is measured. A single stage RC filter has an equivalent noise bandwidth (ENBW) of  $1/4T$  where  $T$  is the time constant ( $R \times C$ ). This means that Gaussian noise at the filter input is filtered with an effective bandwidth equal to the ENBW. In this example, the filter sees 5  $\mu\text{Vrms}/\sqrt{\text{Hz}}$  of noise at its input. It has an ENBW of  $1/(4 \times 100\text{ms})$  or 2.5 Hz. The voltage noise at the filter output will be  $5 \mu\text{Vrms}/\sqrt{\text{Hz}} \times \sqrt{2.5\text{Hz}}$  or 7.9  $\mu\text{Vrms}$ .

For Gaussian noise, the peak to peak noise is about 5 times the rms noise. Thus, the output will have about 40  $\mu\text{V}$  pk-pk of noise.

Input noise for a lock-in works the same way. For sensitivities below about 5  $\mu\text{V}$  full scale, the input noise will determine the output noise (at minimum reserve). The amount of noise at the output is determined by the ENBW of the low pass filter. See the discussion of noise later in this section for more information on ENBW. The ENBW depends upon the time constant and filter roll off. For example, suppose the SR830 is set to 5  $\mu\text{V}$  full scale

with a 100 ms time constant and 6 dB/oct of filter roll off. The ENBW of a 100 ms, 6 dB/oct filter is 2.5 Hz. The lock-in will measure the input noise with an ENBW of 2.5 Hz. This translates to 7.9 nVrms at the input. At the output, this represents about 0.16% of full scale (7.9 nV/5  $\mu\text{V}$ ). The peak to peak noise will be about 0.8% of full scale.

All of this assumes that the signal input is being driven from a low impedance source. Remember resistors have Johnson noise equal to  $0.13 \times \sqrt{R}$  nVrms/ $\sqrt{\text{Hz}}$ . Even a 50 $\Omega$  resistor has almost 1 nVrms/ $\sqrt{\text{Hz}}$  of noise! A signal source impedance of 2k $\Omega$  will have a Johnson noise greater than the SR830's input noise. To determine the overall noise of multiple noise sources, take the square root of the sum of the squares of the individual noise figures. For example, if a 2k $\Omega$  source impedance is used, the Johnson noise will be 5.8 nVrms/ $\sqrt{\text{Hz}}$ . The overall noise at the SR830 input will be  $[5^2 + 5.8^2]^{1/2}$  or 7.7 nVrms/ $\sqrt{\text{Hz}}$ .

We'll talk more about noise sources later in this section.

At lower gains (sensitivities above 50  $\mu\text{V}$ ), there is not enough gain at high reserve to amplify the input noise to a level greater than the noise of the A/D converter. In these cases, the output noise is determined by the A/D noise. Fortunately, at these sensitivities, the DC gain is low and the noise at the output is negligible.

### Notch filters

The SR830 has two notch filters in the signal amplifier chain. These are pre-tuned to the line frequency (50 or 60 Hz) and twice the line frequency (100 or 120 Hz). In circumstances where the largest noise signals are at the power line frequencies, these filters can be engaged to remove noise signals at these frequencies. Removing the largest noise signals before the final gain stage can reduce the amount of dynamic reserve required to perform a measurement. To the extent that these filters reduce the required reserve to either 60 dB or the minimum reserve (whichever is higher), then some improvement might be gained. If the required reserve without these notch filters is below 60 dB or if the minimum reserve is sufficient, then these filters do not significantly improve

the measurement.

Using either of these filters precludes making measurements in the vicinity of the notch frequencies. These filters have a finite range of attenuation, generally 10 Hz or so. Thus, if the lock-in is making measurements at 70 Hz, do not use the 60 Hz notch filter! The signal will be attenuated and the measurement will be in error. When measuring phase shifts, these filters can affect phase measurements up to an octave away.

### **Anti-aliasing filter**

After all of the signal filtering and amplification, there is an anti-aliasing filter. This filter is required by the signal digitization process. According to the Nyquist criterion, signals must be sampled at a frequency at least twice the highest signal frequency. In this case, the highest signal frequency is 100 kHz and the sampling frequency is 256 kHz so things are ok. However, no signals above 128 kHz can be allowed to reach the A/D converter. These signals would violate the Nyquist criterion and be undersampled. The result of this undersampling is to make these higher frequency signals appear as lower frequencies in the digital data stream. Thus a signal at 175 kHz would appear below 100 kHz in the digital data stream and be detectable by the digital PSD. This would be a problem.

To avoid this undersampling, the analog signal is filtered to remove any signals above 154 kHz (when sampling at 256 kHz, signals above 154 kHz will appear below 102 kHz). This filter has a flat pass band from DC to 102 kHz so as not to affect measurements in the operating range of the lock-in. The filter rolls off from 102 kHz to 154 kHz and achieves an attenuation above 154 kHz of at least 100 dB. Amplitude variations and phase shifts due to this filter are calibrated out at the factory and do not affect measurements. This filter is transparent to the user.

### **Input Impedance**

The input impedance of the SR830 is 10 M $\Omega$ . If a higher input impedance is desired, then the SR550 remote preamplifier must be used. The SR550 has an input impedance of 100 M $\Omega$  and is AC coupled from 1 Hz to 100 kHz.

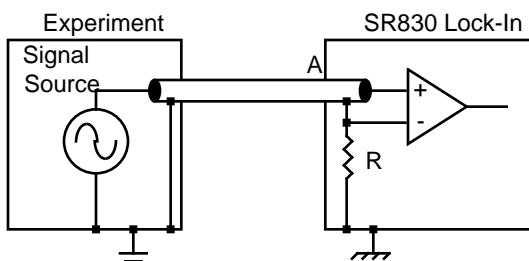
## INPUT CONNECTIONS

In order to achieve the best accuracy for a given measurement, care must be taken to minimize the various noise sources which can be found in the laboratory. With intrinsic noise (Johnson noise,  $1/f$  noise or input noise), the experiment or detector must be designed with these noise sources in mind. These noise sources are present regardless of the input connections. The effect of noise sources in the laboratory (such as motors, signal generators, etc.) and the problem of differential grounds between the detector and the lock-in can be minimized by careful input connections.

There are two basic methods for connecting a voltage signal to the lock-in - the single-ended connection is more convenient while the differential connection eliminates spurious pick-up more effectively.

### Single-Ended Voltage Connection (A)

In the first method, the lock-in uses the A input in a single-ended mode. The lock-in detects the signal as the voltage between the center and outer conductors of the A input only. The lock-in does not force the shield of the A cable to ground, rather it is internally connected to the lock-in's ground via a resistor. The value of this resistor is selected by the user. Float uses  $10\text{ k}\Omega$  and Ground uses  $10\Omega$ . This avoids ground loop problems between the experiment and the lock-in due to differing ground potentials. The lock-in lets the shield 'quasi-float' in order to sense the experiment ground. However, noise pickup on the shield will appear as noise to the lock-in. This is bad since the lock-in cannot reject this noise. Common mode noise, which appears on both the center and shield, is rejected by the  $100\text{ dB}$  CMRR of the lock-in input, but noise on only the shield is not rejected at all.

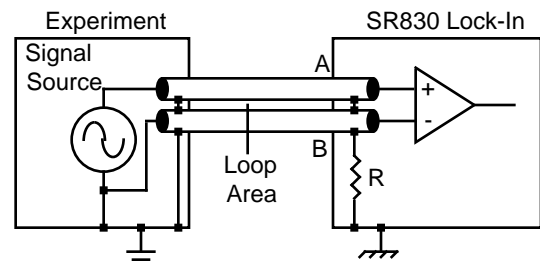


Grounds may be at different potentials

### Differential Voltage Connection (A-B)

The second method of connection is the differential mode. The lock-in measures the voltage difference between the center conductors of the A and B inputs. Both of the signal connections are shielded from spurious pick-up. Noise pickup on the shields does not translate into signal noise since the shields are ignored.

When using two cables, it is important that both cables travel the same path between the experiment and the lock-in. Specifically, there should not be a large loop area enclosed by the two cables. Large loop areas are susceptible to magnetic pickup.



Grounds may be at different potentials

### Common Mode Signals

Common mode signals are those signals which appear equally on both center and shield (A) or both A and B (A-B). With either connection scheme, it is important to minimize both the common mode noise and the common mode signal. Notice that the signal source is held near ground potential in both illustrations above. If the signal source floats at a nonzero potential, the signal which appears on both the A and B inputs will not be perfectly cancelled. The common mode rejection ratio (CMRR) specifies the degree of cancellation. For low frequencies, the CMRR of  $100\text{ dB}$  indicates that the common mode signal is canceled to 1 part in  $10^5$ . Even with a CMRR of  $100\text{ dB}$ , a  $100\text{ mV}$  common mode signal behaves like a  $1\text{ }\mu\text{V}$  differential signal! This is especially bad if the common mode signal is at the reference frequency (this happens a lot due to ground loops). The CMRR decreases by about  $6\text{ dB/octave}$  ( $20\text{ dB/decade}$ ) starting at around  $1\text{ kHz}$ .

**Current Input (I)**

The current input on the SR830 uses the A input BNC. The current input has a 1 kΩ input impedance and a current gain of either 10<sup>6</sup> or 10<sup>8</sup> Volts/Amp. Currents from 1 μA down to 2 fA full scale can be measured.

The impedance of the signal source is the most important factor to consider in deciding between voltage and current measurements.

For high source impedances, greater than 1 MΩ (10<sup>6</sup> gain) or 100 MΩ (10<sup>8</sup> gain), and small currents, use the current input. Its relatively low impedance greatly reduces the amplitude and phase errors caused by the cable capacitance-source impedance time constant. The cable capacitance should still be kept small to minimize the high frequency noise gain of the current preamplifier.

For moderate to low source impedances, or larger currents, the voltage input is preferred. A small value resistor may be used to shunt the signal current and generate a voltage signal. The lock-in then measures the voltage across the shunt resistor. Select the resistor value to keep the shunt voltage small (so it does not affect the source current) while providing enough signal for the lock-in to measure.

Which current gain should you use? The current gain determines the input current noise of the lock-in as well as its measurement bandwidth. Signals far above the input bandwidth are attenuated by 6 dB/oct. The noise and bandwidth are listed below.

<u>Gain</u>	<u>Noise</u>	<u>Bandwidth</u>
10 <sup>6</sup>	130 fA/√Hz	70 kHz
10 <sup>8</sup>	13 fA/√Hz	700 Hz

**AC vs DC Coupling**

The signal input can be either AC or DC coupled. The AC coupling high pass filter passes signals above 160 mHz (0.16 Hz) and attenuates signals at lower frequencies. AC coupling should be used at frequencies above 160 mHz whenever possible. At lower frequencies, DC coupling is required.

A DC signal, if not removed by the AC coupling filter, will multiply with the reference sine wave and produce an output at the reference frequency. This signal is not normally present and needs to be removed by the low pass filter. If the DC component of the signal is large, then this output will be large and require a long time constant to remove. AC coupling removes the DC component of the signal without any sacrifice in signal as long as the frequency is above 160 mHz.

The current input current to voltage preamplifier is always DC coupled. AC coupling can be selected following the current preamplifier to remove any DC current signal.



## INTRINSIC (RANDOM) NOISE SOURCES

Random noise finds its way into experiments in a variety of ways. Good experimental design can reduce these noise sources and improve the measurement stability and accuracy.

There are a variety of intrinsic noise sources which are present in all electronic signals. These sources are physical in origin.

### Johnson noise

Every resistor generates a noise voltage across its terminals due to thermal fluctuations in the electron density within the resistor itself. These fluctuations give rise to an open-circuit noise voltage,

$$V_{\text{noise}} (\text{rms}) = (4kTR\Delta f)^{1/2}$$

where  $k$ =Boltzmann's constant ( $1.38 \times 10^{-23}$  J/°K),  $T$  is the temperature in °Kelvin (typically 300°K),  $R$  is the resistance in Ohms, and  $\Delta f$  is the bandwidth in Hz.  $\Delta f$  is the bandwidth of the measurement.

Since the input signal amplifier in the SR830 has a bandwidth of approximately 300 kHz, the effective noise at the amplifier input is  $V_{\text{noise}} = 70\sqrt{R}$  nVrms or  $350\sqrt{R}$  nV pk-pk. This noise is broadband and if the source impedance of the signal is large, can determine the amount of dynamic reserve required.

The amount of noise measured by the lock-in is determined by the measurement bandwidth. Remember, the lock-in does not narrow its detection bandwidth until after the phase sensitive detectors. In a lock-in, the equivalent noise bandwidth (ENBW) of the low pass filter (time constant) sets the detection bandwidth. In this case, the measured noise of a resistor at the lock-in input, typically the source impedance of the signal, is simply

$$V_{\text{noise}} (\text{rms}) = 0.13 \sqrt{R} \sqrt{\text{ENBW}} \text{ nV}$$

The ENBW is determined by the time constant and slope as shown in the following table. Wait time is the time required to reach 99% of its final value.

T= Time Constant

Slope	ENBW	Wait Time
6 dB/oct	1/(4T)	5T
12 dB/oct	1/(8T)	7T
18 dB/oct	3/(32T)	9T
24 dB/oct	5/(64T)	10T

The signal amplifier bandwidth determines the amount of broadband noise that will be amplified. This affects the dynamic reserve. The time constant sets the amount of noise which will be measured at the reference frequency. See the SIGNAL INPUT AMPLIFIER discussion for more information about Johnson noise.

### Shot noise

Electric current has noise due to the finite nature of the charge carriers. There is always some non-uniformity in the electron flow which generates noise in the current. This noise is called shot noise. This can appear as voltage noise when current is passed through a resistor, or as noise in a current measurement. The shot noise or current noise is given by

$$I_{\text{noise}} (\text{rms}) = (2qI\Delta f)^{1/2}$$

where  $q$  is the electron charge ( $1.6 \times 10^{-19}$  Coulomb),  $I$  is the RMS AC current or DC current depending upon the circuit, and  $\Delta f$  is the bandwidth.

When the current input of a lock-in is used to measure an AC signal current, the bandwidth is typically so small that shot noise is not important.

### 1/f noise

Every  $10 \Omega$  resistor, no matter what it is made of, has the same Johnson noise. However, there is excess noise in addition to Johnson noise which arises from fluctuations in resistance due to the current flowing through the resistor. For carbon composition resistors, this is typically  $0.1 \mu\text{V}$ - $3 \mu\text{V}$  of rms noise per Volt of applied across the resistor. Metal film and wire-wound resistors have about 10 times less noise. This noise has a 1/f spectrum and makes measurements at low frequencies more difficult.

Other sources of  $1/f$  noise include noise found in vacuum tubes and semiconductors.

**Total noise**

All of these noise sources are incoherent. The total random noise is the square root of the sum of the squares of all the incoherent noise sources.

## EXTERNAL NOISE SOURCES

In addition to the intrinsic noise sources discussed in the previously, there are a variety of external noise sources within the laboratory.

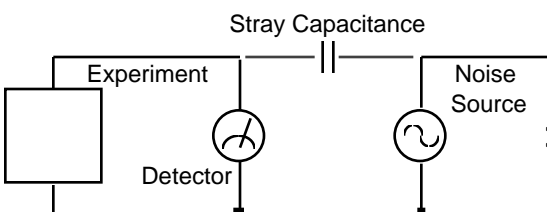
Most of these noise sources are asynchronous, i.e. they are not related to the reference and do not occur at the reference frequency or its harmonics. Examples include lighting fixtures, motors, cooling units, radios, computer screens, etc. These noise sources affect the measurement by increasing the required dynamic reserve or lengthening the time constant.

Some noise sources, however, are related to the reference and, if picked up in the signal, will add or subtract from the actual signal and cause errors in the measurement. Typical sources of synchronous noise are ground loops between the experiment, detector and lock-in, and electronic pick up from the reference oscillator or experimental apparatus.

Many of these noise sources can be minimized with good laboratory practice and experiment design. There are several ways in which noise sources are coupled into the signal path.

### Capacitive coupling

An AC voltage from a nearby piece of apparatus can couple to a detector via a stray capacitance. Although  $C_{\text{stray}}$  may be very small, the coupled noise may still be larger than a weak experimental signal. This is especially damaging if the coupled noise is synchronous (at the reference frequency).



We can estimate the noise current caused by a stray capacitance by,

$$i = C_{\text{stray}} \frac{dV}{dt} = \omega C_{\text{stray}} V_{\text{noise}}$$

where  $\omega$  is  $2\pi$  times the noise frequency,  $V_{\text{noise}}$  is the noise amplitude, and  $C_{\text{stray}}$  is the stray capacitance.

For example, if the noise source is a power circuit, then  $f = 60 \text{ Hz}$  and  $V_{\text{noise}} = 120 \text{ V}$ .  $C_{\text{stray}}$  can be estimated using a parallel plate equivalent capacitor. If the capacitance is roughly an area of  $1 \text{ cm}^2$  at a separated by  $10 \text{ cm}$ , then  $C_{\text{stray}}$  is  $0.009 \text{ pF}$ . The resulting noise current will be  $400 \text{ pA}$  (at  $60 \text{ Hz}$ ). This small noise current can be thousands of times larger than the signal current. If the noise source is at a higher frequency, the coupled noise will be even greater.

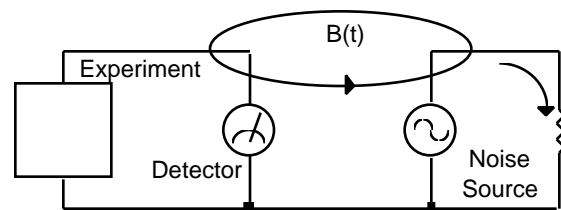
If the noise source is at the reference frequency, then the problem is much worse. The lock-in rejects noise at other frequencies, but pick-up at the reference frequency appears as signal!

Cures for capacitive noise coupling include:

- 1) Removing or turning off the noise source.
- 2) Keeping the noise source far from the experiment (reducing  $C_{\text{stray}}$ ). Do not bring the signal cables close to the noise source.
- 3) Designing the experiment to measure voltages with low impedance (noise current generates very little voltage).
- 4) Installing capacitive shielding by placing both the experiment and detector in a metal box.

### Inductive coupling

An AC current in a nearby piece of apparatus can couple to the experiment via a magnetic field. A changing current in a nearby circuit gives rise to a changing magnetic field which induces an emf ( $d\Phi_B/dt$ ) in the loop connecting the detector to the experiment. This is like a transformer with the experiment-detector loop as the secondary winding.

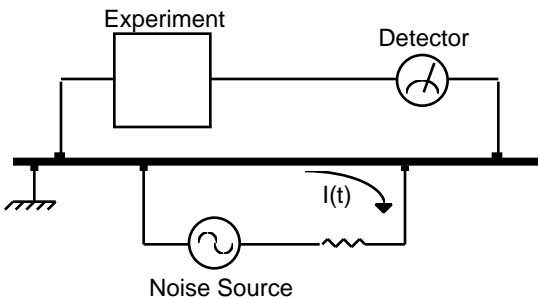


Cures for inductively coupled noise include:

- 1) Removing or turning off the interfering noise source.
- 2) Reduce the area of the pick-up loop by using twisted pairs or coaxial cables, or even twisting the 2 coaxial cables used in differential connections.
- 3) Using magnetic shielding to prevent the magnetic field from crossing the area of the experiment.
- 4) Measuring currents, not voltages, from high impedance detectors.

**Resistive coupling or ground loops**

Currents flowing through the ground connections can give rise to noise voltages. This is especially a



problem with reference frequency ground currents. In this illustration, the detector is measuring the signal relative to a ground far from the rest of the experiment. The experiment senses the detector signal plus the voltage due to the noise source's ground return current passing through the finite resistance of the ground between the experiment and the detector. The detector and the experiment are grounded at different places which, in this case, are at different potentials.

Cures for ground loop problems include:

- 1) Grounding everything to the same physical point.
- 2) Using a heavy ground bus to reduce the resistance of ground connections.
- 3) Removing sources of large ground currents from the ground bus used for small signals.

**Microphonics**

Not all sources of noise are electrical in origin. Mechanical noise can be translated into electrical noise by microphonic effects. Physical changes in the experiment or cables (due to vibrations for example) can result in electrical noise over the entire frequency range of the lock-in.

For example, consider a coaxial cable connecting a detector to a lock-in. The capacitance of the cable is a function of its geometry. Mechanical vibrations in the cable translate into a capacitance that varies in time, typically at the vibration frequency. Since the cable is governed by  $Q=CV$ ,

$$C \frac{dV}{dt} + V \frac{dC}{dt} = \frac{dQ}{dt} = i$$

taking the derivative, we have

Mechanical vibrations in the cable which cause a  $dC/dt$  will give rise to a current in the cable. This current affects the detector and the measured signal.

Some ways to minimize microphonic signals are:

- 1) Eliminate mechanical vibrations near the experiment.
- 2) Tie down cables carrying sensitive signals so they do not move.
- 3) Use a low noise cable that is designed to reduce microphonic effects.

**Thermocouple effects**

The emf created by junctions between dissimilar metals can give rise to many microvolts of slowly varying potentials. This source of noise is typically at very low frequency since the temperature of the detector and experiment generally changes slowly. This effect is large on the scale of many detector outputs and can be a problem for low frequency measurements, especially in the mHz range.

Some ways to minimize thermocouple effects are:

- 1) Hold the temperature of the experiment or detector constant.
- 2) Use a compensation junction, i.e. a second junction in reverse polarity which generates an emf to cancel the thermal potential of the first junction. This second junction should be held at the same temperature as the first junction.

## NOISE MEASUREMENTS

Lock-in amplifiers can be used to measure noise. Noise measurements are generally used to characterize components and detectors.

The SR830 measures input signal noise AT the reference frequency. Many noise sources have a frequency dependence which the lock-in can measure.

### How does a lock-in measure noise?

Remember that the lock-in detects signals close to the reference frequency. How close? Input signals within the detection bandwidth set by the low pass filter time constant and roll-off appear at the output at a frequency  $f=f_{\text{sig}}-f_{\text{ref}}$ . Input noise near  $f_{\text{ref}}$  appears as noise at the output with a bandwidth of DC to the detection bandwidth.

For Gaussian noise, the equivalent noise bandwidth (ENBW) of a low pass filter is the bandwidth of the perfect rectangular filter which passes the same amount of noise as the real filter.

The ENBW is determined by the time constant and slope as shown below. Wait time is the time required to reach 99% of its final value.

T= Time Constant

Slope	ENBW	Wait Time
6 dB/oct	1/(4T)	5T
12 dB/oct	1/(8T)	7T
18 dB/oct	3/(32T)	9T
24 dB/oct	5/(64T)	10T

### Noise estimation

The noise is simply the standard deviation (root of the mean of the squared deviations) of the measured X, Y or R .

The above technique, while mathematically sound, can not provide a real time output or an analog output proportional to the measured noise. For these measurements, the SR830 estimates the X or Y noise directly.

To display the noise of X, for example, simply set the CH1 display to X noise. The quantity X noise is computed from the measured values of X using the following algorithm. The moving average of X

is computed. This is the mean value of X over some past history. The present mean value of X is subtracted from the present value of X to find the deviation of X from the mean. Finally, the moving average of the absolute value of the deviations is calculated. This calculation is called the mean average deviation or MAD. This is not the same as an RMS calculation. However, if the noise is Gaussian in nature, then the RMS noise and the MAD noise are related by a constant factor.

The SR830 uses the MAD method to estimate the RMS noise of X and Y. The advantage of this technique is its numerical simplicity and speed.

The noise calculations for X and Y occur at 512 Hz. At each sample, the mean and moving average of the absolute value of the deviations is calculated. The averaging time (for the mean and average deviation) depends upon the time constant. The averaging time is selected by the SR830 and ranges from 10 to 80 times the time constant. Shorter averaging times yield a very poor estimate of the noise (the mean varies rapidly and the deviations are not averaged well). Longer averaging times, while yielding better results, take a long time to settle to a steady answer.

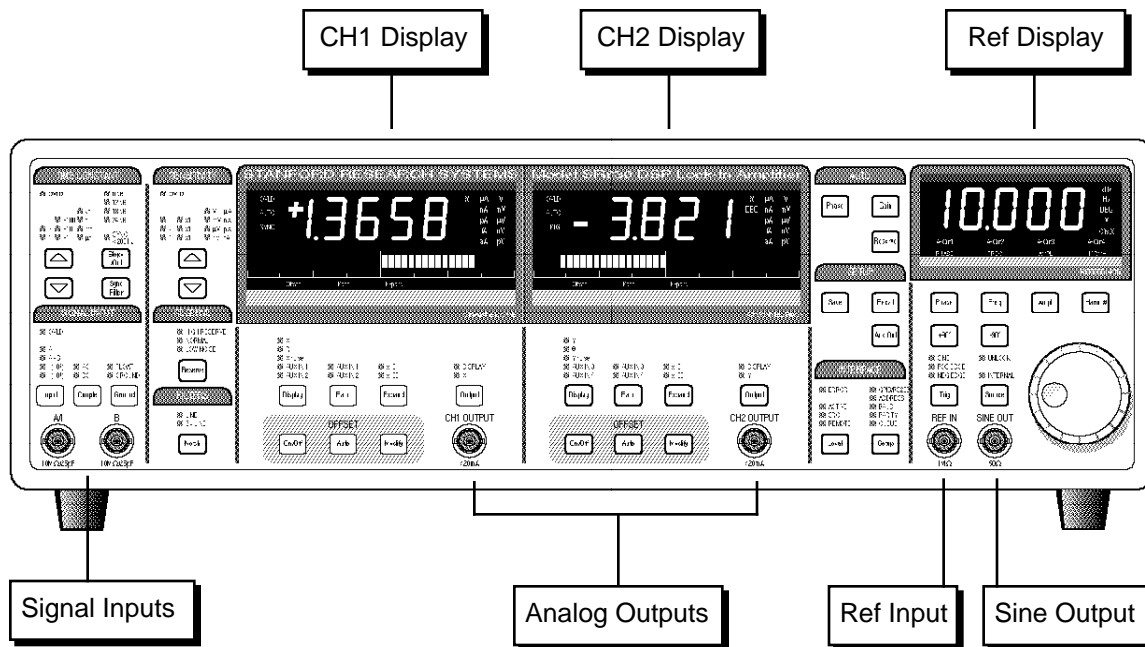
To change the settling time, change the time constant. Remember, shorter settling times use smaller time constants (higher noise bandwidths) and yield noisier noise estimates.

**X and Y noise are displayed in units of Volts/ $\sqrt{\text{Hz}}$ . The ENBW of the time constant is already factored into the calculation.** Thus, the mean displayed value of the noise should not depend upon the time constant.

The SR830 performs the noise calculations all of the time, whether or not X or Y noise are being displayed. Thus, as soon as X noise is displayed, the value shown is up to date and no settling time is required. If the sensitivity is changed, then the noise estimate will need to settle to the correct value.



# FRONT PANEL



## Power

The power switch is on the rear panel. The SR830 is turned on by pushing the switch up. The serial number (5 digits) is shown in the CH1 and CH2 displays and the firmware version is shown in the Ref display at power on.

A series of internal tests are performed at this point.

- DATA** Performs a read/write test to the processor RAM.
- BATT** The nonvolatile backup memory is tested. Instrument settings are stored in nonvolatile memory and are retained when the power is turned off.
- PROG** Checks the processor ROM.
- DSP** Checks the digital signal processor (DSP).
- rCAL** If the backup memory check passes, then the instrument returns to the settings in effect when the power was last turned off (User). If there is a memory error, then the stored settings are lost and the standard (Std) settings are used.

## Reset

To reset the unit, hold down the [Setup] key while the power is turned on. The unit will use the standard settings. The standard setup is listed on the next page.

## [Keys]

The keys are grouped and labelled according to function. This manual will refer to a key with brackets such as [Key]. A complete description of the keys follows in this section.

### Knob

The knob is used to adjust parameters in the Reference display. The parameters which may be adjusted are internal reference frequency, reference phase shift, sine output amplitude, harmonic detect number, offsets, Aux Output levels, and various Setup parameters.

### Local Lockout

If the computer interface has placed the unit in the REMOTE state, indicated by the REMOTE led, then the keys and the knob are disabled. Attempts to change the settings from the front panel will display the message 'LOCL LOut' indicating local control is locked out by the interface.

### Reference Input

The reference input can be a sine wave (rising zero crossing detected) or a TTL pulse or square wave (rising or falling edge). The input impedance is 1 M $\Omega$  AC coupled (>1 Hz) for the sine input. For low frequencies (<1 Hz), it is necessary to use a TTL reference signal. The TTL input provides the best overall performance and should be used whenever possible.

### Sine Out

The internal oscillator output has a 50 $\Omega$  output impedance and varies in amplitude from 4 mVrms to 5 Vrms. The output level is specified into a high impedance load. If the output is terminated in a low impedance, such as 50 $\Omega$ , the amplitude will be less than the programmed amplitude (half for a 50 $\Omega$  load).

This output is active even when an external reference is used. In this case, the sine wave is phase locked to the reference and its amplitude is programmable.

A TTL sync output is provided on the rear panel. This output is useful for triggering scopes and other equipment at the reference frequency. The TTL sync output is a square wave derived from the zero crossings of the sine output.

### CH1 & CH2 Outputs

The Channel 1 and Channel 2 outputs can be configured to output a voltage from -10 V to +10 V proportional to X or Y or the CH1 and CH2 Displays.  $\pm 10$  V is full scale. The outputs can source 10 mA maximum.

### Signal Inputs

The input mode may be single-ended, A, or differential, A-B. The A and B inputs are voltage inputs with 10 M $\Omega$ , 25 pF input impedance. Their connector shields are isolated from the chassis by 10 $\Omega$  (Ground) or 1 k $\Omega$  (Float). Do not apply more than 50 V to either input. The shields should never exceed 1 V. The I (current) input is 1 k $\Omega$  to a virtual ground.

### Key Click On/Off

Press the [Phase] and [Harm#] keys together to toggle the key click on and off.

### Front Panel Display Test

To test the front panel displays, press the [Phase] and [Freq] keys together. All of the LED's will turn on. Press [Phase] to decrease the number of on LED's to half on, a single LED and no LED's on. Use the knob to move the turned on LED's across the panel. Press [Freq] to increase the number of on LED's. Make sure that every LED can be turned on. Press any other key to exit this test mode.

### Display Off Operation

To operate with the front panel displays off, press [Phase] and [Freq] together to enter the front panel test mode. Press [Phase] to decrease



the number of on LED's until all of the LED's are off. The SR830 is still operating, the output voltages are updated and the unit responds to interface commands. To change a setting, press any key other than [Phase] or [Freq] to return to normal operation, change the desired parameter, then press [Phase] and [Freq] together to return to the test mode. Turn the LED's all off with the [Phase] key.

### **Keypad Test**

To test the keypad, press the [Phase] and [Ampl] keys together. The CH1 and CH2 displays will read 'PAd codE' and a number of LED indicators will be turned on. The LED's indicate which keys have not been pressed yet. Press all of the keys on the front panel, one at a time. As each key is pressed, the key code is displayed in the Reference display, and the nearest indicator LED turns off. When all of the keys have been pressed, the display will return to normal. To return to normal operation without pressing all of the keys, simply turn the knob.

## STANDARD SETTINGS

If the [Setup] key is held down when the power is turned on, the lock-in settings will be set to the defaults shown below rather than the settings that were in effect when the power was last turned off. The default settings may also be recalled using the \*RST command over the computer interface. In this case, the communications parameters and status registers are not changed.

### REFERENCE / PHASE

Phase	0.000°
Reference Source	Internal
Harmonic #	1
Sine Amplitude	1.000 Vrms
Internal Frequency	1.000 kHz
Ext Reference Trigger	Sine

### INPUT / FILTERS

Source	A
Grounding	Float
Coupling	AC
Line Notches	Out

### GAIN / TC

Sensitivity	1 V
Reserve	Low Noise
Time Constant	100 ms
Filter dB/oct.	12 dB
Synchronous	Off

### DISPLAY

CH1	X
CH2	Y
Ratio	None
Reference	Frequency

### OUTPUT / OFFSET

CH1 Output	X
CH2 Output	Y
All Offsets	0.00%
All Expands	1

### AUX OUTPUTS

All Output Voltages	0.000 V
---------------------	---------

### SETUP

Output To	GPIB
GPIB Address	8
RS232 Baud Rate	9600
Parity	None
Key Click	On
Alarms	On
Override Remote	On

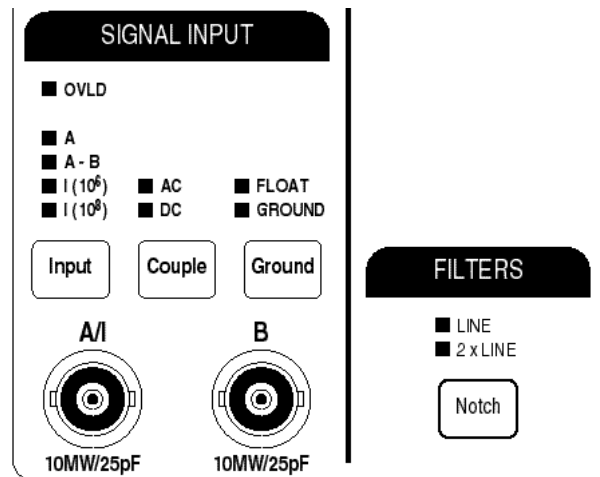
### DATA STORAGE

Sample Rate	1 Hz
Scan Mode	Loop
Trigger Starts	No

### STATUS ENABLE REGISTERS

Cleared
---------

## Signal Input and Filters



### [Input]

The [Input] key selects the front end signal input configuration. The input amplifier can be either a single-ended (A) or differential (A-B) voltage or a current (I).

The voltage inputs have a 10 M $\Omega$ , 25 pF input impedance. Their connector shields are isolated from the chassis by either 10 k $\Omega$  (Ground) or 10 k $\Omega$  (Float). Do not apply more than 50 V to either input. **The shields should never exceed 1 V.**

The current input uses the A connector. The input is 1 k $\Omega$  to a virtual ground. The largest allowable DC current before overload is 10  $\mu$ A (1 M gain) or 100 nA (100 M gain). No current larger than 10 mA should ever be applied to this input.

The current gain determines the input current noise as well as the input bandwidth. The 100 M gain has 10 times lower noise but 100 times lower bandwidth. Make sure that the signal frequency is below the input bandwidth. The noise and bandwidth are listed below.

Gain	Noise	Bandwidth
1M	130 fA/ $\sqrt{\text{Hz}}$	70 kHz
100M	13 fA/ $\sqrt{\text{Hz}}$	700 Hz

The impedance of the current source should be greater than 1 M $\Omega$  when using the 1M gain or 100 M $\Omega$  when using the 100M gain.

Changing the current gain does not change the instrument sensitivity. Sensitivities above 10 nA require a current gain of 1 M. Sensitivities between 20 nA and 1  $\mu$ A automatically select the 1 M current gain. At sensitivities below 20 nA, changing the sensitivity does not change the current gain.

The message 'IGAn chG' is displayed to indicate that the current gain has been changed to 1 M as a result of changing the sensitivity.

### INPUT OVLD

The OVLD led in this section indicates an INPUT overload. This occurs for voltage inputs greater than 1.4Vpk (unless removed by AC coupling) or current inputs greater than 10  $\mu$ A DC or 1.4  $\mu$ A AC (1M gain) or 100 nA DC or 14 nA AC (100M gain). Reduce the input signal level.

### [Couple]

This key selects the input coupling. The signal input can be either AC or DC coupled. The current input is coupled after the current to voltage conversion. The current input itself is always DC coupled (1 k to virtual ground).

The AC coupling high pass filter passes signals above 160 mHz and attenuates signals at lower frequencies. AC coupling should be used at frequencies above 160 mHz whenever possible. At lower frequencies, DC coupling is required. AC coupling results in gain and phase errors at low frequencies.

**Remember, the Reference Input is AC coupled when a sine reference is used. This also results in phase errors at low frequencies.**

### [Ground]

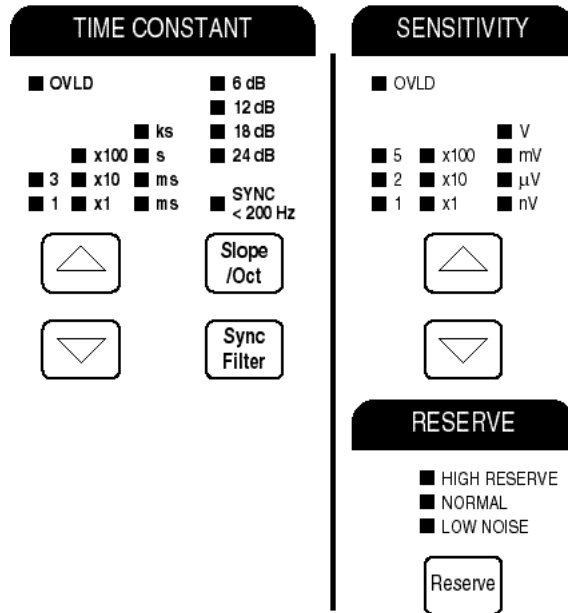
This key chooses the shield grounding configuration. The shields of the input connectors (A and B) are not connected directly to the lock-in chassis ground. In Float mode, the shields are connected by 10 k to the chassis ground. In Ground mode, the shields are connected by 10 to ground. Typically, the shields should be grounded if the signal source is floating and floating if the signal source is grounded. **Do not exceed 1 V on the shields.**

### [Notch]

This key selects no line notch filters, the line frequency or twice line frequency notch, or both filters. The line notch filters are pre-tuned to the line frequency (50 or 60 Hz) and twice the line frequency (100 or 120 Hz).

These filters have an attenuation depth of at least 30 dB. These filters have a finite range of attenuation, generally 10 Hz or so. If the reference frequency is 70 Hz, do not use the 60 Hz notch filter! The signal will be attenuated and the phase shifted. See the SR830 Basics section for a discussion of when these filters improve a measurement.

## Sensitivity, Reserve and Time Constants



### [Sensitivity Up/Dn]

The [Sensitivity Up] and [Sensitivity Down] keys select the full scale sensitivity. The sensitivity is indicated by 1-2-5 times 1, 10 or 100 with the appropriate units.

The full scale sensitivity can range from 2 nV to 1 V (rms) or 2 fA to 1 μA (rms). The sensitivity indication is not changed by the X, Y, or R output expand. The expand functions increase the output scale as well as the display resolution.

Changing the sensitivity may change the dynamic reserve. Sensitivity takes precedence over dynamic reserve. See the next page for more details.

### Auto Gain

Pressing the [AUTO GAIN] key will automatically adjust the sensitivity based upon the detected signal magnitude (R). Auto Gain may take a long time if the time constant is very long. If the time constant is greater than 1 second, Auto Gain will abort.

### RESERVE OVLD

The OVLD led in the Sensitivity section indicates that the signal amplifier is overloaded. Change the sensitivity or increase the dynamic reserve.

### [Reserve]

This key selects the reserve mode, either Low Noise, Normal or High Reserve. The actual reserve (in dB) depends upon the sensitivity. When the reserve is High, the SR830 automatically selects the maximum reserve available at the present full scale sensitivity. When the reserve is Low, the minimum available reserve is selected. Normal is between the maximum and minimum reserve. Changing the sensitivity may change the actual reserve, NOT the reserve mode.

The actual dynamic reserves (in dB) for each sensitivity are listed below.

<u>Sensitivity</u>	<u>Low Noise</u>	<u>Normal</u>	<u>High Reserve</u>
1 V	0	0	0
500 mV	6	6	6
200 mV	4	14	14
100 mV	0	10	20
50 mV	6	16	26
20 mV	4	24	34
10 mV	0	20	40
5 mV	6	26	46
2 mV	4	34	54
1 mV	10	40	60
500 $\mu$ V	16	46	66
200 $\mu$ V	24	54	74
100 $\mu$ V	30	60	80
50 $\mu$ V	36	66	86
20 $\mu$ V	44	74	94
10 $\mu$ V	50	80	100
5 $\mu$ V	56	86	106
2 $\mu$ V	64	94	114
1 $\mu$ V	70	100	120
500 nV	76	106	126
200 nV	84	114	134
100 nV	90	120	140
50 nV	96	126	146
20 nV	104	134	154
10 nV	110	140	160
5 nV	116	146	166
2 nV	124	154	174

Do not use ultra high dynamic reserves above 120 dB unless absolutely necessary. It will be very likely that the noise floor of any interfering signal will obscure the signal at the reference and make detection difficult if not impossible. See the SR830 Basics section for more information.

### Auto Reserve

Pressing [AUTO RESERVE] will change the reserve mode to the minimum reserve required. Auto Reserve will not work if there are low frequency noise sources which overload infrequently.

### [Time Constant Up/Dn]

This key selects the time constant. The time constant may be set from 10  $\mu$ s to 30 s (detection freq. >200 Hz) or 30 ks (detection freq. <200 Hz). The detection frequency is the reference frequency times the harmonic detect number. The time constant is indicated by 1 or 3 times 1, 10 or 100 with the appropriate units.

The maximum time constant is 30 s if the detection frequency is above 200 Hz and 30 ks if the detection frequency is below 200 Hz. The actual range switches at 203.12 Hz when the frequency is increasing and at 199.21 Hz when the frequency is decreasing. The time constant may not be adjusted beyond the maximum for the present detection frequency. If the detection frequency is below 200 Hz and 100 s is the time constant

and the frequency increases above 200 Hz, the time constant WILL change to 30 s. Decreasing the frequency back below 200 Hz will NOT change the time constant back to 100 s.

The absolute minimum time constant is 10  $\mu$ s. The actual minimum time constant depends upon the filter slope and the DC gain in the low pass filter (dynamic reserve plus expand). The minimum time constant is only restricted if the dynamic reserve plus expand is high and the filter slope is low - not a normal operating situation. The tables below list the minimum time constants for the different filter slopes and gains.

6 dB/oct	<u>DC gain (dB)</u>	<u>min time constant</u>
	<45	10 $\mu$ s
	<55	30 $\mu$ s
	<65	100 $\mu$ s
	<75	300 $\mu$ s
	<85	1 ms
	<95	3 ms
	<105	10 ms
	<115	30 ms
	<125	100 ms
	<135	300 ms
	<145	1 s
	<155	3 s
	<165	10 s
	<175	30 s

12 dB/oct	<u>DC gain (dB)</u>	<u>min time constant</u>
	<55	10 $\mu$ s
	<75	30 $\mu$ s
	<95	100 $\mu$ s
	<115	300 $\mu$ s
	<135	1 ms
	<155	3 ms
	<175	10 ms

18 dB/oct	<u>DC gain (dB)</u>	<u>min time constant</u>
	<62	10 $\mu$ s
	<92	30 $\mu$ s
	<122	100 $\mu$ s
	<152	300 $\mu$ s
	<182	1 ms

24 dB/oct	<u>DC gain (dB)</u>	<u>min time constant</u>
	<72	10 $\mu$ s
	<112	30 $\mu$ s
	<152	100 $\mu$ s
	<182	300 $\mu$ s

To use these tables, choose the correct table for the filter slope in use. Calculate the DC gain by adding the reserve to the expand (expressed in dB). Find the smallest DC gain entry which is larger than the gain in use. Read the minimum time constant for this entry. For example, if the slope is 12 dB/oct, the reserve is 64 dB, and the X expand is 10 (20 dB), then

the DC gain is 84 dB and the min time constant is 100  $\mu$ s.

Time constant is a low priority parameter. If the sensitivity, dynamic reserve, filter slope, or expand is changed, and the present time constant is below the new minimum, the time constant WILL change to the new minimum. Remember, changing the sensitivity may change the reserve and thus change the time constant.

The message 'tc chnG' will be displayed to indicate that the time constant has been changed, either by increasing the detection frequency above 200 Hz, or by changing the sensitivity, dynamic reserve, filter slope, or expand.

The time constant also determines the equivalent noise bandwidth (ENBW) of the low pass filter. This is the measurement bandwidth for X and Y noise and depends upon the time constant and filter slope. (See the Noise discussion in the SR830 Basics section.)

### **FILTER OVLD**

The OVLD led in the Time Constant section indicates that the low pass filters have overloaded. Increase the time constant or filter roll-off, or decrease the dynamic reserve.

### **Analog Outputs with Short Time Constants**

When using short time constants below 10 ms, the X and Y analog outputs from the rear panel or the CH1 and CH2 outputs configured to output X or Y should be used. These outputs have a 100 kHz bandwidth and are accurate even with short time constants. CH1 or CH2 outputs proportional to the Displays (even if X or Y is displayed) are updated at a 512 Hz rate. These outputs do not accurately reflect high frequency outputs.

### **[Slope /oct]**

This key selects the low pass filter slope (number of poles). Each pole contributes 6 dB/oct of roll off. Using a higher slope can decrease the required time constant and make a measurement faster. The filter slope affects the minimum time constant (see above). Changing the slope may change the time constant if the present time constant is shorter than the minimum time constant at the new filter slope.

### **[Sync Filter]**

Pressing this key selects no synchronous filtering or synchronous filtering on below 200 Hz. In the second case, the synchronous filter is switched on whenever the detection frequency decreases below 199.21 Hz and switched off when the detection frequency increases above 203.12 Hz. The detection frequency is the reference frequency times the harmonic detect number. The SYNC indicator in the CH1 display is turned on whenever synchronous filtering is active.

When the synchronous filter is on, the phase sensitive detectors (PSD's) are followed by 2 poles of low pass filtering, the synchronous filter, then 2 more poles of low pass filtering. The low pass filters are set by the time constant and filter slope. If the filter slope requires less than 4 poles (<24 dB/oct), then the unused poles are set to a minimum time constant. The poles which are set by the time constant are the ones closest to the PSD's. For example, if the time constant is 100 ms with 12 dB/oct slope and synchronous filtering is on, then the PSD's are followed by two poles



of low pass filtering with 100 ms time constant, the synchronous filter, then two poles of minimum time constant.

Synchronous filtering removes outputs at harmonics of the reference frequency, most commonly  $2xf$ . This is very effective at low reference frequencies since  $2xf$  outputs would require very long time constants to remove. The synchronous filter does NOT attenuate broadband noise (except at the harmonic frequencies). The low pass filters remove outputs due to noise and interfering signals. See the SR830 Basics section for a discussion of time constants and filtering.

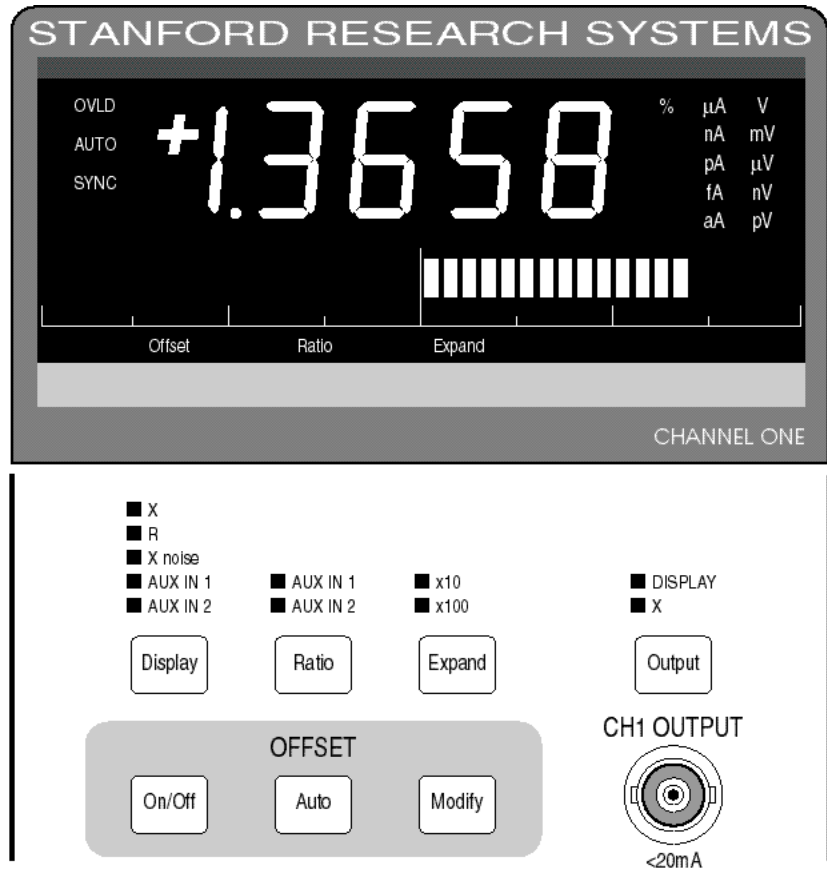
**Note:**

The synchronous filter averages the outputs over a complete period. Each period is divided into 128 equal time slots. At each slot, the average over the previous 128 slots is computed and output. This results in an output rate of  $128xf$ . This output is then smoothed by the two poles of filtering which follow the synchronous filter.

The settling time of the synchronous filter is one period of the detection frequency. If the amplitude, frequency, phase, time constant or slope is changed, then the outputs will settle for one period. These transients are because the synchronous filter provides a steady output only if the input is repetitive from period to period. The transient response also depends upon the time constants of the regular filters. Very short time constants ( $\ll$  period) have little effect on the transient response. Longer time constants ( $<$  period) can magnify the amplitude of a transient. Much longer time constants ( $\gg$  period) will increase the settling time far beyond a period.

Use of the Synchronous filter results in a reduction in amplitude resolution.

## CH1 Display and Output



### [Display]

This key selects the Channel 1 display quantity. Channel 1 may display X, R, X Noise, Aux Input 1 or Aux Input 2. The numeric display has the units of the input signal. The bar graph is  $\pm$ full scale sensitivity for X, R and X Noise, and  $\pm 10V$  for the Aux Inputs. Ratio displays are shown in % and the bar graph is scaled to  $\pm 100\%$ . See the SR830 Basics section for a complete discussion of scaling.

### OUTPUT OVLD

The OVLD led in the display indicates that the Channel 1 output is overloaded (greater than 1.09 times full scale). This can occur if the sensitivity is too low or if the output is expanded such that the output voltage would exceed 10V.

### AUTO

This indicator is turned while an auto function is in progress.

### SYNC

When the synchronous output filter is selected AND the detection frequency is below 200 Hz, then the SYNC indicator will be on. If the detection frequency is above 200 Hz, synchronous filtering is not active and SYNC is off.

### [Ratio]

This key selects ratio measurements on Channel 1. The Channel 1 display may show X, R, X Noise, Aux Input 1 or Aux Input 2 divided by Aux Input 1 or 2. The denominator is indicated by the AUX IN leds above this key. The Ratio indicator in the display is on to indicate a ratio measure-

ment. Pressing this key until the AUX IN leds and the Ratio indicator are off returns the measurement to non-ratio mode.

### [Output]

This key selects the CH1 OUTPUT source. The Channel 1 Output can provide an analog output proportional to the Display or X. The output proportional to X has a bandwidth of 100 kHz (the output is updated at 256 kHz). This output is the traditional X output of a lock-in. Output proportional to the display (even if the display is simply X) has a bandwidth of 200 Hz (updated at 512 Hz).

Remember, The X output has 100 kHz of bandwidth. The Display output should only be used if the time constant is sufficiently long such that there are no high frequency outputs.

### CH1 Offset and Expand

The X and R outputs may be offset and expanded separately. **Choose either X or R with the [Display] key to adjust the X or R offset and expand.**

X and R analog outputs are determined by

$$\text{Output} = (\text{signal/sensitivity} - \text{offset}) \times \text{Expand} \times 10 \text{ V}$$

The output is normally 10 V for a full scale signal. The offset subtracts a percentage of full scale from the output. Expand multiplies the remainder by a factor from 1, 10 or 100.

Output offsets ARE reflected in displays which depend upon X or R.

X and Y offsets do NOT affect the calculation of R and .

Output expands do NOT increase the displayed values of X or R. Expand increases the display resolution.

If the display is showing a quantity which is affected by an offset or a non-unity expand, then the Offset and Expand indicators are turned on below the display.

See the SR830 Basics section for a complete discussion of scaling, offsets and expands.

### [Offset On/Off]

Pressing this key turns the X or R offset (as selected by the [Display] key) on or off. The Offset indicator below the display turns on when the displayed quantity is offset. This key allows the offset to be turned on and off without adjusting the actual offset percentage.

### [Modify]

This key displays the X or R offset percentage (as selected by the [Display] key) in the Reference Display. Use the knob to adjust the offset. The Channel 1 display reflects the offset as it is adjusted while the Reference display shows the actual offset percentage. The offset ranges from -105.00% to 105.00% of full scale. **The offset percentage does not change with sensitivity - it is an output function.** To return the Reference Display to its original display, press the desired reference display key ([Phase], [Freq], [Amp], [Harm #] or [Aux Out]).

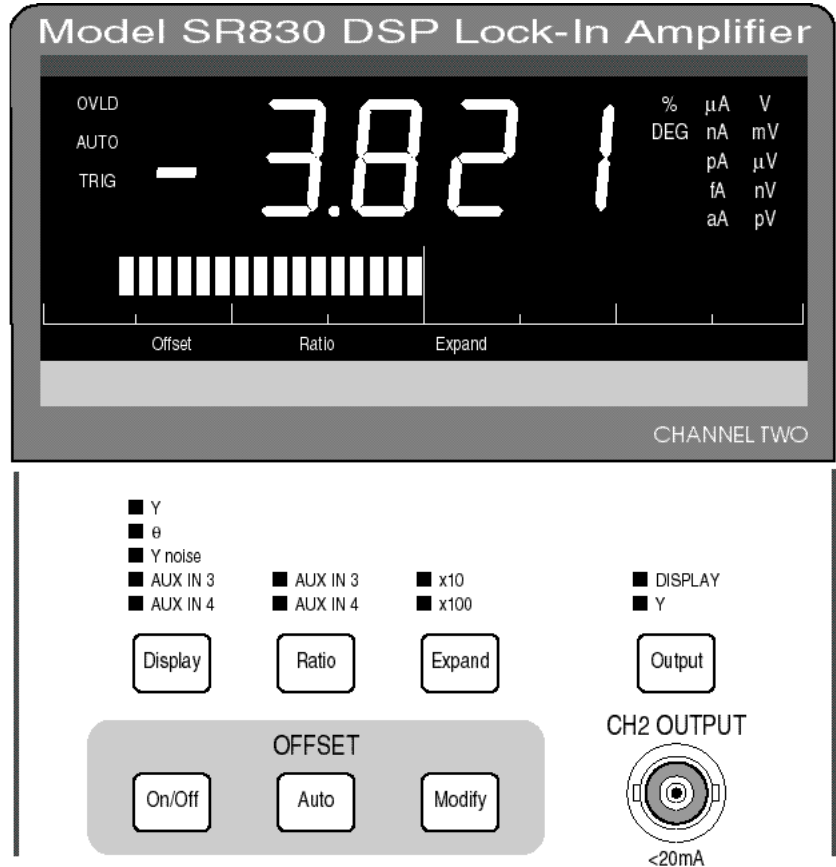
**[Auto Offset]** Pressing this key automatically sets the X or R offset percentage to offset the selected output quantity to zero.

**[Expand]** Pressing this key selects the X and R Expand. Use the [Display] key to select either X or R. The expand can be 1 (no expand), 10 or 100. If the expand is 10 or 100, the Expand indicator below the display will turn on. The output can never exceed full scale when expanded. For example, if an output is 10% of full scale, the largest expand (with no offset) which does not overload is 10. An output expanded beyond full scale will be overloaded.

### **Short Time Constant Limitations**

A short time constant places a limit on the total amount of DC gain (reserve plus expand) available. If the time constant is short, the filter slope low and the dynamic reserve high, then increasing the expand may change the time constant. See the table of time constants and DC gains in the Gain and Time Constant section.

## CH2 Display and Output



### [Display]

This key selects the Channel 2 display quantity. Channel 2 may display Y,  $\theta$ , Y Noise, Aux Input 3 or Aux Input 4. The numeric display has the units of the input signal. The bar graph is  $\pm$ full scale sensitivity for Y and Y Noise,  $\pm 180^\circ$  for  $\theta$ , and  $\pm 10\text{V}$  for the Aux Inputs. Ratio displays are shown in % and the bar graph is scaled to  $\pm 100\%$ . See the SR830 Basics section for a complete discussion of scaling.

### OUTPUT OVLD

The OVLD led in the display indicates that the Channel 2 output is overloaded (greater than 1.09 times full scale). This can occur if the sensitivity is too low or if the output is expanded such that the output voltage would exceed 10V.

### AUTO

This indicator is turned while an auto function is in progress.

### TRIG

The TRIG indicator flashes whenever a trigger is received at the rear panel trigger input AND internal data storage is triggered.

### [Ratio]

This key selects ratio measurements on Channel 2. The Channel 2 display may show Y,  $\theta$ , Y Noise, Aux Input 3 or Aux Input 4 divided by Aux Input 3 or 4. The denominator is indicated by the AUX IN leds above this key. The Ratio indicator in the display is on to indicate a ratio measurement. Pressing this key until the AUX IN leds and the Ratio indicator are off returns the measurement to non-ratio mode.

### [Output]

This key selects the CH2 OUTPUT source. The Channel 2 Output can provide an analog output proportional to the Display or Y. The output proportional to Y has a bandwidth of 100 kHz (the output is updated at 256 kHz). This output is the traditional Y output of a lock-in. Output proportional to the display (even if the display is simply Y) has a bandwidth of 200 Hz (updated at 512 Hz).

Remember, The Y output has 100 kHz of bandwidth. The Display output should only be used if the time constant is sufficiently long such that there are no high frequency outputs.

### CH2 Offset and Expand

The Y output may be offset and expanded. **Choose Y with the [Display] key to adjust the Y offset and expand.**

The Y analog output is determined by

$$\text{Output} = (\text{signal/sensitivity} - \text{offset}) \times \text{Expand} \times 10 \text{ V}$$

The output is normally 10 V for a full scale signal. The offset subtracts a percentage of full scale from the output. Expand multiplies the remainder by a factor from 1, 10 or 100.

Y Output offset IS reflected in displays which depend upon Y.

X and Y offsets do NOT affect the calculation of R or .

Y Output expand does NOT increase the displayed value Y. Expand increases the display resolution.

If the display is showing a quantity which is affected by an offset or a non-unity expand, then the Offset and Expand indicators are turned on below the display.

See the SR830 Basics section for a complete discussion of scaling, offsets and expands.

### [Offset On/Off]

Pressing this key turns the Y offset on or off. The Offset indicator below the display turns on when the displayed quantity is offset. This key allows the offset to be turned on and off without adjusting the actual offset percentage.

### [Modify]

This key displays the Y offset percentage in the Reference Display. Use the knob to adjust the offset. The Channel 2 display reflects the offset as it is adjusted while the Reference display shows the actual offset. The offset ranges from -105.00% to 105.00% of full scale. **The offset percentage does not change with sensitivity - it is an output function.** To return the Reference Display to its original display, press the desired reference display key ([Phase], [Freq], [Ampl], [Harm #] or [Aux Out]).

### [Auto Offset]

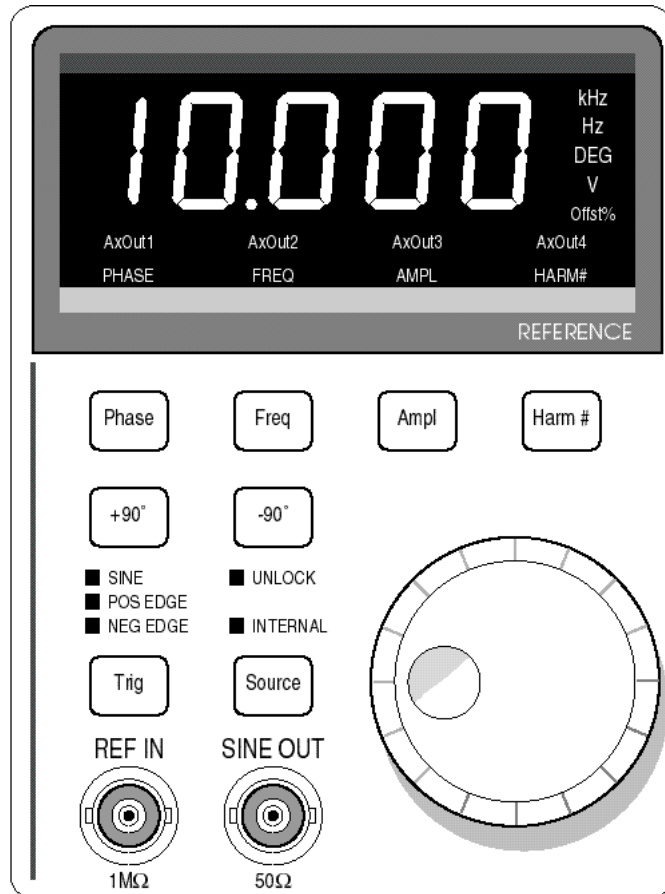
Pressing this key automatically sets the Y offset percentage to offset the Y output to zero.

**[Expand]** Pressing this key selects the Y Expand. The expand can be 1 (no expand), 10 or 100. If the expand is 10 or 100, the Expand indicator below the display will turn on. The output can never exceed full scale when expanded. For example, if an output is 10% of full scale, the largest expand (with no offset) which does not overload is 10. An output expanded beyond full scale will be overloaded.

#### **Short Time Constant Limitations**

A short time constant places a limit on the total amount of DC gain (reserve plus expand) available. If the time constant is short, the filter slope low and the dynamic reserve high, then increasing the expand may change the time constant. See the table of time constants and DC gains in the Gain and Time Constant section.

Reference



[Phase]

Pressing this key displays the reference phase shift in the Reference display. The knob may be used to adjust the phase. The phase shift ranges from  $-180^\circ$  to  $+180^\circ$  with  $0.01^\circ$  resolution.

When using an external reference, the reference phase shift is the phase between the external reference and the digital sine wave which is multiplying the signal in the PSD. This is also the phase between the sine output and the digital sine wave used by the PSD in either internal or external reference mode. Changing this phase shift only shifts internal sine waves. The effect of this phase shift can only be seen at the lock-in outputs X, Y and Z. R is phase independent.

**Auto Phase**

Pressing [AUTO PHASE] will adjust the reference phase shift so that the measured signal phase is  $0^\circ$ . This is done by subtracting the present measured value of phase from the reference phase shift. It will take several time constants for the outputs to reach their new values. Auto Phase may not result in a zero phase if the measurement is noisy or changing. If the measurement is not stable, Auto Phase will abort.



**[+90°] and [-90°]**

The [+90°] and [-90°] keys add or subtract 90.000° from the reference phase shift. The phase does not need to be displayed to use these keys.

**Zero Phase**

Pressing the [+90°] and [-90°] keys together will set the reference phase shift to 0.00°.

**[Freq]**

Pressing this key displays the reference frequency in the Reference display.

If the reference mode is external, then the measured reference frequency is displayed. The knob does nothing in this case. If the harmonic number is greater than 1 and the external reference goes above 102 kHz/N where N is the harmonic number, then the harmonic number is reset to 1. The reference will always track the external reference signal.

If the reference mode is internal, then the internal oscillator frequency is displayed. The oscillator frequency may be adjusted with the knob. The frequency has 4 1/2 digits or 0.1 mHz resolution, whichever is larger. The frequency can range from 0.001 Hz to 102.00 kHz. **The upper limit is decreased if the harmonic number is greater than 1. In this case, the upper limit is 102 kHz/N where N is the harmonic number.**

**[Amp]**

Pressing this key displays the Sine Output Amplitude in the Reference display. Use the knob to adjust the amplitude from 4 mVrms to 5 Vrms with 2 mV resolution. The output impedance of the Sine Out is 50 Ω. If the signal is terminated in 50 Ω, the amplitude will be half of the programmed value.

When the reference mode is internal, this is the excitation source provided by the SR830. When an external reference is used, this sine output provides a sine wave phase locked to the external reference.

The rear panel TTL Output provides a TTL square wave at the reference frequency. This square wave is generated by discriminating the zero crossings of the sine output. This signal can provide a trigger or sync signal to the experiment when the internal reference source is used. This signal is also available when the reference is externally provided. In this case, the TTL Output is phase locked to the external reference.

**[Harm #]**

The SR830 can detect signals at harmonics of the reference frequency. The SR830 multiplies the input signal with digital sine waves at a multiple of the reference. Only signals at this harmonic will be detected. Signals at the original reference frequency are not detected and are attenuated as if they were noise.

**Whenever the harmonic detect number is greater than 1, the HARM# indicator in the Reference display will flash to remind you that the SR830 is detecting signals at a multiple of the reference frequency.**

**Always check the harmonic detect number before making any measurements.**

**If the harmonic number is set to N, then the internal reference fre-**

quency is limited to 102 kHz/N.

**If an external reference is used and the reference frequency exceeds 102 kHz/N, then N is reset to 1. The SR830 will always track the external reference.**

Pressing this key displays the harmonic number in the Reference display. The harmonic number may be adjusted using the knob. Harmonics up to 19999 times the reference can be detected as long as the harmonic frequency does not exceed 102 kHz. An attempt to increase the harmonic frequency above 102 kHz will display the message 'hAr ovEr' indicating harmonic number over range.

### [Source]

This key selects the reference mode. The normal mode is External reference (no indicator). The Internal mode is indicated by the INTERNAL led.

When the reference source is External, the SR830 will phase lock to the external reference provided at the Reference Input BNC. The SR830 will lock to frequencies between 0.001 Hz and 102.0 kHz. Use the [Freq] key to display the external frequency.

When the reference source is Internal, the SR830's synthesized internal reference is used as the reference. The Reference Input BNC is ignored in this case. In this mode, the Sine Out or TTL Sync Out provides the excitation for the measurement. Use the [Freq] key to display and adjust the frequency.

### [Trig]

This key selects the external reference input trigger mode.

When either POS EDGE or NEG EDGE is selected, the SR830 locks to the selected edge of a TTL square wave or pulse train. For reliable operation, the TTL signal should exceed 3.5 V when high and be less than 0.5 V when low. The input is directed past the analog discriminator and is DC coupled into a TTL input gate. This input mode should be used whenever possible since it is less noise prone than the sine wave discriminator.

**For very low frequencies (<1 Hz), a TTL reference MUST be used.**

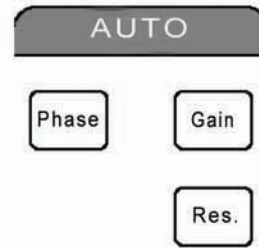
SINE input mode locks the SR830 to the rising zero crossings of an analog signal at the Reference Input BNC. This signal should be a clean sine wave at least 200 mVpk in amplitude. In this input mode, the Reference Input is AC coupled (above 1 Hz) with an input impedance of 1 M .

**Sine reference mode can not be used at frequencies far below 1 Hz. At very low frequencies, the TTL input modes must be used.**

### UNLOCK

The UNLOCK indicator turns on if the SR830 can not lock to the external reference.

## Auto Functions



Pressing an Auto Function key initiates an auto function which may take some time. The AUTO leds in the CH1 and CH2 displays will be on while the function is in progress. A multi-tone sound will indicate when the auto function is complete and the AUTO leds will turn off.

### [Auto Reserve]

Pressing [AUTO RESERVE] will adjust the dynamic reserve to the minimum reserve required. To do this, the reserve is decreased until the analog input amplifier is overloaded. The reserve is then increased to remove the overload.

Auto Reserve will work only if the overloading noise source has a frequency greater than a few Hz. Lower frequency noise sources may overload so infrequently that Auto Reserve can not detect it.

[AUTO RESERVE] does not change the notch prefilter settings.

### [Auto Gain]

[AUTO GAIN] will adjust the sensitivity so that the detected signal magnitude is a sizable percentage of full scale. Many time constants are required to determine whether a particular sensitivity will overload or not. Auto Gain thus takes a longer time when the time constant is long.

**Auto Gain will not run if the time constant is greater than 1 second since the total time required could be far too long to be useful.**

The message 'tc ovEr' will be displayed to indicate that the time constant is too long for Auto Gain to run.

### [Auto Phase]

[AUTO PHASE] adjusts the reference phase shift so that the measured signal phase is  $0^\circ$ . This is done by subtracting the measured value of  $\theta$  from the programmed reference phase shift. It will take several time constants for the outputs to reach their new values during which time  $\theta$  will move towards  $0^\circ$ . Do not press [AUTO PHASE] again until the outputs have stabilized. When the measurement is noisy or if the outputs are changing, Auto Phase may not result in a zero phase.

**Auto Phase will not run if the value of  $\theta$  is unstable.**

The message 'PhAS bAd' will be displayed to indicate that the phase is unstable and Auto Phase will not run.

### Auto Setup

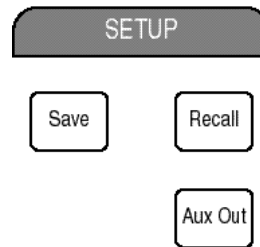
There is no truly reliable way to automatically setup a lock-in amplifier for all possible input signals. In most cases, the following procedure should

setup the SR830 to measure the input signal.

1. Press [AUTO GAIN] to set the sensitivity.
2. Press [AUTO RESERVE].
3. Adjust the time constant and roll-off until there is no Time Constant overload.
4. Press [AUTO PHASE] if desired.
5. Repeat if necessary.

At very low frequencies, the auto functions may not function properly. This is because very low frequency signals overload very infrequently and the time constants used tend to be very long.

## Setup



### [Save]

Nine amplifier setups may be stored in non-volatile memory. To save a setup, press [Save] to display the buffer number (1..9) in the CH2 display. Use the knob to select the desired buffer number. Press [Save] again to store the setup in the buffer, or any other key to abort the save process.

The message 'SAVE n donE' is displayed if the setup is successfully saved. The message 'SAve not donE' is displayed if the save process is aborted.

### [Recall]

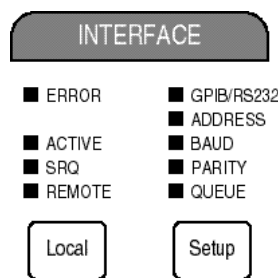
Nine amplifier setups may be stored in non-volatile memory. To recall a setup, press [Recall] to display the buffer number (1..9) in the CH2 display. Use the knob to select the desired buffer number. Press [Recall] again to recall the setup in the buffer, **or any other key to abort the recall process**. When a setup is recalled, any data presently in the data buffer is lost.

The message 'rcal n donE' is displayed if the setup is successfully recalled. The message 'rcal not donE' is displayed if the recall process is aborted. The message 'rcal dAtA Err' is displayed if the recalled setup is not valid. This is usually because a setup has never been saved into the selected buffer.

### [Aux Out]

The 4 Aux Outputs may be programmed from the front panel. Press [Aux Out] until the desired output (1-4) is displayed in the Reference display. The AxOut indicators below the display indicate which output (1-4) is displayed. The knob may then be used to adjust the output level from -10.5V to +10.5V. Press [Phase], [Freq], [Ampl] or [Harm#] to return the display to normal.

## Interface



### [Setup]

Pressing the [Setup] key cycles through GPIB/RS232, ADDRESS, BAUD, PARITY and QUEUE. In each case, the appropriate parameter is displayed in the Reference display and the knob is used for adjustment. Press [Phase], [Freq], [Ampl], [Harm#] or [Aux Out] to return the display to normal and leave Setup.

#### **GPIB/RS232**

The SR830 only outputs data to one interface at a time. Commands may be received over both interfaces but responses are directed only to the selected interface. Make sure that the selected interface is set correctly before attempting to program the SR830 from a computer. The first command sent by any program should be to set the output to the correct interface.

Setup GPIB/RS232 displays the output interface. Use the knob to select GPIB or RS232.

#### **ADDRESS**

Setup ADDRESS displays the GPIB address. Use the knob to select an address from 0 to 30.

#### **BAUD**

Setup BAUD displays the RS232 baud rate. Use the knob to adjust the baud rate from 300 to 19200 baud.

#### **PARITY**

Setup PARITY displays the RS232 parity. Use the knob to select Even, Odd or None.

#### **QUEUE**

The last 256 characters received by the SR830 may be displayed to help find programming errors. Setup QUEUE will display 6 characters (2 per display) in hexadecimal (see below). Turn the knob left to move farther back in the buffer, turn the knob right to move towards the most recently received characters. A '!' is displayed to indicate the ends of the buffer. All characters are changed to upper case, spaces are removed, and command delimiters are changed to linefeeds (0A).

To leave this display, press [Setup] to return to GPIB/RS232 before pressing [Phase], [Freq], [Ampl], [Harm#] or [Aux Out] to return the display to normal and leave Setup.

<u>Hex</u>	<u>ASCII</u>	<u>Hex</u>	<u>ASCII</u>
2A	*	34	4
2B	+	35	5
2C	,	36	6
2D	-	37	7
2E	.	38	8
30	0	39	9
31	1	3B	;
32	2	3F	?
33	3		

<u>Hex</u>	<u>ASCII</u>	<u>Hex</u>	<u>ASCII</u>
0A	linefeed	50	P
41	A	51	Q
42	B	52	R
43	C	53	S
44	D	54	T
45	E	55	U
46	F	56	V
47	G	57	W
48	H	58	X
49	I	59	Y
4A	J	5A	Z
4B	K		
4C	L		
4D	M		
4E	N		
4F	O		

## [Local]

When a host computer places the unit in the REMOTE state, no keypad input or knob adjustment is allowed. The REMOTE indicator is on above the [Local] key. To return to front panel operation, press the [Local] key.

## REMOTE

This led is on when the front panel is locked out by a computer interface. No front panel adjustments may be made.

## SRQ

This indicator is on whenever a GPIB Service Request is generated by the SR830. SRQ stays on until a serial poll is completed.

## ACTIVE

This indicator flashes when there is activity on the computer interface.

## ERROR

Flashes whenever there is a computer interface error such as an illegal command or out of range parameter is received.

### WARNING MESSAGES

The SR830 displays various warning messages whenever the operation of the instrument is not obvious. The two tone warning alarm sounds when these messages are displayed.

<u>Display</u>	<u>Warning Message</u>	<u>Meaning</u>
LOCL LOUt	LOCAL LOCKOUT	If the computer interface has placed the unit in the REMOTE state, indicated by the REMOTE led, then the keys and the knob are disabled. Attempts to change the settings from the front panel will display this message.
IGAn chG	IGAIN CHANGE	Indicates that the current conversion gain has been changed to 1 M as a result of changing the sensitivity. Sensitivities from 20 nA to 1 $\mu$ A require 1 M current gain.
tc chnG	TC CHANGE	Indicates that the time constant has been changed, either by increasing the detection frequency from below 200 Hz to above 200 Hz, or by changing the sensitivity, dynamic reserve, filter slope, or expand.
hAr ovEr	HARMONIC OVER	An attempt to increase the harmonic detect frequency above 102 kHz will display this message.
tc ovEr	TC OVER	Indicates that the time constant is too long (>1s) for Auto Gain to run.
PhAS bAd	PHASE BAD	Indicates that the phase is unstable and Auto Phase will not run.
rcal dAtA Err	RECALL DATA ERR	This message is displayed if the recalled setup is not valid. This is usually because a setup has never been saved into the selected buffer.
undr	UNDR	Indicates unit may not be precisely locked at very low frequency.





## Power Entry Module

The power entry module is used to fuse the AC line voltage input, select the line voltage, and block high frequency noise from entering or exiting the instrument. Refer to the first page of this manual for instructions on selecting the correct line voltage and fuse.

## IEEE-488 Connector

The 24 pin IEEE-488 connector allows a computer to control the SR830 via the IEEE-488 (GPIB) instrument bus. The address of the instrument is set with the [Setup] key.

## RS232 Connector

The RS232 interface connector is configured as a DCE (transmit on pin 3, receive on pin 2). The baud rate and parity are programmed with the [Setup] key. To connect the SR830 to a PC serial adapter, which is usually a DTE, use a straight thru serial cable.

## AUX IN 1-4 (A/D Inputs)

These are auxiliary analog inputs which can be digitized by the SR830. The range is -10.5V to +10.5V and the resolution is 16 bits (1/3 mV). The input impedance is 1 M $\Omega$ .

These inputs may be displayed on the CH1 and CH2 displays. These inputs allow signals other than the lock-in outputs to be acquired (and stored). Furthermore, ratio quantities such as X/Aux1 may be displayed (and stored).

## AUX OUT 1-4 (D/A Outputs)

These are auxiliary analog outputs. The range is -10.5V to +10.5V and the resolution is 1 mV. The output impedance is <math><1\Omega</math> and the output current is limited to 10 mA.

These outputs may be programmed from the front panel ([Aux Out]) or via the computer interfaces.

## X and Y

The X and Y lock-in outputs are always available at these connectors. The bandwidth of these outputs is 100 kHz. A full scale input signal will generate  $\pm 10V$  at these outputs. The output impedance is <math><1\Omega</math> and the output current is limited to 10 mA.

These outputs are affected by the X and Y offsets and expands. The actual outputs are

$$X \text{ Output} = (X/\text{sensitivity} - \text{offset}) \times \text{Expand} \times 10V$$

$$Y \text{ Output} = (Y/\text{sensitivity} - \text{offset}) \times \text{Expand} \times 10V$$

where the offset is a percentage of full scale and the expand is an integer from 1, 10 or 100. The offsets and expand are set from the front panel.

## MONITOR OUT

This BNC provides a buffered output from the signal amplifiers and prefil- ters. This is the signal just before the A/D converter and PSD. The output impedance is <1Ω and the output current is limited to 10 mA.

The gain from the signal input to the monitor output is the overall gain minus the dynamic reserve minus 3dB. The overall gain is 10V divided by the sensitivity. The actual dynamic reserve is specified in the descrip- tion of the [Reserve] key. For example, if the sensitivity is 10 mV, the gain is 60dB. If the dynamic reserve is 20dB, then the gain from the input to the monitor output is 60-20-3=37dB or a gain of 71. A 10 mV (rms) input will result in a .7 Vrms or 1 Vpk output. The gain is only accurate to about 1.5dB or 20%.

This output is useful for determining the cause of input overloads and the effects of prefiltering. However, because the analog gain never exceeds 2000, very small signals may not be amplified enough to viewed at the monitor output.

## TRIG IN

This TTL input may be used to trigger stored data samples and/or to start data acquisition. If Trigger Start is selected, then a rising edge will start data storage. If the sample rate is also Trigger, then samples are record- ed at every subsequent trigger. (The first trigger starts the scan and takes the first data point, subsequent triggers record the rest of the data points.) When the sample rate is set to Trigger, samples are recorded whenever there is a rising edge at the Trigger input. The maximum sample rate is 512 Hz. Data storage is available through the computer interface only.

## TTL OUT

This output is the TTL sync output for the internal oscillator. The output is a square wave whose edges are linked to the sine wave zero crossings. This is useful when the sine output amplitude is small and a synchronous trigger is required (to a scope for example). This output is active even when locked to an external reference.

## PREAMP CONNECTOR

This 9 pin "D" connector provides power and control signals to external preamplifiers such as the SR550 and SR552. The power connections are described below.

<u>Pin</u>	<u>Voltage</u>
1	+20V
2	+5V
6	-20V
7	Signal Ground
8	Ground

## Using SRS Preamps

When using either the SR550 or SR552, connect the power cable (standard 9 pin D connectors) from the preamp to the rear panel preamp connector on the SR830. Use BNC cables to connect the A output from the preamp to the A input of the SR830. The B output from the preamp (preamp ground) may be connected to the B input of the SR830. In this case, use A-B as the input configuration. Be sure to twist the A and B cables so that there is no differential noise pickup between the cables.

**The SR550 and SR552 are AC coupled from 1 Hz to 100 kHz.** Set the SR830 to AC coupled since the signal must be above 1 Hz. The SR550 has an input impedance of 100 M $\Omega$ , the SR552 has 100 k $\Omega$ .

**The SR830 does NOT compensate for the gain of the preamp.** The SR830 sets both preamps to their maximum gains. Measurements made by the SR830 with a preamp need to be divided by the gain of the preamp. The SR550 has a gain of 10 and the SR552 has a gain of 100.



## INTRODUCTION

The SR830 DSP Lock-in Amplifier may be remotely programmed via either the RS232 or GPIB (IEEE-488) interfaces. Any computer supporting one of these interfaces may be used to program the SR830. Both interfaces are receiving at all times, however, **the SR830 will send responses to only one interface. Specify the output interface with the [Setup] key or use the OUTX command at the beginning of every program to direct the responses to the correct interface.**

## COMMUNICATING WITH GPIB

The SR830 supports the IEEE-488.1 (1978) interface standard. It also supports the required common commands of the IEEE-488.2 (1987) standard. Before attempting to communicate with the SR830 over the GPIB interface, the SR830's device address must be set. The address is set with the [Setup] key and may be set between 1 and 30.

## COMMUNICATING WITH RS232

The SR830 is configured as a DCE (transmit on pin 3, receive on pin 2) device and supports CTS/DTR hardware handshaking. The CTS signal (pin 5) is an output indicating that the SR830 is ready, while the DTR signal (pin 20) is an input that is used to control the SR830's data transmission. If desired, the handshake pins may be ignored and a simple 3 wire interface (pins 2,3 and 7) may be used. The RS232 interface baud rate and parity must be set. These are set with the [Setup] key. The RS232 word length is always 8 bits.

## STATUS INDICATORS AND QUEUES

To assist in programming, the SR830 has 4 interface status indicators. The ACTIVE indicator flashes whenever a character is received or transmitted over either interface. The ERROR indicator flashes when an error, such as an illegal command, or parameter out of range, has been detected. The REMOTE indicator is on whenever the SR830 is in a remote state (front panel locked out). The SRQ indicator is on when the SR830 generates a service request. SRQ stays on until a serial poll is

completed.

To help find program errors, the SR830 can display its receive buffer on the displays. Use the [Setup] key to access the QUEUE display. The last 256 characters received by the SR830 may be displayed in hexadecimal ASCII. See the OPERATION section for a complete description.

## COMMAND SYNTAX

Communications with the SR830 uses ASCII characters. Commands may be in either UPPER or lower case and may contain any number of embedded space characters. A command to the SR830 consists of a four character command mnemonic, arguments if necessary, and a command terminator. The terminator must be a linefeed <lf> or carriage return <cr> on RS232, or a linefeed <lf> or EOI on GPIB. No command processing occurs until a command terminator is received. Commands function identically on GPIB and RS232 whenever possible. Command mnemonics beginning with an asterisk "\*" are IEEE-488.2 (1987) defined common commands. These commands also function identically on RS232. Commands may require one or more parameters. Multiple parameters are separated by commas (,).

Multiple commands may be sent on one command line by separating them with semicolons (;). The difference between sending several commands on the same line and sending several independent commands is that when a command line is parsed and executed, the entire line is executed before any other device action proceeds.

There is no need to wait between commands. The SR830 has a 256 character input buffer and processes commands in the order received. If the buffer fills up, the SR830 will hold off handshaking on the GPIB and attempt to hold off handshaking on RS232. Similarly, the SR830 has a 256 character output buffer to store outputs until the host computer is ready to receive. If either buffer overflows, both buffers are cleared and an error reported.

The present value of a particular parameter may

be determined by querying the SR830 for its value. A query is formed by appending a question mark "?" to the command mnemonic and omitting the desired parameter(s) from the command. Values returned by the SR830 are sent as a string of ASCII characters terminated by a carriage return <cr> on RS232 and by a line-feed <lf> on GPIB. If multiple queries are sent on one command line (separated by semicolons, of course) the answers will be returned individually, each with a terminator.

### Examples of Command Formats

FMOD 1 <lf>	Set reference source to internal
FREQ 10E3 <lf>	Set the internal reference frequency to 10000 Hz (10 kHz)
*IDN? <lf>	Queries the device identification
STRT <lf>	Starts data acquisition
OUTP? 1 <lf>	Queries the value of X

## INTERFACE READY AND STATUS

The Interface Ready bit (bit 1) in the Serial Poll Status Byte signals that the SR830 is ready to receive and execute a command. When a command is received, this bit is cleared indicating that an operation is in progress. While the operation is in progress, no other commands will be processed. Commands received during this time are stored in the buffer to be processed later. Only GPIB serial polling will generate a response while a command is in progress. When the command execution terminates, the Interface Ready bit is set again and new commands will be processed. Since most commands execute very quickly, the host computer does not need to continually check the Interface Ready bit. Commands may be sent one after another and they will be processed immediately.

When using the GPIB interface, serial polling may be used to check the Interface Ready bit in the Serial Poll Byte while an operation is in progress. After the Interface Ready bit becomes set, signalling the completion of the command, then the ERR or ESB bit may be checked to verify successful completion of the command.

If the RS232 interface is used, or serial polling is not available, then the \*STB?, \*ESR?, ERRS?,

and LIAS? status query commands may be used to query the Status Bytes. Since the SR830 processes one command at a time, the status query will not be processed until the previous operation is finished. Thus a response to the status query in itself signals that the previous command is finished. The query response may then be checked for various errors.

## GET (GROUP EXECUTE TRIGGER)

The GPIB interface command GET is the same as the TRIG command. GET is the same as a trigger input. GET only has an effect if the sampling rate is triggered or if triggers start a scan.

## DETAILED COMMAND LIST

The four letter mnemonic in each command sequence specifies the command. The rest of the sequence consists of parameters. Multiple parameters are separated by commas. Parameters shown in { } are optional or may be queried while those not in { } are required. Commands that may be queried have a question mark in parentheses (?) after the mnemonic. Commands that may ONLY be queried have a ? after the mnemonic. Commands that MAY NOT be queried have no ?. Do not send ( ) or { } as part of the command.

The variables are defined as follows.

i, j, k, l, m	integers
x, y, z	real numbers
f	frequency
s	string

All numeric variables may be expressed in integer, floating point or exponential formats ( i.e., the number five can be either 5, 5.0, or .5E1). Strings are sent as a sequence of ASCII characters.

### **Remember!**

**All responses are directed only to the selected output interface!**

**Use the OUTX command to select the correct interface at the beginning of every program.**

## REFERENCE and PHASE COMMANDS

<b>PHAS (?) {x}</b>	The PHAS command sets or queries the reference phase shift. The parameter x is the phase (real number of degrees). The PHAS x command will set the phase shift to x. The value of x will be rounded to 0.01°. The phase may be programmed from $-360.00 \leq x \leq 729.99$ and will be wrapped around at $\pm 180^\circ$ . For example, the PHAS 541.0 command will set the phase to $-179.00^\circ$ ( $541-360=181=-179$ ). The PHAS? queries the phase shift.
<b>FMOD (?) {i}</b>	The FMOD command sets or queries the reference source. The parameter i selects internal (i=1) or external (i=0).
<b>FREQ (?) {f}</b>	<p>The FREQ command sets or queries the reference frequency. The FREQ? query command will return the reference frequency (in internal or external mode).</p> <p>The FREQ f command sets the frequency of the internal oscillator. This command is allowed only if the reference source is internal. The parameter f is a frequency (real number of Hz). The value of f will be rounded to 5 digits or 0.0001 Hz, whichever is greater. The value of f is limited to <math>0.001 \leq f \leq 102000</math>. If the harmonic number is greater than 1, then the frequency is limited to <math>ixf \leq 102</math> kHz where n is the harmonic number.</p>
<b>RSLP (?) {i}</b>	The RSLP command sets or queries the reference trigger when using the external reference mode. The parameter i selects sine zero crossing (i=0), TTL rising edge (i=1), , or TTL falling edge (i=2). At frequencies below 1 Hz, the a TTL reference must be used.
<b>HARM (?) {i}</b>	The HARM command sets or queries the detection harmonic. This parameter is an integer from 1 to 19999. The HARM i command will set the lock-in to detect at the $i^{\text{th}}$ harmonic of the reference frequency. The value of i is limited by $ixf \leq 102$ kHz. If the value of i requires a detection frequency greater than 102 kHz, then the harmonic number will be set to the largest value of i such that $ixf \leq 102$ kHz.
<b>SLVL (?) {x}</b>	The SLVL command sets or queries the amplitude of the sine output. The parameter x is a voltage (real number of Volts). The value of x will be rounded to 0.002V. The value of x is limited to $0.004 \leq x \leq 5.000$ .



## INPUT and FILTER COMMANDS

### ISRC (?) {i}

The ISRC command sets or queries the input configuration. The parameter *i* selects A (*i*=0), A-B (*i*=1), I (1 M $\Omega$ ) (*i*=2) or I (100 M $\Omega$ ) (*i*=3).

Changing the current gain does not change the instrument sensitivity. Sensitivities above 10 nA require a current gain of 1 M $\Omega$ . Sensitivities between 20 nA and 1  $\mu$ A automatically select the 1 M $\Omega$  current gain. At sensitivities below 20 nA, changing the sensitivity does not change the current gain.

### IGND (?) {i}

The IGND command sets or queries the input shield grounding. The parameter *i* selects Float (*i*=0) or Ground (*i*=1).

### ICPL (?) {i}

The ICPL command sets or queries the input coupling. The parameter *i* selects AC (*i*=0) or DC (*i*=1).

### ILIN (?) {i}

The ILIN command sets or queries the input line notch filter status. The parameter *i* selects Out or no filters (*i*=0), Line notch in (*i*=1), 2xLine notch in (*i*=2) or Both notch filters in (*i*=3).

## GAIN and TIME CONSTANT COMMANDS

### SENS (?) {i}

The SENS command sets or queries the sensitivity. The parameter i selects a sensitivity below.

<u>i</u>	<u>sensitivity</u>	<u>i</u>	<u>sensitivity</u>
0	2 nV/fA	13	50 $\mu$ V/pA
1	5 nV/fA	14	100 $\mu$ V/pA
2	10 nV/fA	15	200 $\mu$ V/pA
3	20 nV/fA	16	500 $\mu$ V/pA
4	50 nV/fA	17	1 mV/nA
5	100 nV/fA	18	2 mV/nA
6	200 nV/fA	19	5 mV/nA
7	500 nV/fA	20	10 mV/nA
8	1 $\mu$ V/pA	21	20 mV/nA
9	2 $\mu$ V/pA	22	50 mV/nA
10	5 $\mu$ V/pA	23	100 mV/nA
11	10 $\mu$ V/pA	24	200 mV/nA
12	20 $\mu$ V/pA	25	500 mV/nA
		26	1 V/ $\mu$ A

### RMOD (?) {i}

The RMOD command sets or queries the reserve mode. The parameter i selects High Reserve (i=0), Normal (i=1) or Low Noise (minimum) (i=2). See the description of the [Reserve] key for the actual reserves for each sensitivity.

### OFLT (?) {i}

The OFLT command sets or queries the time constant. The parameter i selects a time constant below.

<u>i</u>	<u>time constant</u>	<u>i</u>	<u>time constant</u>
0	10 $\mu$ s	10	1 s
1	30 $\mu$ s	11	3 s
2	100 $\mu$ s	12	10 s
3	300 $\mu$ s	13	30 s
4	1 ms	14	100 s
5	3 ms	15	300 s
6	10 ms	16	1 ks
7	30 ms	17	3 ks
8	100 ms	18	10 ks
9	300 ms	19	30 ks

Time constants greater than 30s may NOT be set if the harmonic x ref. frequency (detection frequency) exceeds 200 Hz. Time constants shorter than the minimum time constant (based upon the filter slope and dynamic reserve) will set the time constant to the minimum allowed time constant. See the Gain and Time Constant operation section.

### OFSL (?) {i}

The OFSL command sets or queries the low pass filter slope. The parameter i selects 6 dB/oct (i=0), 12 dB/oct (i=1), 18 dB/oct (i=2) or 24 dB/oct (i=3).

### **SYNC (?) {i}**

The SYNC command sets or queries the synchronous filter status. The parameter *i* selects Off (*i*=0) or synchronous filtering below 200 Hz (*i*=1). Synchronous filtering is turned on only if the detection frequency (reference x harmonic number) is less than 200 Hz.

## DISPLAY and OUTPUT COMMANDS

### DDEF (?) i {, j, k}

The DDEF command selects the CH1 and CH2 displays. The parameter i selects CH1 (i=1) or CH2 (i=2) and is required. The DDEF i, j, k command sets display i to parameter j with ratio k as listed below.

CH1 (i=1)		CH2 (i=2)	
i	display	i	display
0	X	0	Y
1	R	1	θ
2	X Noise	2	Y Noise
3	Aux In 1	3	Aux In 3
4	Aux In 2	4	Aux In 4
ratio		ratio	
k	ratio	k	ratio
0	none	0	none
1	Aux In 1	1	Aux In 3
2	Aux In 2	2	Aux In 4

The DDEF? i command queries the display and ratio of display i. The returned string contains both j and k separated by a comma. For example, if the DDEF? 1 command returns "1,0" then the CH1 display is R with no ratio.

### FPOP (?) i {, j}

The FPOP command sets or queries the front panel (CH1 and CH2) output sources. The parameter i selects CH1 (i=1) or CH2 (i=2) and is required. The FPOP i, j command sets output i to quantity j where j is listed below.

CH1 (i=1)		CH2 (i=2)	
i	output quantity	i	output quantity
0	CH 1 Display	0	CH 2 Display
1	X	1	Y

### OEXP (?) i {, x, j}

The OEXP command sets or queries the output offsets and expands. The parameter i selects X (i=1), Y (i=2) or R (i=3) and is required. The parameter x is the offset in percent ( $-105.00 \leq x \leq 105.00$ ). The parameter j selects no expand (j=0), expand by 10 (j=1) or 100 (j=2). The OEXP i, x, j command will set the offset and expand for quantity i. This command requires BOTH x and j. The OEXP? i command queries the offset and expand of quantity i. The returned string contains both the offset and expand separated by a comma. For example, if the OEXP? 2 command returns "50.00,1" then the Y offset is 50.00% and the Y expand is 10.

Setting an offset to zero turns the offset off. Querying an offset which is off will return 0% for the offset value.

### AOFF i

The AOFF i command automatically offsets X (i=1), Y (i=2) or R (i=3) to zero. The parameter i is required. This command is equivalent to pressing the [Auto Offset] keys.

## AUX INPUT and OUTPUT COMMANDS

### OAUX? i

The OAUX? command queries the Aux Input values. The parameter i selects an Aux Input (1, 2, 3 or 4) and is required. The Aux Input voltages are returned as ASCII strings with units of Volts. The resolution is 1/3 mV. This command is a query only command.

### AUXV (?) i {, x}

The AUXV command sets or queries the Aux Output voltage when the output. The parameter i selects an Aux Output (1, 2, 3 or 4) and is required. The parameter x is the output voltage (real number of Volts) and is limited to  $-10.500 \leq x \leq 10.500$ . The output voltage will be set to the nearest mV.

### SETUP COMMANDS

<b>OUTX (?) {i}</b>	The OUTX command sets the output interface to RS232 (i=0) or GPIB (i=1). <b>The OUTX i command should be sent before any query commands to direct the responses to the interface in use.</b>
<b>OVRM i</b>	In general, every GPIB interface command will put the SR830 into the REMOTE state with the front panel deactivated. To defeat this feature, use the OVRM 1 command to override the GPIB remote. In this mode, the front panel is not locked out when the unit is in the REMOTE state. The OVRM 0 command returns the unit to normal remote operation.
<b>KCLK (?) {i}</b>	The KCLK command sets or queries the key click On (i=1) or Off (i=0) state.
<b>ALRM (?) {i}</b>	The ALRM command sets or queries the alarm On (i=1) or Off (i=0) state.
<b>SSET i</b>	The SSET i command saves the lock-in setup in setting buffer i ( $1 \leq i \leq 9$ ). The setting buffers are retained when the power is turned off.
<b>RSET i</b>	The RSET i command recalls the lock-in setup from setting buffer i ( $1 \leq i \leq 9$ ). Interface parameters are not changed when a setting buffer is recalled with the RSET command. If setting i has not been saved prior to the RSET i command, then an error will result.

## AUTO FUNCTIONS

### AGAN

The AGAN command performs the Auto Gain function. This command is the same as pressing the [Auto Gain] key. Auto Gain may take some time if the time constant is long. AGAN does nothing if the time constant is greater than 1 second. Check the command execution in progress bit in the Serial Poll Status Byte (bit 1) to determine when the function is finished.

### ARSV

The ARSV command performs the Auto Reserve function. This command is the same as pressing the [Auto Reserve] key. Auto Reserve may take some time. Check the command execution in progress bit in the Serial Poll Status Byte (bit 1) to determine when the function is finished.

### APHS

The APHS command performs the Auto Phase function. This command is the same as pressing the [Auto Phase] key. The outputs will take many time constants to reach their new values. Do not send the APHS command again without waiting the appropriate amount of time. If the phase is unstable, then APHS will do nothing. Query the new value of the phase shift to see if APHS changed the phase shift.

### AOFF i

The AOFF i command automatically offsets X (i=1), Y (i=2) or R (i=3) to zero. The parameter i is required. This command is equivalent to pressing the [Auto Offset] keys.

### DATA STORAGE COMMANDS

#### Data Storage

The SR830 can store up to 16383 points from both the Channel 1 and Channel 2 displays in an internal data buffer. The data buffer is NOT retained when the power is turned off. The data buffer is accessible only via the computer interface.

Configure the displays to show the desired quantity (with appropriate ratio, offset and expand). The data buffer stores the quantities which are displayed. Only quantities which are displayed on the CH1 or CH2 displays can be stored. Frequency, for example, can not be stored.

#### Data Points and Bins

Data points stored in the buffer are sometimes referred to by their bin position within the buffer. The oldest data point is bin0, the next point is bin1, etc. A buffer with N points numbers them from 0 to N-1.

#### Sample Rate

The Sample Rate can be varied from 512 Hz down to 62.5 mHz (1 point every 16 sec). The sample rate sets how often points are added to the storage buffer. Both displays are sampled at the same rate (and at the same times).

In addition to the internal sample rates, samples can be triggered by an external TTL trigger. In this mode, a sample is recorded within 2 ms of a rising edge trigger on the rear panel Trigger input. Triggers which occur faster than 512 Hz are ignored.

#### Storage Time

The buffer holds 16383 samples taken at the sample rate. The entire storage time is 16383 divided by the sample rate.

#### End of Scan

When the buffer becomes full, data storage can stop or continue.

The first case is called 1 Shot (data points are stored for a single buffer length). At the end of the buffer, data storage stops and an audio alarm sounds.

The second case is called Loop. In this case, data storage continues at the end of the buffer. The data buffer will store 16383 points and start storing at the beginning again. The most recent 16383 points will be contained in the buffer. Once the buffer has looped around, the oldest point (at any time) is at bin#0 and the most recent point is at bin#16382.

The default mode is Loop.

#### Starting and Stopping a Scan

The STRT, PAUS and REST commands are used to control data storage. Basically, the STRT command starts data storage after a reset or pause. The PAUS command pauses data storage but does not reset the buffer. The REST stops data storage and resets the buffer data.

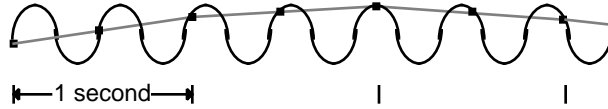
In addition, the rear panel Trigger input can be used to start data storage. To select this mode, use the TSTR command. In this mode, a rising TTL trigger will act the same as the STRT command. The sample rate can be either internal or Triggered. In the first case, the trigger starts the storage and data is sampled at the programmed sample rate (up to 512 Hz). In the latter case, the first trigger will start the storage and data will be sampled at every subsequent trigger.



## Aliasing Effects

In any sampled data stream, it is possible to sample a high frequency signal such that it will appear to be a much lower frequency. This is called aliasing.

For example, suppose the lock-in is detecting a signal near 1 Hz with a relatively short time constant. The X output will have a DC component and a 2 Hz component (2xf). If the sample rate is 2 Hz, then the samples may be taken as illustrated below.



The samples represent a sine wave much slower than 2 Hz that isn't actually present in the output! In this case, a much higher sampling rate will solve the problem.

**Aliasing occurs whenever the output signal being sampled contains signals at frequencies greater than 1/2 the sample rate.** The effect is most noticeable when trying to sample an output frequency at an integer multiple of the sample rate (as above). The above aliasing problem will be the same for a 1 kHz output (500 times the sample rate) as for the 2 Hz output.

Generally, the highest possible sample rate should be used given the desired storage time. The lock-in time constant and filter slope should be chosen to attenuate signals at frequencies higher than 1/2 the sample rate as much as possible.

## SRAT (?) {i}

The SRAT command sets or queries the data sample rate. The parameter i selects the sample rate listed below.

i	quantity	i	quantity
0	62.5 mHz	7	8 Hz
1	125 mHz	8	16 Hz
2	250 mHz	9	32 Hz
3	500 mHz	10	64 Hz
4	1 Hz	11	128 Hz
5	2 Hz	12	256 Hz
6	4 Hz	13	512 Hz
		14	Trigger

## SEND (?) {i}

The SEND command sets or queries the end of buffer mode. The parameter i selects 1 Shot (i=0) or Loop (i=1). If Loop mode is used, make sure to pause data storage before reading the data to avoid confusion about which point is the most recent.

## TRIG

The TRIG command is the software trigger command. This command has the same effect as a trigger at the rear panel trigger input.

## TSTR (?) {i}

The TSTR command sets or queries the trigger start mode. The parameter i=1 selects trigger starts the scan and i=0 turns the trigger start feature off.

## STRT

The STRT command starts or resumes data storage. STRT is ignored if storage is already in progress.

### PAUS

The PAUS command pauses data storage. If storage is already paused or reset then this command is ignored.

### REST

The REST command resets the data buffers. The REST command can be sent at any time - any storage in progress, paused or not, will be reset. **This command will erase the data buffer.**

## DATA TRANSFER COMMANDS

### OUTP ? i

The OUTP? i command **reads the value of X, Y, R or  $\theta$** . The parameter i selects X (i=1), Y (i=2), R (i=3) or  $\theta$  (i=4). Values are returned as ASCII floating point numbers with units of Volts or degrees. For example, the response might be "-1.01026". This command is a query only command.

### OUTR ? i

The OUTR? i command **reads the value of the CH1 or CH2 display**. The parameter i selects the display (i=1 or 2). Values are returned as ASCII floating point numbers with units of the display. For example, the response might be "-1.01026". This command is a query only command.

### SNAP ? i,j {,k,l,m,n}

The SNAP? command records the values of either 2, 3, 4, 5 or 6 parameters at a single instant. For example, SNAP? is a way to query values of X and Y (or R and  $\theta$ ) which are taken at the same time. This is important when the time constant is very short. Using the OUTP? or OUTR? commands will result in time delays, which may be greater than the time constant, between reading X and Y (or R and  $\theta$ ).

The SNAP? command requires at least two parameters and at most six parameters. The parameters i, j, k, l, m, n select the parameters below.

<u>i,j,k,l,m,n</u>	<u>parameter</u>
1	X
2	Y
3	R
4	$\theta$
5	Aux In 1
6	Aux In 2
7	Aux In 3
8	Aux In 4
9	Reference Frequency
10	CH1 display
11	CH2 display

The requested values are returned in a single string with the values separated by commas and in the order in which they were requested. For example, the SNAP?1,2,9,5 will return the values of X, Y, Freq and Aux In 1. These values will be returned in a single string such as "0.951359,0.0253297,1000.00,1.234".

The first value is X, the second is Y, the third is f, and the fourth is Aux In 1.

The values of X and Y are recorded at a single instant. The values of R and  $\theta$  are also recorded at a single instant. Thus reading X,Y OR R, $\theta$  yields a coherent snapshot of the output signal. If X,Y,R and  $\theta$  are all read, then the values of X,Y are recorded approximately 10 $\mu$ s apart from R, $\theta$ . Thus, the values of X and Y may not yield the exact values of R and  $\theta$  from a single SNAP? query.

The values of the Aux Inputs may have an uncertainty of up to 32 $\mu$ s. The frequency is computed only every other period or 40 ms, whichever is longer.

The SNAP? command is a query only command. The SNAP? command is used to record various parameters simultaneously, not to transfer data quickly.

### OAUX? i

The OAUX? command **reads the Aux Input values**. The parameter i selects an Aux Input (1, 2, 3 or 4) and is required. The Aux Input voltages are returned as ASCII strings with units of Volts. The resolution is 1/3 mV. This command is a query only command.

### SPTS ?

The SPTS? command queries the number of points stored in the buffer. Both displays have the same number of points. If the buffer is reset, then 0 is returned. Remember, SPTS? returns N where N is the number of points - the points are numbered from 0 (oldest) to N-1 (most recent). The SPTS? command can be sent at any time, even while storage is in progress. This command is a query only command.

### TRCA ? i, j, k

The TRCA? command queries the points stored in the Channel i buffer. The values are returned as ASCII floating point numbers with the units of the trace. Multiple points are separated by commas and the final point is followed by a terminator. For example, the response with two points might be "-1.234567e-009,+7.654321e-009,".

The parameter i selects the display buffer (i=1, 2) and is required. Points are read from the buffer starting at bin j (j≥0). A total of k bins are read (k≥1). To read a single point, set k=1. Both j and k are required. If j+k exceeds the number of stored points (as returned by the SPTS? query), then an error occurs. Remember, SPTS? returns N where N is the total number of bins - the TRCA? command numbers the bins from 0 (oldest) to N-1 (most recent). If data storage is set to Loop mode, make sure that storage is paused before reading any data. This is because the points are indexed relative to the most recent point which is continually changing.

### TRCB ? i, j, k

The TRCB? command queries the points stored in the Channel i buffer. The values are returned as IEEE format binary floating point numbers (with the units of the trace). There are 4 bytes per point. Multiple points are not separated by any delimiter. The bytes can be read directly into a floating point array (in most languages).

Do not query the IFC (no command in progress) status bit after sending the TRCB command. This bit will not be set until the transfer is complete.

When using the GPIB interface, EOI is sent with the final byte. The points must be read using a binary transfer (see your GPIB interface card software manual). Make sure that the software is configured to NOT terminate reading upon receipt of a CR or LF.

When using the RS232 interface, the word length must be 8 bits. The points must be read as binary bytes (no checking for linefeeds, carriage returns or other control characters). Most serial interface drivers are designed for ASCII text only and will not work here. The data transfer does not pause between bytes. The receiving interface must always be ready to receive the next byte. In general, using binary transfers on the RS232

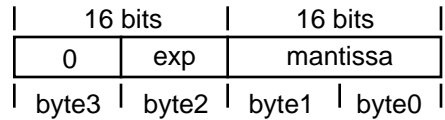
interface is not recommended.

The parameter *i* selects the display buffer (*i*=1, 2) and is required. Points are read from the buffer starting at bin *j* (*j*≥0). A total of *k* bins are read (*k*≥1) for a total transfer of 4*k* bytes. To read a single point, set *k*=1. Both *j* and *k* are required. If *j*+*k* exceeds the number of stored points (as returned by the SPTS? query), then an error occurs. Remember, SPTS? returns *N* where *N* is the total number of bins - the TRCB? command numbers the bins from 0 (oldest) to *N*-1 (most recent). If data storage is set to Loop mode, make sure that storage is paused before reading any data. This is because the points are indexed relative to the most recent point which is continually changing.

## TRCL ? i, j, k

The TRCL? command queries the points stored in the Channel *i* buffer. The values are returned in a non-normalized floating point format (with the units of the trace). There are 4 bytes per point. Multiple points are not separated by any delimiter. The bytes CANNOT be read directly into a floating point array.

Each point consists of four bytes. Byte 0 is the LSB and Byte 3 is the MSB. The format is illustrated below.



The mantissa is a signed 16 bit integer (-32768 to 32767). The exponent is a signed integer whose value ranges from 0 to 248 (thus byte 3 is always zero). The value of a data point is simply,

$$\text{value} = m \times 2^{(\text{exp}-124)}$$

where *m* is the mantissa and *exp* is the exponent.

The data within the SR830 is stored in this format. Data transfers using this format are **faster** than IEEE floating point format. If data transfer speed is important, the TRCL? command should be used.

Do not query the IFC (no command in progress) status bit after sending the TRCL command. This bit will not be set until the transfer is complete.

When using the GPIB interface, EOI is sent with the final byte. The points must be read using a binary transfer (see your GPIB interface card software manual). Make sure that the software is configured to NOT terminate reading upon receipt of a CR or LF.

When using the RS232 interface, the word length must be 8 bits. The points must be read as binary bytes (no checking for linefeeds, carriage returns or other control characters). Most serial interface drivers are designed for ASCII text only and will not work here. In addition, the data transfer does not pause between bytes. The receiving interface must

## Remote Programming

always be ready to receive the next byte. In general, using binary transfers on the RS232 interface is not recommended.

The parameter *i* selects the display buffer (*i*=1, 2) and is required. Points are read starting at bin *j* (*j*≥0). A total of *k* bins are read (*k*≥1) for a total transfer of 4*k* bytes. To read a single point, set *k*=1. Both *j* and *k* are required. If *j*+*k* exceeds the number of stored points (as returned by the SPTS? Query), then an error occurs. Remember, SPTS? Returns *N* where *N* is the total number of bins – the TRCB? command numbers the bins from 9 (oldest) to *N*-1 (most recent). If data storage is set to Loop mode, make sure that storage is paused before reading any data. This is because the points are indexed relative to the most recent point which is continually changing.

### FAST (?) {i}

The FAST command sets the data transfer mode on and off. The parameter *i* selects:

*i*=0: Off

*i*=1: On (DOS programs or other dedicated data collection computers)

*i*=2: On (Windows Operating System Programs)

When the fast transfer mode is on, whenever data is sampled (during a scan), the values of X and Y are automatically transmitted over GPIB (not available over RS232). The sample rate sets the frequency of the data transfers. It is important that the receiving interface be able to keep up with the transfers.

To use the FAST2 mode, a ROM version of 1.06 or higher is required. The FAST2 version uses the lock-in transmit queue to buffer the GPIB data being sent to the host. Since the transmit queue can buffer a maximum of 63 X and Y data pairs, the host can only be diverted for short periods of time (e.g. 120mS at 512Hz sample rate) without causing the lock-in to "time out" and abort the FAST mode data transfer.

The values of X and Y are transferred as signed integers, 2 bytes long (16 bits). X is sent first followed by Y for a total of 4 bytes per sample. The values range from -32768 to 32767. The value ±30000 represents ±full scale (i.e. the sensitivity).

Offsets and expands are included in the values of X and Y. The transferred values are (raw data - offset) x expand. The resulting value must still be a 16 bit integer. The value ±30000 now represents ±full scale divided by the expand factor.

At fast sample rates, it is important that the receiving interface be able to keep up. If the SR830 finds that the interface is not ready to receive a point, then the fast transfer mode is turned off. The fast transfer mode may be turned off with the FAST0 command.

The transfer mode should be turned on (using FAST1 or FAST 2) before a scan is started. Then use the STRD command (see below) to start a scan. After sending the STRD command, immediately make the SR830 a talker and the controlling interface a listener. Remember, the first transfer will occur with the first point in the scan. If the scan is started from the front panel or from a trigger, then make sure that the SR830 is a talker and the controlling interface a listener BEFORE the scan actually starts.

### STRD

After using FAST1 or FAST 2 to turn on fast data transfer, use the STRD command to start the scan. STRD starts a scan after a delay of 0.5 sec. This delay allows the controlling interface to place itself in the read mode before the first data points are transmitted. **Do not use the STRT command to start the scan.** See the programming examples at the end of this section.

## INTERFACE COMMANDS

### \*RST

The \*RST command resets the SR830 to its default configurations. The communications setup is not changed. All other modes and settings are set to their default conditions and values. This command takes some time to complete. This command resets any data scan in progress. Data stored in the buffers will be lost.

### \*IDN?

The \*IDN? query returns the SR830's device identification string. This string is in the format

```
"Stanford_Research_Systems,SR830,s/n00111,ver1.000".
```

In this example, the serial number is 00111 and the firmware version is 1.000.

### LOCL (?) {i}

The LOCL command sets the local/remote function. If i=0 the SR830 is LOCAL, if i=1 the SR830 will go REMOTE, and if i=2 the SR830 will go into LOCAL LOCKOUT state. The states duplicate the GPIB local/remote states. In the LOCAL state both command execution and keyboard input are allowed. In the REMOTE state command execution is allowed but the keyboard and knob are locked out except for the [LOCAL] key which returns the SR830 to the LOCAL state. In the LOCAL LOCKOUT state all front panel operation is locked out, including the [LOCAL] key.

The REMOTE indicator is directly above the [LOCAL] key.

The Override Remote mode must be set to No in order for the front panel to be locked out. If Override Remote is Yes, then the front panel is active even in the REMOTE state.

### OVRM (?) {i}

The OVRM command sets or queries the GPIB Override Remote Yes/No condition. The parameter i selects No (i=0) or Yes (i=1). When Override Remote is set to Yes, then the front panel is not locked out when the unit is in the REMOTE state. The REMOTE indicator will still be on and the [LOCAL] key will still return the unit to the Local state.

**The default mode is Override Remote Yes.** To lock-out the front panel, use the OVRM0 command before local lock-out.

### TRIG

The TRIG command is the software trigger command. This command has the same effect as a trigger at the rear panel trigger input.

## STATUS REPORTING COMMANDS

The Status Byte definitions follow this section.

<b>*CLS</b>	The *CLS command clears all status registers. The status enable registers are <b>NOT</b> cleared.
<b>*ESE (?) {i} {,j}</b>	The *ESE i command sets the <b>standard event enable register</b> to the decimal value i (0-255). The *ESE i,j command sets bit i (0-7) to j (0 or 1). The *ESE? command queries the value (0-255) of the status byte enable register. The *ESE? i command queries the value (0 or 1) of bit i.
<b>*ESR? {i}</b>	The *ESR? command queries the <b>value of the standard event status byte</b> . The value is returned as a decimal number from 0 to 255. The *ESR? i command queries the value (0 or 1) of bit i (0-7). Reading the entire byte will clear it while reading bit i will clear just bit i.
<b>*SRE (?) {i} {,j}</b>	The *SRE i command sets the <b>serial poll enable register</b> to the decimal value i (0-255). The *SRE i,j command sets bit i (0-7) to j (0 or 1). The *SRE? command queries the value (0-255) of the serial poll enable register. The *SRE? i command queries the value (0 or 1) of bit i.
<b>*STB? {i}</b>	The *STB? command queries the <b>value of the serial poll status byte</b> . The value is returned as a decimal number from 0 to 255. The *STB? i command queries the value (0 or 1) of bit i (0-7). Reading this byte has no effect on its value.
<b>*PSC (?) {i}</b>	The *PSC command sets the <b>value of the power-on status clear bit</b> . If i=1 the power-on status clear bit is set and all status registers and enable registers are cleared on power up. If i=0 the bit is cleared and the status enable registers maintain their values at power down. This allows a service request to be generated at power up.
<b>ERRE (?) {i} {,j}</b>	The ERRE i command sets the <b>error status enable register</b> to the decimal value i (0-255). The ERRE i,j command sets bit i (0-7) to j (0 or 1). The ERRE? command queries the value (0-255) of the error status enable register. The ERRE? i command queries the value (0 or 1) of bit i.
<b>ERRS? {i}</b>	The ERRS? command queries the <b>value of the error status byte</b> . The value is returned as a decimal number from 0 to 255. The ERRS? i command queries the value (0 or 1) of bit i (0-7). Reading the entire byte will clear it while reading bit i will clear just bit i.
<b>LIAE (?) {i} {,j}</b>	The LIAE command sets the <b>lock-in (LIA) status enable register</b> to the decimal value i (0-255). The LIAE i,j command sets bit i (0-7) to j (0 or 1). The LIAE? command queries the value of the LIA status enable register. The LIAE? i command queries the value (0 or 1) of bit i.
<b>LIAS? {i}</b>	The LIAS? command queries the <b>value of the lock-in (LIA) status byte</b> . The value is returned as a decimal number from 0 to 255. The LIAS? i command queries the value (0 or 1) of bit i (0-7). Reading the entire byte will clear it while reading bit i will clear just bit i.



## STATUS BYTE DEFINITIONS

The SR830 reports on its status by means of four status bytes: the Serial Poll Status byte, the Standard Event Status byte, the LIA Status byte, and the Error Status byte.

The status bits are set to 1 when the event or state described in the tables below has occurred or is present.

<b>SERIAL POLL STATUS BYTE</b>	<u>bit</u>	<u>name</u>	<u>usage</u>
	0	SCN	No scan in progress (Stop or Done). A Paused scan is considered to be in progress.
	1	IFC	No command execution in progress.
	2	ERR	An enabled bit in the error status byte has been set.
	3	LIA	An enabled bit in the LIA status byte has been set.
	4	MAV	The interface output buffer is non-empty.
	5	ESB	An enabled bit in the standard status byte has been set.
	6	SRQ	SRQ (service request) has occurred.
	7	Unused	

The ERR, LIA, and ESB bits are set whenever any bit in both their respective status bytes AND enable registers is set. Use the \*SRE, \*ESE, ERRE and LIAE commands to set enable register bits. The ERR, LIA and ESB bits are not cleared until ALL enabled status bits in the Error, LIA and Standard Event status bytes are cleared (by reading the status bytes or using \*CLS).

### Using \*STB? to read the Serial Poll Status Byte

A bit in the Serial Poll status byte is **NOT** cleared by reading the status byte using \*STB?. The bit stays set as long as the status condition exists. This is true even for SRQ. SRQ will be set whenever the same bit in the serial poll status byte AND enable register is set. This is independent of whether a serial poll has occurred to clear the service request.

### Using SERIAL POLL

Except for SRQ, a bit in the Serial Poll status byte is **NOT** cleared by serial polling the status byte. When reading the status byte using a serial poll, the SRQ bit signals that the SR830 is requesting service. The SRQ bit will be set (1) the first time the SR830 is polled following a service request. The serial poll automatically clears the service request. Subsequent serial polls will return SRQ cleared (0) until another service request occurs. Polling the status byte and reading it with \*STB? can return different values for SRQ. When polled, SRQ indicates a service request has occurred. When read, SRQ indicates that an enabled status bit is set.

### SERVICE REQUESTS (SRQ)

A GPIB service request (SRQ) will be generated whenever a bit in both the Serial Poll Status byte AND Serial Poll Enable register is set. Use \*SRE to set bits in the Serial Poll Enable register. A service request is only generated when an enabled Serial Poll Status bit becomes set (changes from 0 to 1). An enabled status bit which becomes set and remains set will generate a single SRQ. If another service request from the same status bit is desired, the requesting status bit must first be cleared. In the case of the ERR, LIA and ESB bits, this means clearing the enabled bits in the ERR, LIA and ESB status bytes (by reading them). Multiple enabled bits in these status bytes will generate a single SRQ. Another SRQ (from ERR, LIA or ESB) can only be generated after clearing the ERR, LIA or ESB bits in the Serial Poll status byte. To clear these bits, ALL enabled bits in the ERR, LIA or ESB status bytes must be cleared.

The controller should respond to the SRQ by performing a serial poll to read the Serial Poll status byte to determine the requesting status bit. Bit 6 (SRQ) will be reset by the serial poll.

For example, to generate a service request when a RESRV overload occurs, bit 0 in the LIA Status Enable register needs to be set (LIAE 0,1 command) and bit 3 in the Serial Poll Enable register must be set (\*SRE 3,1 command). When a reserve overload occurs, bit 0 in the LIA Status byte is set. Since bit 0 in the LIA Status byte AND Enable register is set, this ALSO sets bit 3 (LIA) in the Serial Poll Status byte. Since bit 3 in the Serial Poll Status byte AND Enable register is set, an SRQ is generated. Bit 6 (SRQ) in the Serial Poll Status byte is set. Further RESRV overloads will not generate another SRQ until the RESRV overload status bit is cleared. The RESRV status bit is cleared by reading the LIA Status byte (with LIAS?). Presumably, the controller is alerted to the overload via the SRQ, performs a serial poll to clear the SRQ, does something to try to remedy the situation (change gain, experimental parameters, etc.) and then clears the RESRV status bit by reading the LIA status register. A subsequent RESRV overload will then generate another SRQ.

STANDARD EVENT STATUS BYTE	bit	name	usage
	0	INP	Set on input queue overflow (too many commands received at once, queues cleared).
	1	Unused	
	2	QRY	Set on output queue overflow (too many responses waiting to be transmitted, queues cleared).
	3	Unused	
	4	EXE	Set when a command can not execute correctly or a parameter is out of range.
	5	CMD	Set when an illegal command is received.
	6	URQ	Set by any key press or knob rotation.
	7	PON	Set by power-on.

The bits in this register remain set until cleared by reading them or by the \*CLS command.

<b>LIA STATUS BYTE</b>	<u>bit</u>	<u>name</u>	<u>usage</u>
	0	INPUT/RESRV	Set when an Input or Amplifier overload is detected.
	1	FILTR	Set when a Time Constant filter overload is detected.
	2	OUTPT	Set when an Output overload is detected.
	3	UNLK	Set when a reference unlock is detected.
	4	RANGE	Set when the detection frequency switches ranges (harmonic x ref. frequency decreases below 199.21 Hz or increases above 203.12 Hz). Time constants above 30 s and Synchronous filtering are turned off in the upper frequency range.
	5	TC	Set when the time constant is changed indirectly, either by changing frequency range, dynamic reserve, filter slope or expand.
	6	TRIG	Set when data storage is triggered. Only if samples or scans are in externally triggered mode.
	7	unused	

The LIA Status bits stay set until cleared by reading or by the \*CLS command.

<b>ERROR STATUS BYTE</b>	<u>bit</u>	<u>name</u>	<u>usage</u>
	0	Unused	
	1	Backup Error	Set at power up when the battery backup has failed.
	2	RAM Error	Set when the RAM Memory test finds an error.
	3	Unused	
	4	ROM Error	Set when the ROM Memory test finds an error.
	5	GPIB Error	Set when GPIB fast data transfer mode aborted.
	6	DSP Error	Set when the DSP test finds an error.
	7	Math Error	Set when an internal math error occurs.

The Error Status bits stay set until cleared by reading or by the \*CLS command.



## EXAMPLE PROGRAM 1

### Using Microsoft C (v5.1) with the National Instruments GPIB card on the IBM PC.

To successfully interface the SR830 to a PC via the GPIB interface, the instrument, interface card, and interface drivers must all be configured properly. To configure the SR830, the GPIB address must be set using the [Setup] key. The default GPIB address is 8; use this address unless a conflict occurs with other instruments in your system. The SR830 will be set to GPIB address 8 whenever a reset is performed (power on with the [Setup] key down).

Make sure that you follow all the instructions for installing the GPIB card. The National Instruments card cannot be simply unpacked and put into your computer. To configure the card you must set jumpers and switches on the card to set the I/O address and interrupt levels. You must run the program "IBCONF" to configure the resident GPIB driver for you GPIB card. Please refer to the National Instruments manual for information. In this example, the following options must be set with IBCONF:

```
Device name:          LIA
Device address:      8
Terminate Read on EOS: No (for binary transfers)
```

Once all the hardware and GPIB drivers are configured, use "IBIC". This terminal emulation program allows you to send commands to the SR830 directly from your computer's keyboard. If you cannot talk to the SR830 via "IBIC", then your programs will not run. Use the simple commands provided by National Instruments. Use "IBWRT" and "IBRD" to write and read from the SR830. After you are familiar with these simple commands, you can explore more complex programming commands.

```
/******
```

```
/* Example program using Microsoft C V5.1 and the National Instruments GPIB card.
```

```
Connect the Sine Out to the A Input with a BNC cable.
```

```
Run this program by typing the program name followed by a space and the device name.
The device name is the name used in IBCONF to configure the National Instruments driver.
For example, if the program is called LIATEST and the above configuration is used,
then type LIATEST LIA.
```

```
Binary X and Y data will be transferred for 10 seconds to the PC using the FAST transfer command.
After the fast transfer is complete, the existing magnitude (R) data in the data buffer will be transferred
in IEEE floating point format as well as the LIA non-normalized floating point format (faster transfer) */
```

```
#include <conio.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <math.h>
#include "decl.h"

#define SR830 argv[1]

/* function prototypes */
```

## Remote Programming

```
void main(int, char *[]);
void txLia(char *);
void initGpib(char *);
void setupLia(void);
void printOutBinaryResults(void);
void printOutIEEEResults(void);
void printOutLIAResults(void);

/* National Instruments Interface Function Prototypes (488.1 Calls - see the National software manual).
   These are declared in "decl.h"
int ibfind(char*);
void ibwrt(int,char *,int);
void ibrd(int,char *,unsigned long);
void ibrsp(int,char *);
void ibeos(int,int);
void ibtmo(int,int);
*/

/* global variables */

int lia; /* SR830 handle */
int rxBuf[660*2]; /* FAST mode data buffer */
float rfBuf[1000]; /* Floating point data buffer */

void main(int argc, char *argv[])
{
    int nPts,i;
    char tstr[20];

    if (argc<2) {
        printf("\nUsage: liatest <devName>\n");
        exit(1);
    }
    else
        initGpib(SR830);

    txLia("OUTX1"); /* Set the SR830 to output responses to the GPIB port */
    setupLia(); /* Setup the SR830 */

    printf("\nAcquiring Data\n");
    ibtmo(lia,0); /* turn off timeout for lia or set the timeout longer than the scan (10 seconds). The
                  timeout measures the time to transfer the FULL number of bytes, not the time since
                  the most recent byte is received.*/

    txLia("FAST2;STRD"); /* Turn FAST mode data transfer ON, then start scan using the STRD start
                          after delay command. The STRD command MUST be used if the scan is to
                          be started by this program! Do NOT use STRT. */

    /* take data for 10 seconds and then stop */
    ibrd(lia,(char *)rxBuf,2564L); /* get FAST mode data for 10 seconds.
                                    10 seconds of data at 64 Hz sample rate has 64*10 + 1 points,
                                    each point consists of X (2 bytes) and Y (2 bytes) for a total of
                                    4*(64*10+1) = 2564 bytes. */

    i=(int)ibcnt; /* save total number of bytes read */
}
```

```

i=(int)ibcnt;                /* save total number of bytes read */

txLia("PAUS");              /* pause the data storage so no new points are taken */
printOutBinaryResults();    /* format and print the results */

printf("\n%d bytes received.\nPress <Enter> to continue.",i);
getch(); printf("\n");

printf("Reading Results in IEEE Binary Format\n");
txLia("SPTS?");             /* how many points in CH1 (R) buffer? */
ibrd(lia,tstr,20L);         /* get the answer */
sscanf(tstr,"%d",&nPts);    /* convert from a string to an int */
printf ("SPTS?=%d\n",nPts);

sprintf(tstr,"TRCB?1,0,%d",nPts); /* use TRCB? to read the points in IEEE floating point format */
ibrwt(lia,tstr,strlen(tstr));    /* note that we cannot use txLia here because the IFC RDY bit will
                                   not be set until the transfer is complete! */
ibrd(lia,(char *)rfBuf,(long)nPts*4L); /* read directly into a FLOAT array, 4 bytes per point */

printf ("\nReceived %d bytes in IEEE binary format\n",ibcnt);
printOutIEEEResults();        /* format and print results */
printf ("Press <Enter> to continue");
getch(); printf("\n");

printf("Reading Results in LIA Binary Format\n");
sprintf(tstr,"TRCL?1,0,%d",nPts); /* use TRCL? to read the points in LIA floating point format */
ibrwt(lia,tstr,strlen(tstr));    /* note that we cannot use txLia here because the IFC RDY bit will
                                   not be set until the transfer is complete! */
ibrd(lia,(char *)rfBuf,(long)nPts*4L); /* read into FLOAT array but the values are NOT floats! */

printf ("\nReceived %d bytes in LIA binary format\n",ibcnt);
printOutLIAResults();        /* format and print results */
printf ("End of Program");
}

void printOutBinaryResults(void)
{
    /* calculates the first 10 values of R based on the X and Y values taken in FAST mode by the SR830 */

    int i;
    float x,y,r;
    int *ptr;

    printf("\n\n");
    ptr = rxBuf; /* ptr points to the first X,Y pair of values. X and Y are each integers. */
    for (i=0;i<10;i++) {
        x = (float) (*ptr++) /(float) 30000.0; /* 30000 is full scale which is 1 V in this case */
        y = (float) (*ptr++) /(float) 30000.0; /* for other scales, multiply by the full scale voltage */
        r = (float) sqrt(x*x + y*y); /* compute R from X and Y */
        printf("%d %e\n",i,r);
    }
}

```

```

void printOutIEEEResults(void)
{
    /* prints the first 10 values of R transferred in IEEE floating point format by the SR830 */

    int i;

    printf("\n\n");
    for (i=0;i<10;i++)
        printf("%d  %e\n",i,rfBuf[i]);          /* this is simple since the values are already IEEE floats */
}

void printOutLIAResults(void)
{
    /* calculates the first 10 values of R transferred in LIA float format by the SR830 */

    int i,mant,exp;
    int *ptr;
    float val;

    printf("\n\n");
    ptr =(int *) rfBuf;    /* ptr points to integers in rfBuf, not floats! */

    for (i=0;i<10;i++) {
        mant = *ptr++;          /* first comes the mantissa (16 bits) */
        exp = *ptr++ - 124;     /* then the binary exponent (16 bits) offset by 124 */
        val = (float) mant * (float) pow(2.0,(double) exp);
        printf("%d  %e\n",i,val);
    }
}

void initGpib(char *devName)
{
    if ((lia=ibfind(devName))<0) {
        printf("\nCannot Find SR830 \n\a");
        exit(1);
    }
}

void txLia(char *str)
{
    char serPol;

    ibwrt(lia,str,strlen(str));
    do {
        ibrsp(lia,&serPol); /* now poll for IFC RDY */
    } while ((serPol&2)==0); /* until the command finishes executing */
}

void setupLia(void)
{
    txLia("**RST"); /* initialize the lock-in */
}

```



```
txLia("SRAT10; SEND0"); /* set 64 Hz sample rate, stop at end */
txLia("DDEF1,1,0; DDEF2,1,0"); /* set CH1=R, CH2=theta. Buffers store CH1 and CH2 */

printf("Scan is Initialized, Press <Enter> to Begin Scan...");
getch();
}
```



## USING SR530 PROGRAMS WITH THE SR830

The SR830 responds to most SR530 programming commands. This allows the SR830 to drop into an existing SR530 application with a minimum of program changes. Of course, some changes will be required and some features are unique to one instrument or the other. For example, SR530 commands can not put the SR830 into a configuration which is not allowed by the SR830. **All program routines which query the SR530 status MUST be rewritten to query the equivalent SR830 status using the SR830 status commands.**

The SR530 emulation mode is intended to facilitate the transition to the SR830. New applications programs should use the SR830 commands in order to take advantage of all of the SR830 features.

**The SR575 program will NOT run reliably with the SR830.** This is because the SR575 is optimized for speed and the SR830 command execution time for some commands is longer than in the SR530.

The SR530 commands are documented in the SR530 manual. SR530 command parameters follow the SR530 conventions. Exceptions are noted below.

<b>OUTX i</b>	The SR830 OUTX i command sets the output interface to RS232 (i=0) or GPIB (i=1). <b>The OUTX i command MUST be at the start of ANY SR830 program to direct responses to the interface in use.</b>
<b>FMOD i</b>	The SR530 is always in external reference mode. <b>Use the FMOD 0 command to set the SR830 to external reference. To use the SR830 internal oscillator, use the FMOD 1 command.</b>
<b>AX AY AR</b>	The AX, AY and AR commands auto offset the X, Y and R outputs. <b>Unlike the SR530, the X and Y offsets have no effect on R.</b>
<b>AP</b>	The AP command performs the Auto Phase function. <b>AP has no effect if the phase is unstable.</b>
<b>B {n}</b>	The SR830 has no bandpass filter. <b>This command is emulated but no changes are made to the SR830 configuration.</b>
<b>C {n}</b>	Changes the Reference display.
<b>D {n}</b>	Change the dynamic reserve. <b>Unlike the SR530, all reserves are allowed at all sensitivities.</b>
<b>E m {,n}</b>	Change the Channel m expand. <b>n=2 selects expand by 100. Note that expands in the SR830 affect the X and Y BNC outputs as well as the Display outputs.</b>
<b>F {x}</b>	The F command Reads the frequency. <b>The F x command sets the internal oscillator frequency to x Hz.</b>
<b>G {n}</b>	Change the sensitivity from 10 nV (n=1) to 500 mV (n=24). <b>Settings below 100 nV are always allowed. The 1V sensitivity can be set using G25. Querying this sensitivity returns a value of 24.</b>

## Remote Programming

H	The SR830 does not sense the pre-amplifier. <b>This command is emulated and always returns 0.</b>
I {n}	Change the remote/local status. <b>The SR830 Override Remote mode can override the I2 command. Use the OVRM command to change this.</b>
J	<b>Not implemented. Do not use.</b>
K	<b>Not implemented. Do not use.</b>
L m {,n}	Change the line notch filter status.
M {n}	Change the reference mode to 2f. <b>This command actually sets the harmonic detect number to n+1 in order to access harmonics higher than 2f.</b>
N {m}	Change the noise bandwidth. <b>This command has no effect on the time constants. If the S4 command is used to change the display to Xnoise,Ynoise, then the N m command changes the effective ENBW with which the output noise will be reported when queried using the Q1 or Q2 commands. The N command only affects the response to Q1 or Q2 and only if the S4 command is used first.</b>
OX {n} {,v} OY {n} {,v} OR {n} {,v}	Change the X, Y or R offsets. Remember, v is an input voltage (not a percentage) for the SR530. <b>Unlike the SR530, the X and Y offsets have no effect on R.</b>
P {v}	Change the reference phase shift. <b>The value of v is limited to <math>-360.0 \leq v \leq 729.99</math>. The phase shift is also defined differently for the SR830. Check the sense of phase rotation if your application is phase sensitive.</b>
Q1 Q2 QX QY	Read the output values in Volts or degrees. <b>When the current input is selected, the outputs are returned in Amps.</b>
R {n}	Change the reference input mode.
S {n}	Change the Output displays. <b>The SR830 only responds if n=0 (X,Y), n=2 (R,<math>\theta</math>) or n=4 (Xnoise,Ynoise).</b>
T m {,n}	Change the time constant.  <b>If m=1, then T1,n sets the time constant from 1 ms (n=1) to 30 ks (n=16). Time constants greater than 30 s are available only if the detection frequency is below 200 Hz. The time constant slope is not changed. The T1 query returns a maximum value of 11, even if the time constant is greater than 100 s.</b>

If m=2:

T2,0 changes the slope to 6 dB/oct, time constant not changed.

T2,1 changes the time constant to 100 ms with 12 dB/oct slope.

T2,2 changes the time constant to 1 s with 12 dB/oct slope.

Use the T2,n command to change the filter slope, then use T1,n to select the time constant.

U m {,n}

Not implemented. Do not use.

V {n}

Change the value of the SRQ mask. **This command changes the serial poll enable register of the SR830. The serial poll byte is that of the SR830 not the SR530! Programs which query the SR530 status need to be changed to query the equivalent SR830 status byte.**

W n

Not implemented. Do not use.

X n {,v}

Set or query the auxiliary analog ports. If n=1,2,3 or 4, the value of Aux Input n is returned. **If n=5 or 6, then the Xn,v sets the value of Aux Output 1 or 2 to v Volts. The X5 ratio is NOT implemented. Ratio outputs must be done using the SR830 display ratio mode.**

Y {n}

Not implemented. Do not use. Use the SR830 status commands to read the SR830 status bytes.

Z

Reset the SR830. **The instrument is reset to the SR830 default setup listed in the Operation section. This differs slightly from the SR530 default. (The sensitivity is set to 1 V, not 500 mV).**



# PERFORMANCE TESTS

## Introduction

The performance tests described in this section are designed to verify with a high degree of confidence that the unit is performing correctly.

The results of each test may be recorded on the test sheet at the end of this section.

## Serial Number

If you need to contact Stanford Research Systems, please have the serial number of your unit available. The 5-digit serial number is printed on a label affixed to the rear panel. The serial number is also displayed on the CH1 and CH2 displays when the unit is powered on.

## Firmware Revision

The firmware revision code is shown on the Reference display when the unit is powered on.

## Preset

Throughout this section, it will be necessary to preset the lock-in into a known default state. To do this, turn the power off. Turn the power back on while holding down the [Setup] key. The unit will perform power up tests and then assume the default settings. Each test generally starts with a preset. This procedure will be referred to as {PRESET}.

## Warm Up

The lock-in should be turned on and allowed to warm up for at least an hour before any tests are performed. The self test does not require any warm up period.

It is necessary to turn the unit off and on to preset it. As long as the unit is powered on immediately, this will not affect the test results.

## Test Record

Make a copy of the SR830 Performance Test Record at the end of this section. Fill in the results of the tests on this record. This record will allow you to determine whether the tests pass or fail and also to preserve a record of the tests.

## If A Test Fails

If a test fails, you should check the settings and connections of any external equipment and, if possible, verify its operation using a DVM, scope or some other piece of test equipment.

After checking the setup, repeat the test from the beginning to make sure that the test was performed correctly.

If the test continues to fail, contact Stanford Research Systems for further instructions. Make sure that you have the unit's serial number and firmware revision code handy. Have the test record on hand as well.

## Necessary Equipment

The following equipment is necessary to complete the performance tests. The suggested equipment or its equivalent should be used.

### 1. Frequency Synthesizer

Freq Range	1 Hz to 1 MHz
Freq Accuracy	better than 5 ppm
Amplitude Accuracy	0.2 dB from 1 Hz to 100 kHz
Harmonic Distortion	≤ -65 dBc

Spurious TTL SYNC	≤ -55 dBc available
----------------------	------------------------

Recommended	SRS DS335
-------------	-----------

### 2. AC Calibrator

Freq Range	10 Hz to 100 kHz
Amplitude	1 mV to 10 V
Accuracy	0.1%
External phase locking capability	

Recommended	Fluke 5200A
-------------	-------------

### 3. DC Voltmeter

Range	19.999 V, 4 1/2 digits
Accuracy	0.005%

Recommended	Fluke 8840A
-------------	-------------

### 4. Feedthrough Terminations

Impedance	50 Ω
-----------	------

## Front Panel Display Test

To test the front panel displays, press the [Phase] and [Freq] keys together. All of the LED's will turn on. Press [Phase] to decrease the number of on LED's to half on, a single LED and no LED's on. Use the knob to move the turned on LED's across the panel. Press [Freq] to increase the number of on LED's. Make sure that every LED can be turned on. Press any other key to exit this test mode.

## Keypad Test

To test the keypad, press the [Phase] and [Ampl] keys together. The CH1 and CH2 displays will read 'Pad code' and a number of LED indicators will be turned on. The LED's indicate which keys have not been pressed yet. Press all of the keys on the front panel, one at a time. As each key is pressed, the key code is displayed in the Reference display, and nearest indicator LED turns off. When all of the keys have been pressed, the display will return to normal. To return to normal operation without pressing all of the keys, simply turn the knob.



## **1. Self Tests**

The self tests check the lock-in hardware. These are functional tests and do not relate to the specifications. These tests should be checked before any of the performance tests.

### **Setup**

No external setup is required for this test.

### **Procedure**

- 1) {PRESET} (Turn on the lock-in with the [Setup] key pressed)  
Check the results of the DATA, BATT, PROG and DSP tests.
- 2) This completes the functional hardware tests. Enter the results of this test in the test record at the end of this section.



## 2. DC Offset

This test measures the DC offset of the input.

### Setup

Connect a 50 $\Omega$  terminator to the A input. This shorts the input so the lock-in's own DC offset will be measured.

### Procedure

- 1) {PRESET} (Turn the lock-in off and on with the [Setup] key pressed)
- 2) Press the keys in the following sequence:
  - [Freq]  
Use the knob to set the frequency to 1.00 Hz.
  - [Sensitivity Down]  
Set the sensitivity to 1 mV.
  - [CH1 Display]  
Set the Channel 1 display to R.
- 3) Wait at least 10 seconds, then record the reading of R.
- 4) Press
  - [Couple]  
Select DC coupling.
- 5) Wait 10 seconds, then record the reading of R.
- 6) This completes the DC offset test. Enter the results of this test in the test record at the end of this section.



### 3. Common Mode Rejection

This test measures the common mode rejection of the lock-in.

#### Setup

We will use the internal oscillator sine output to provide the signal.

Connect the Sine Out to both the A and B inputs of the lock-in. Use equal length cables from A and B to a BNC TEE. Connect the cable from the Sine Out to the TEE. Do not use any termination.

#### Procedure

- 1) {PRESET} (Turn the lock-in off and on with the [Setup] key pressed)
- 2) Press the keys in the following sequence:
  - [Freq]  
Use the knob to adjust the frequency to 100.0 Hz.
  - [Channel 1 Display]  
Set the Channel 1 display to R.
- 3) The value of R should be 1.000 V (within 2%).
- 4) Press
  - [Couple]  
Select DC coupling.
  - [Input]  
Select A-B.
  - [Sensitivity Down]  
Set the sensitivity to 200  $\mu$ V.
- 5) Record the value of R.
- 6) This completes the CMRR measurement test. The common mode rejection is  $20\log(1.0/R)$  where R is in Volts. Enter the results of this test in the test record at the end of this section.



## 4. Amplitude Accuracy and Flatness

This test measures the amplitude accuracy and frequency response.

### Setup

We will use the frequency synthesizer to provide an accurate frequency and the AC calibrator to provide a sine wave with an exact amplitude.

Connect the output of the frequency synthesizer to the phase lock input of the calibrator. Connect the output of the AC calibrator to the A input of the lock-in. Be sure to use the appropriate terminations where required. Connect the TTL SYNC output of the synthesizer to the Reference Input of the lock-in.

Set the Synthesizer to:

Function	Sine
Frequency	1 kHz
Amplitude	0.5 Vrms
Offset	off or 0V
Sweep	off
Modulation	none

Set the AC Calibrator to:

Frequency	1 kHz
Amplitude	1.000 Vrms
Voltage	Off
Phase Lock	On
Sense	Internal

### Procedure

- 1) {PRESET} (Turn the lock-in off and on with the [Setup] key pressed)
- 2) Press the keys in the following sequence:

[Source]  
Select External reference mode (INTERNAL led off).

[Trig]  
Select POS EDGE.

[Channel 1 Display]  
Set the Channel 1 display to R.

[Slope/Oct]  
Select 24 dB/oct.

- 3) Amplitude accuracy is verified at 1 kHz and various sensitivities. For each sensitivity setting in the table below, perform steps 3a through 3c.

<u>Sensitivity</u>	<u>AC Calibrator Amplitude</u>
1 V	1.0000 Vrms
200 mV	200.00 mVrms
100 mV	100.000 mVrms
20 mV	20.000 mVrms
10 mV	10.000 mVrms

- a) Set the AC calibrator to the amplitude shown in the table.

## Performance Tests

- b) Press  
    [Sensitivity Up/Dn]  
    Select the sensitivity from the table.
- c) Wait for the R reading to stabilize. Record the value of R for each sensitivity.
- 4) Frequency response is checked at frequencies above 1 kHz. The test frequencies are listed below.  
    Test Frequencies  
        24 kHz  
        48 kHz  
        72 kHz  
        96 kHz
  - a) Set the AC calibrator to 1 kHz and an amplitude of 200.00 mVrms.
  - b) Set the frequency synthesizer to 1 kHz.
  - c) Press  
        [Sensitivity Up/Dn]  
        Set the sensitivity 200 mV.
  - d) Set the AC calibrator and frequency synthesizer to the frequency in the table.
  - e) Wait for the R reading to stabilize. Record the value of R.
  - f) Repeat steps 4d and 4e for all of the frequencies listed.
- 5) This completes the amplitude accuracy and frequency response test. Enter the results of this test in the test record at the end of this section.



## 5. Amplitude Linearity

This test measures the amplitude linearity. This tests how accurately the lock-in measures a signal smaller than full scale.

### Setup

We will use the frequency synthesizer to provide an accurate frequency and the AC calibrator to provide a sine wave with an exact amplitude.

Connect the output of the frequency synthesizer to the phase lock input of the calibrator. Connect the output of the AC calibrator to the A input of the lock-in. Be sure to use the appropriate terminations where required. Connect the TTL SYNC output of the synthesizer to the Reference Input of the lock-in.

Set the Synthesizer to:

Function	Sine
Frequency	1 kHz
Amplitude	0.5 Vrms
Offset	off or 0V
Sweep	off
Modulation	none

Set the AC Calibrator to:

Frequency	1 kHz
Amplitude	1.0000 Vrms
Voltage	Off
Phase Lock	On
Sense	Internal

### Procedure

- 1) {PRESET} (Turn the lock-in off and on with the [Setup] key pressed)
- 2) Press the keys in the following sequence:

[Source]  
Select External reference mode (INTERNAL led off).

[Trig]  
Select POS EDGE.

[Channel 1 Display]  
Set the Channel 1 display to R.

[Slope/Oct]  
Select 24 dB/oct.

- 3) For each of the amplitudes listed below, perform steps 3a through 3c.

#### AC Calibrator Amplitudes

1.0000 Vrms  
100.00 mVrms  
10.000 mVrms

- a) Set the AC calibrator to the amplitude in the table.
  - b) Wait for the R reading to stabilize. Record the value of R.
- 4) This completes the amplitude linearity test. Enter the results of this test in the test record at the end of this section.



## 6. Frequency Accuracy

This test measures the frequency accuracy of the lock-in. This tests the accuracy of the frequency counter inside the unit. The counter is used only in external reference mode. The internal oscillator frequency is set by a crystal and has 25 ppm frequency accuracy.

### Setup

We will use the frequency synthesizer to provide the reference signal.

Connect the TTL SYNC output of the frequency synthesizer to the Reference input of the lock-in.

### Procedure

- 1) {PRESET} (Turn the lock-in off and on with the [Setup] key pressed)
- 2) Set the frequency synthesizer to a frequency of 10 kHz.
- 3) Press the keys in the following sequence:
  - [Source]  
Select External reference mode (INTERNAL led off).
  - [Trig]  
Select POS EDGE.
- 4) The lock-in should be locked to the external reference. The frequency is displayed at the bottom of the screen. Record the frequency reading.
- 5) This completes the frequency accuracy test. Enter the results of this test in the test record at the end of this section.



## 7. Phase Accuracy

This test measures the phase accuracy of the lock-in. Due to the design of the lock-in, the phase accuracy can be determined by measuring the phase of the internal oscillator Sine Out.

### Setup

Connect the Sine Out to the A input of the lock-in using a 1 meter BNC cable. Do not use any termination.

### Procedure

- 1) {PRESET} (Turn the lock-in off and on with the [Setup] key pressed)
- 2) Press the keys in the following sequence:

[Slope /Oct]  
Select 24 dB/oct.

[Couple]  
Select DC coupling.

[Channel 1 Display]  
Set the Channel 1 display to R.

[Channel 2 Display]  
Set the Channel 2 display to  $\theta$ .

- 3) The value of R should be 1.000 V ( $\pm 2\%$ ) and the value of  $\theta$  should  $0^\circ$  ( $\pm 1^\circ$ ).
- 4) Phase accuracy is checked at various frequencies. The test frequencies are listed below.

#### Test Frequencies

10 Hz  
100 Hz  
1 kHz  
10 kHz

- a) Press

[Freq]  
Use the knob to set the internal oscillator to the frequency from the table.

- b) Wait for the readings to stabilize. Record the value of  $\theta$ .

- c) Repeat steps 4a and 4b for all frequencies in the table.

- 5) This completes the phase accuracy test. Enter the results of this test in the test record at the end of this section.



## 8. Sine Output Amplitude Accuracy and Flatness

This test measures the amplitude accuracy and frequency response of the internal oscillator Sine Out.

### Setup

We will use the lock-in to measure the Sine Out. Connect the Sine Out to the A input of the lock-in.

### Procedure

- 1) {PRESET} (Turn the lock-in off and on with the [Setup] key pressed)
- 2) Press the keys in the following sequence:

[Channel 1 Display]  
Set the Channel 1 display to R.

- 3) Amplitude accuracy is verified at 1 kHz using various sensitivities. For each sine amplitude and sensitivity setting in the table below, perform steps 3a through 3b.

<u>Sensitivity</u>	<u>Sine Output Amplitude</u>
1 V	1.000 Vrms
200 mV	0.200 Vrms
50 mV	0.050 Vrms
10 mV	0.010 Vrms

- a) Press

[Amp]  
Use the knob to set the sine amplitude to the value in the table.

[Sensitivity Up/Dn]  
Set the sensitivity to the value in the table.

- b) Wait for the R reading to stabilize. Record the value of R.

- c) Repeat 3a and 3b for each amplitude in the table.

- 4) Frequency response is checked at frequencies above 1 kHz. The sine amplitude is set to 1 Vrms for all frequencies. The test frequencies are listed below.

<u>Test Frequencies</u>
24 kHz
48 kHz
72 kHz
96 kHz

- c) Press

[Sensitivity Up]  
Set the sensitivity to 1 V.

[Amp]  
Use the knob to set the sine amplitude to 1.00 V.

## Performance Tests

- d) Press  
    [Freq]  
    Use the knob to set the internal oscillator frequency to the value in the table.
  - e) Wait for the R reading to stabilize. Record the value of R.
  - f) Repeat steps 4d and 4e for all of the frequencies listed.
- 5) This completes the sine output amplitude accuracy and frequency response test. Enter the results of this test in the test record at the end of this section.



## 9. DC Outputs and Inputs

This test measures the DC accuracy of the DC outputs and inputs of the lock-in.

### Setup

We will use the digital voltmeter (DVM) to measure the DC outputs of the lock-in. Then we will use one of the outputs to generate a voltage to measure on the DC inputs.

Connect a 50 $\Omega$  termination to the A input.

### Procedure

- 1) {PRESET} (Turn the lock-in off and on with the [Setup] key pressed)
- 2) For the CH1 and CH2 outputs, repeat steps 2a through 2e.
  - a) Connect the CH1 (or CH2) output to the DVM. Set the DVM to 19.999 V range.
  - b) Press  
[Channel 1 (or 2) Offset On/Off]  
Turn the offset on.
  - c) For each of the offsets in the table below, repeat steps 2d and 2e.

Offsets (%)

-100.00  
-50.00  
0.00  
50.00  
100.00

- d) Press  
[Channel 1 (or 2) Offset Modify]  
Show the offset in the Reference display.  
Use the knob to set the offset to the value in the table.
- e) Record the DVM reading.
- 3) For each Aux Output (1, 2, 3 and 4), repeat steps 3a through 3e.
  - a) Press  
[Aux Out]  
Display the correct Aux Output level on the Reference display.
  - b) Connect the selected Aux Output (on the rear panel) to the DVM.

## Performance Tests

c) For each output voltage in the table below, repeat steps 3d and 3e.

Output Voltages

-10.000  
-5.000  
0.000  
5.000  
10.000

d) Use the knob to adjust the Aux Output level to the value from the table.

e) Record the DVM reading.

4) Press

[Aux Out]

Display Aux Out 1 on the Reference display.

5) For Aux Inputs 1 and 2, repeat steps 5a through 5e.

a) Connect Aux Out 1 to Aux Input 1 (or 2) with a BNC cable.

b) Press

[Channel 1 Display]

Set the Channel 1 display to AUX IN 1 (or 2)

c) For each output voltage in table 3c above, repeat steps 5d and 5e.

d) Use the knob to adjust the Aux Out 1 level to the values from the table above.

e) Record the Aux Input 1 (or 2) value from the Channel 1 display.

6) For Aux Inputs 3 and 4, repeat steps 6a through 6e.

a) Connect Aux Out 1 to Aux Input 3 (or 4) with a BNC cable.

b) Press

[Channel 2 Display]

Set the Channel 2 display to AUX IN 3 (or 4)

c) For each output voltage in table 3c above, repeat steps 6d and 6e.

d) Use the knob to adjust the Aux Out 1 level to the values from the table above.

e) Record the Aux Input 3 (or 4) value from the Channel 1 display.

7) This completes the DC outputs and inputs test. Enter the results of this test in the test record at the end of this section.

## 10. Input Noise

This test measures the lock-in input noise.

### Setup

Connect a 50 $\Omega$  termination to the A input. This grounds the input so the lock-in's own noise is measured.

### Procedure

- 1) {PRESET} (Turn the lock-in off and on with the [Setup] key pressed)
- 2) Press the keys in the following sequence:
  - [Sensitivity Down]  
Set the sensitivity to 100 nV.
  - [Channel 1 Display]  
Set the Channel 1 display to X Noise.
- 3) Wait until the reading of Channel 1 stabilizes. Record the value of Channel 1.
- 4) This completes the noise test. Enter the results of this test in the test record at the end of this section.



## SR830 Performance Test Record

Serial Number \_\_\_\_\_ Tested By \_\_\_\_\_  
 Firmware Revision \_\_\_\_\_ Date \_\_\_\_\_

Equipment Used \_\_\_\_\_  
 \_\_\_\_\_

### 1. Self Tests

<u>Test</u>	<u>Pass</u>	<u>Fail</u>
DATA	_____	_____
BATT	_____	_____
PROG	_____	_____
DSP	_____	_____

### 2. DC Offset

<u>Input Coupling</u>	<u>Reading</u>	<u>Upper Limit</u>
AC	_____	0.500 mV
DC	_____	0.500 mV

### 3. Common Mode Rejection

<u>Frequency</u>	<u>Reading</u>	<u>Upper Limit</u>
100 Hz	_____	30 $\mu$ V

### 4. Amplitude Accuracy and Flatness

<u>Sensitivity</u>	<u>Calibrator Ampl.</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
1 V	1.0000 Vrms	0.9900 V	_____	1.0100 V
200 mV	200.00 mVrms	198.00 mV	_____	202.00 mV
100 mV	100.000 mVrms	99.00 mV	_____	101.00 mV
20 mV	20.000 mVrms	19.800 mV	_____	20.200 mV
10 mV	10.000 mVrms	9.900 mV	_____	10.100 mV

<u>Sensitivity</u>	<u>Frequency</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
200 mV	24 kHz	198.00 mV	_____	202.00 mV
200 mV	48 kHz	198.00 mV	_____	202.00 mV
200 mV	72 kHz	198.00 mV	_____	202.00 mV
200 mV	96 kHz	198.00 mV	_____	202.00 mV

**SR830 Performance Test Record****5. Amplitude Linearity**

<u>Sensitivity</u>	<u>Calibrator Ampl.</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
1 V	1.0000 Vrms	0.9900 V	_____	1.0100 V
	100.00 mVrms	0.0990 V	_____	0.1010 V
	10.000 mVrms	0.0098 V	_____	0.0102 V

**6. Frequency Accuracy**

<u>Input Frequency</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
10 kHz	9.990 kHz	_____	10.010 kHz

**7. Phase Accuracy**

<u>Frequency</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
10 Hz	-1.0 deg	_____	+1.0 deg
100 Hz	-1.0 deg	_____	+1.0 deg
1 kHz	-1.0 deg	_____	+1.0 deg
10 kHz	-1.0 deg	_____	+1.0 deg

**8. Sine Output Amplitude and Flatness**

<u>Sensitivity</u>	<u>Sine Output Ampl.</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
1 V	1.000 Vrms	0.9800 V	_____	1.0200 V
200 mV	0.200 Vrms	196.00 mV	_____	204.00 mV
50 mV	0.050 Vrms	49.000 mV	_____	51.000 mV
10 mV	0.010 Vrms	9.800 mV	_____	10.200 mV

<u>Sine Ampl.</u>	<u>Frequency</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
1.000 Vrms	24 kHz	0.9800 V	_____	1.0200 V
	48 kHz	0.9800 V	_____	1.0200 V
	72 kHz	0.9800 V	_____	1.0200 V
	96 kHz	0.9800 V	_____	1.0200 V

**9. DC Outputs and Inputs**

<u>Output</u>	<u>Offset</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
CH1	-100.00	9.960 V	_____	10.040 V
	-50.00	4.960 V	_____	5.040 V
	0.00	-0.020 V	_____	0.020 V
	50.00	-5.040 V	_____	-4.960 V
	100.00	-10.040 V	_____	-9.960 V

## SR830 Performance Test Record

### 9. DC Outputs and Inputs (continued)

<u>Output</u>	<u>Offset</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
CH2	-100.00	9.960 V	_____	10.040 V
	-50.00	4.960 V	_____	5.040 V
	0.00	-0.020 V	_____	0.020 V
	50.00	-5.040 V	_____	-4.960 V
	100.00	-10.040 V	_____	-9.960 V
<u>Output</u>	<u>Voltage</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
AUX OUT 1	-10.000	-10.040 V	_____	-9.960 V
	-5.000	-5.040 V	_____	-4.960 V
	0.000	-0.020 V	_____	0.020 V
	5.000	4.960 V	_____	5.040 V
	10.000	9.960 V	_____	10.040 V
<u>Output</u>	<u>Voltage</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
AUX OUT 2	-10.000	-10.040 V	_____	-9.960 V
	-5.000	-5.040 V	_____	-4.960 V
	0.000	-0.020 V	_____	0.020 V
	5.000	4.960 V	_____	5.040 V
	10.000	9.960 V	_____	10.040 V
<u>Output</u>	<u>Voltage</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
AUX OUT 3	-10.000	-10.040 V	_____	-9.960 V
	-5.000	-5.040 V	_____	-4.960 V
	0.000	-0.020 V	_____	0.020 V
	5.000	4.960 V	_____	5.040 V
	10.000	9.960 V	_____	10.040 V
<u>Output</u>	<u>Voltage</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
AUX OUT 4	-10.000	-10.040 V	_____	-9.960 V
	-5.000	-5.040 V	_____	-4.960 V
	0.000	-0.020 V	_____	0.020 V
	5.000	4.960 V	_____	5.040 V
	10.000	9.960 V	_____	10.040 V

## SR830 Performance Test Record

### 9. DC Outputs and Inputs (continued)

<u>Input</u>	<u>Voltage</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
AUX IN 1	-10.000	-10.040 V	_____	-9.960 V
	-5.000	-5.040 V	_____	-4.960 V
	0.000	-0.020 V	_____	0.020 V
	5.000	4.960 V	_____	5.040 V
	10.000	9.960 V	_____	10.040 V

<u>Input</u>	<u>Voltage</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
AUX IN 2	-10.000	-10.040 V	_____	-9.960 V
	-5.000	-5.040 V	_____	-4.960 V
	0.000	-0.020 V	_____	0.020 V
	5.000	4.960 V	_____	5.040 V
	10.000	9.960 V	_____	10.040 V

<u>Input</u>	<u>Voltage</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
AUX IN 3	-10.000	-10.040 V	_____	-9.960 V
	-5.000	-5.040 V	_____	-4.960 V
	0.000	-0.020 V	_____	0.020 V
	5.000	4.960 V	_____	5.040 V
	10.000	9.960 V	_____	10.040 V

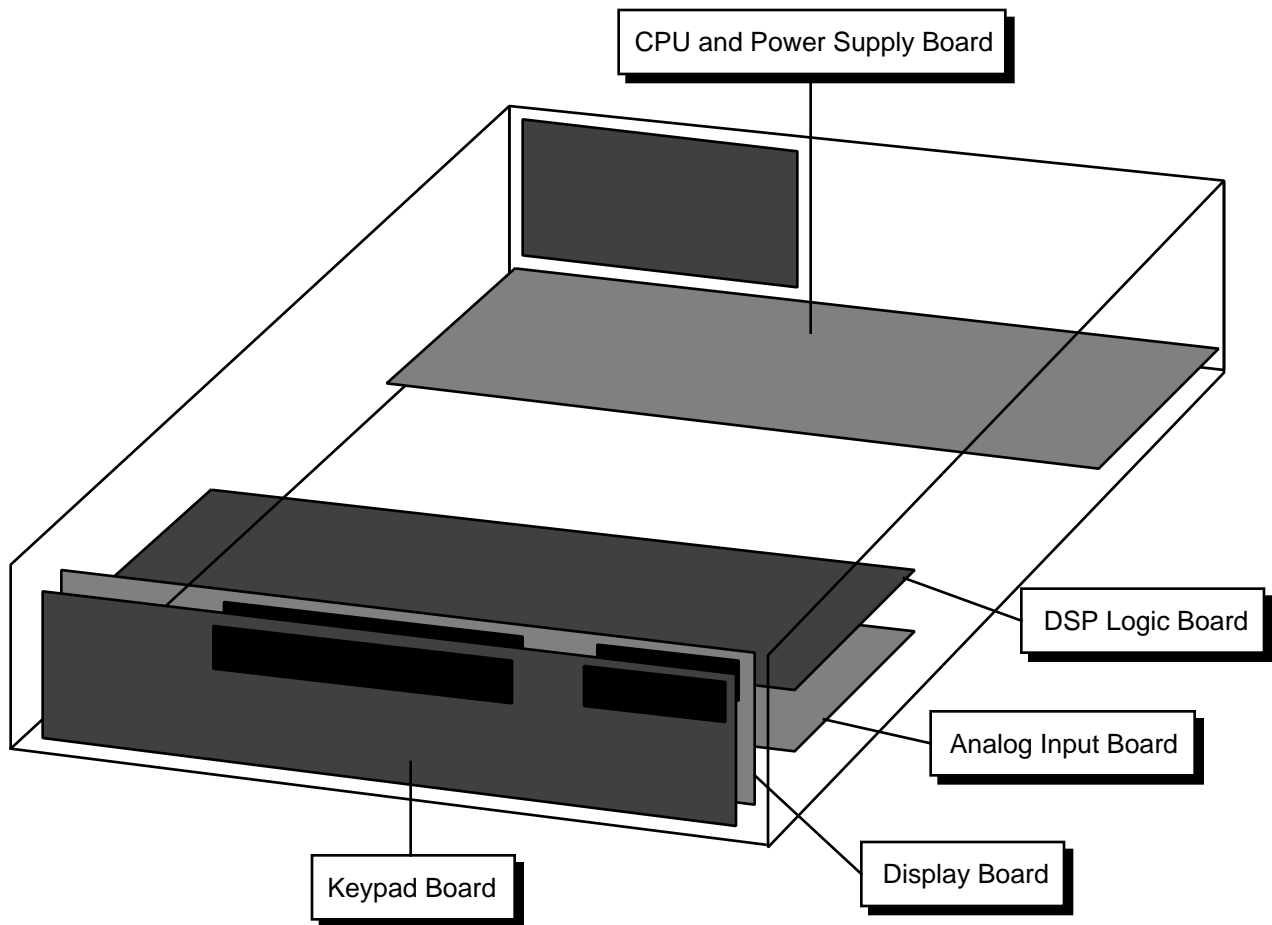
<u>Input</u>	<u>Voltage</u>	<u>Lower Limit</u>	<u>Reading</u>	<u>Upper Limit</u>
AUX IN 4	-10.000	-10.040 V	_____	-9.960 V
	-5.000	-5.040 V	_____	-4.960 V
	0.000	-0.020 V	_____	0.020 V
	5.000	4.960 V	_____	5.040 V
	10.000	9.960 V	_____	10.040 V

### 10. Input Noise

<u>Frequency</u>	<u>Sensitivity</u>	<u>Reading</u>	<u>Upper Limit</u>
1 kHz	100 nV Min Reserve	_____	8 nV/ Hz



## CIRCUIT DESCRIPTION



### CAUTION

**Always disconnect the power cord and wait at least one minute before opening the unit. Dangerous power supply voltages may be present even after the unit has been unplugged.**

**Check the LED at the front edge of the power supply board. The unit is safe only if the LED is OFF. If the LED is ON, then DO NOT attempt any service on the unit.**

**This unit is to be serviced by qualified service personnel only. There are no user serviceable parts inside.**

### CIRCUIT BOARDS

The SR830 has five main printed circuit boards. The five boards shown contain most of the active circuitry of the unit. The rear panel circuit board only provides connections to the BNC connectors on the rear panel.

**NOTICE: Schematics may not show current part numbers or values.**

**Refer to parts list for current part numbers or values.**



## CPU and POWER SUPPLY BOARD

The CPU board contains the microprocessor system. All display, front panel, disk, and computer interfaces are on this board.

### MICROPROCESSOR SYSTEM

The microprocessor, U101, is an 80C186 microcontroller which integrates a fast 16 bit processor, counter-timers, interrupt controller, DMA controller, and I/O decoding into a single component.

The 80C186 uses a 24.00 MHz crystal, X101, as its oscillator. The instruction clock cycle is 2 oscillator cycles or 12.0 MHz. The data and lower 16 bits of address are multiplexed on AD0-AD15. U201, U202, U203 latch the address A0-A19 at the beginning of each memory or I/O cycle. U204 and U205 are bidirectional data bus drivers which are active during the data read/write portion of each memory or I/O cycle.

The 80C186 can address 1 Mbyte of memory and 64k of I/O space. The memory is mapped into 2 256kbyte blocks. Each block has 2 sockets, one for the low byte and one for the high byte of data.

U303 and U304 are 128kbyte EPROMS holding the program boot firmware. This memory is mapped at C0000H to FFFFFH (256k).

U401 and U402 are 128kbyte CMOS static RAMs mapped at 00000H to 3FFFFH (256k). U401 and U402 are backed up by the battery. Q401 provides power down RAM protection. This memory is system memory.

3 of the 7 80C186's peripheral chip select strobes are used by peripherals on the CPU board. -PCS0 is decoded into 16 I/O strobes which access the displays, keypad and knob, etc. -PCS1 decodes the the GPIB controller. -PCS2 selects the UART.

### FRONT PANEL INTERFACE

U614 and U615 buffer the front panel connector cable. The Display Board holds the front panel logic.

### SPIN KNOB

The knob is an optical encoder buffered by U612. Each transition of its outputs is clocked into U610 or U611 and generates an interrupt at the output of U602A. The processor keeps track of the knob's position continuously.

### SPEAKER

The speaker is driven by a timer on the 80C186. The timer outputs a square wave which is enabled by U602B and drives the speaker through Q705.

### GPIB INTERFACE

The GPIB (IEEE-488) interface is provided by U902, a TMS9914A controller. U903 and U904 buffer data I/O to the GPIB connector. U902 is programmed to provide an interrupt to the processor whenever there is bus activity addressed to the unit.

### RS232 INTERFACE

The SCN2641 UART, U905, provides all of the UART functions as well as baud rate generation. Standard baud rates up to 19.2k can be generated from the 3.6864 MHz clock. U906 buffers the outgoing data and control signals. Incoming signals are received by U705A and U705B. If the host computer asserts DTR, RS232 data output from the unit will cease.

The RS232 port is a DCE and may be connected to a PC using a standard serial cable (not a "null modem" cable).

### EXPANSION CONNECTOR

All control of the data acquisition hardware is through the signals on the 30 pin expansion connector.

## Circuit Description

### POWER SUPPLY

**CAUTION: Dangerous voltages are present on this circuit board whenever the instrument is attached to an AC power source and the rear panel power switch is "on".**

**Always disconnect the power cord and wait at least one minute before opening the unit. Check the LED at the front edge of the power supply board. The unit is safe only if the LED is OFF. If the LED is ON, then DO NOT attempt any service on the unit.**

### UNREGULATED POWER SUPPLIES

A power entry module, with RF line filter, is used to configure the unit for 100, 120, 220, or 240 VAC. The line filter reduces noise from the instrument and reduces the unit's susceptibility to line voltage noise.

Bridge rectifiers are used to provide unregulated DC at  $\pm 24V$ ,  $\pm 20V$  and  $\pm 8V$ . Schottky diodes are used for all supplies to reduce rectifier losses.

Resistors provide a bleed current on all of the unregulated supply filter capacitors. Because of the large capacitances in this circuit, the time for the voltages to bleed to zero is about a minute after the power is turned off.

### POWER SUPPLY REGULATORS

The voltage regulators provide outputs at +5V, -5V,  $\pm 15V$ , and  $\pm 12V$ . The +5V regulators are designed to operate with a very low drop-out voltage.

There are 2 +5V supplies, one to power the CPU board and front panel displays (+5V\_P), and one to power the DSP Logic Board (+5V\_I).

U6 and U8 are the  $\pm 12V$  regulators. U5 is the -5V regulator.

U9 and U10 provide  $\pm 20V$  sources which are not referenced to the digital ground (as are all of the supplies mentioned above). This allows the analog input board to establish a ground at the signal input without digital ground noise.

U1 provides power-up and power-down reset.

The 24 VDC brushless fan cools the heat sink and power supply rectifiers.

## DSP LOGIC BOARD

### OVERVIEW

The DSP LOGIC BOARD takes a digital input from the A/D Converter on the Analog Input Board and performs all of the computations related to the measurement before it is displayed on the screen. This includes generating the digital reference sine wave, demodulating the signal, low-pass filtering the results, and offset and expanding the outputs. The internal oscillator sine output and Aux D/A outputs are generated on this board as well. The reference phase lock loop controls the clock of this board whenever the reference mode is external. These functions are implemented within a system comprised of five functional blocks: the Digital Signal Processor (DSP), the DAC Outputs, the Timing Signal Generator, the Reference Clock Generator and the I/O Interface. Through the use of highly efficient algorithms, the system is capable of real-time lock-in operation to 100 kHz with 24 dB/oct filtering on both X and Y as well as providing a synthesized analog sine output.

### DSP PROCESSOR

The SR830 utilizes a Motorola 24-bit DSP56001 digital signal processor (U501). The DSP is configured without external memory. The lock-in algorithms run entirely within the internal program and data memory of the DSP itself. The Host processor bus is connected to the main CPU Board via the I/O Interface on the DSP Logic Board. The 80C186 processor on the CPU Board acts as the "host" processor to the DSP. DSP firmware and commands are downloaded from the CPU Board to invoke different operating modes. The DSP also has two dedicated serial ports: one for receiving, and one for transmitting.

### REFERENCE CLOCK SOURCE

The clock to the DSP is derived from the timing generator. U120, U121 and U122 are gates which select the clock source for the entire digital board.

When the reference mode is internal, the 30.208 MHz crystal (U111) is used. The A/D inputs and D/A outputs run with a 256 kHz cycle and the DSP performs 59 instructions each cycle (each instruction takes two clocks). The crystal

also sets the internal reference frequency accuracy.

When the reference mode is external, the VCO (voltage controlled oscillator, U110) is used as the system clock. The VCO nominally runs at 30 MHz as well. U105 is a phase comparator. The external reference input, discriminated by U103 (or TTL buffered through U104D) is one of the inputs to the phase comparator. The other input is the internal reference. The DSP always synthesizes a sine wave at the reference frequency. This is the Sine Output. This sine output is discriminated by U209 into a TTL square wave (TTL Sync Out) and is the other input to the phase comparator. The phase lock loop then controls the VCO which is the clock to the DSP. This in turn changes the sine output frequency to maintain frequency lock with the external reference. The DSP is constantly getting external frequency information from the host (based upon counter U622) which allows the DSP to synthesize nearly the correct reference frequency assuming a 30 MHz clock. This keeps the VCO within range at all frequencies.

### TIMING GENERATOR

All timing signals for the DSP and Analog boards are derived from the system clock by PALs (U601-604). These PALs generate the clocks for the DACs and A/D converter, the multiplexing signals for the Aux inputs and outputs, etc.

### SERIAL CHANNELS

There are two serial data streams from the A/D converter on the Analog Input board which need to be received by the DSP. The digitized input signal is received directly via the DSP's serial input port. The Aux A/D input data is shifted into a pair of serial-to-parallel registers (U502 and U503) and is read via the DSP data bus. Each A/D input channel provides a new sample every 4  $\mu$ s.

There are two dual-channel D/A converters on this board for a total of four D/A output channels. Each output channel provides a new output every 4  $\mu$ s. This means that 4 output values must be written by the DSP each 4  $\mu$ s cycle. The DSP writes to one channel of each D/A converter via its serial

## Circuit Description

transmit port each cycle. The transmit port operates at twice the frequency of the receive port. The DSP writes to the other channel of each DAC via a pair of parallel-to-serial registers (U504 and U505).

### DAC OUTPUTS

Three of the DAC output channels provide Sine Out, X and Y. The fourth channel is multiplexed into eight slow outputs. Two of these are the front panel CH1 and CH2 outputs when the outputs are proportional to a trace. Four of these are the Aux D/A outputs. The last two are used to provide internal offset trims to the reference and sine discriminators.

The DSP generates sine waves using direct digital synthesis. At each 4  $\mu$ s cycle, the DSP calculates the next sine output value based upon the desired reference frequency. This value is output via a DAC and converted to an analog output. This output is a sampled sine wave. To convert this to a smooth, low distortion analog sine wave, the output is filtered to remove frequency components above 100 kHz (U201-203). The filter output is scaled by DAC U206 and output by driver U207. U209 discriminates the zero crossings to provide a TTL square wave at the reference frequency. This is the TTL SYNC out as well as the feedback to the phase lock loop in external reference mode.

### I/O INTERFACE TO CPU BOARD

The I/O interface provides the communication pathway between the DSP Logic Board and the main CPU Board. U610 and U613 are buffers for the address and data bus connections. Both buffer chips are enabled only when the CPU Board is writing to the DSP Logic Board. This helps isolate the activity on the CPU Board from affecting circuitry on the DSP Logic Board. U608 and U609 are simple D-type latches used to hold configuration data for the DSP Logic Board. U606 is the main decoder PAL and generates all of the chip selects and strobes needed by the DSP Logic Board.

### POWER

The bulk of the digital circuitry, the DSP and the timing PALs and the interface circuits are all powered by +5V from the power supply board. The

$\pm 22$ V from the power supply is used to generate  $\pm 15$ V for the op amps.  $\pm 5.6$ V for analog switches and op amps is generated from the  $\pm 15$ V supplies. The reference and sine discriminators use separate  $\pm 5$ V supplies regulated from the  $\pm 15$ V supplies as well.

## ANALOG INPUT BOARD

### OVERVIEW

The Analog Input Board provides the very important link between the user's input signal and the DSP processor. From the front panel BNC, the user's signal passes through a low distortion front-end amplifier, gain stages, notch filters, anti-aliasing filter, and finally an A/D Converter. Once converted to digital form, the input signal is ready to be processed by the Digital Signal Processor.

### INPUT AMPLIFIER

The goal of any measurement instrument is to perform some given measurement while affecting the quantities to be measured as little as possible. As such, the input amplifier is often the most critical stage in the entire signal path. The design of the front end input amplifier in the SR830 was driven by an effort to provide optimum performance in the following areas: input voltage noise, input current noise, input capacitance, harmonic distortion, and common mode rejection (CMR). To provide such performance, a FET input differential amplifier with common-mode feedback architecture was chosen. The input signal is first passed through a series of relays to select input mode and input coupling. The input FETs U100A and U100B are extremely low-noise matched FETs. To improve distortion performance, the input FETs are cascoded to maintain a constant drain-source voltage across each FET. This prevents modulation of the drain-source voltage by the input voltage. U109 senses the source voltages and maintains the same voltage at the drains (via FETs U108A and B) with some DC offset determined by resistors N102 and N103. U105 provides common-mode feedback and maintains a constant drain current in each FET. The gain of the front end is fixed. U103 provides the output. The DC offset is adjusted by P101 and the CMR by P102.

### GAIN STAGES AND NOTCH FILTERS

Collectively, the front end amplifier and following gain stages provide gain up to about 2000.

The notch filters are simple single stage, inverting band pass filters summing with their inputs to remove 60 Hz or 120 Hz. Each filter has a depth

and frequency adjustment. (60 Hz - depth:P222 and freq:P221 120 Hz - depth:P202 and freq:P201). The 120 Hz notch filter has a configurable gain of either 1 or 3.17.

The notch filters are followed by two gain stages, each configurable up to a gain of 10.

Overloads are sensed at the input amplifier and the final amplifier outputs. Since there is no attenuation in the amplifier chain, this is sufficient.

### ANTI-ALIASING FILTER

To prevent aliasing, the input signal passes through a low-pass filter so that all frequency components greater than half the sampling frequency are attenuated by at least 96 dB. This is accomplished with an 8-zero 9-pole elliptical low pass filter. The pass band of this filter is DC to 102kHz. The stopband begins at 154 kHz. Stopband attenuation is nominally 100 dB.

The architecture of the filter is based on a singly terminated passive LC ladder filter. L's are simulated with active gyrators formed by op-amp pairs (U311, U321, U331, U341). Passive LC ladder filters have the special characteristic of being very tolerant of variations in component values. Because no section of the ladder is completely isolated from the other, a change in value of any single component affects the entire ladder. The design of the LC ladder however, is such that the characteristics of the rest of the ladder will shift to account for the change in such a way as to minimize its effect on the ladder. Not only does this loosen the requirement for extremely high accuracy resistors and capacitors, but it also makes the filter extremely stable despite wide temperature variations. As such, the anti-aliasing filter used in the SR830 does not ever require calibration to meet its specifications.

Following the anti-aliasing filter is the signal monitor buffer (U386) and A/D driver stage (U301).

### A/D CONVERTER

The SR830 uses a dual channel A/D converter (U407). Each channel samples simultaneously at

## Circuit Description

a rate of 256 kHz. One channel is dedicated to the input signal. The other channel reads one of the Aux A/D inputs. The Aux inputs are multiplexed so that each input is read every four cycles. The two digital output streams are buffered by U406 and sent to the DSP board.

### I/O INTERFACE

The Analog Input Board communicates with the CPU Board via its I/O Interface. U504 and U506 are simple latches which hold configuration data for the analog board. They are written via the isolated data bus from the DSP board. This data bus is active only when the Analog board is addressed. This prevents noise from the CPU and DSP boards from entering the Analog Board. Timing signals for the A/D Converter are buffered by U406.

### POWER

Several voltages are generated on the Analog Input Board locally.  $\pm 15V$  is generated for most of the analog IC's. A dedicated  $\pm 15V$  supply is also generated for the front-end amplifier.  $\pm 5.6V$  is generated for the digital circuitry as well as some of the drivers. The A/D Converter has its own  $\pm 5V$  supply.



## DSP Logic Board Parts List

<u>REF.</u>	<u>SRS PART#</u>	<u>VALUE</u>	<u>DESCRIPTION</u>
C 101	5-00060-512	1.0U	Cap, Stacked Metal Film 50V 5% -40/+85c
C 114	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 117	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 119	5-00259-501	.002U	Capacitor, Ceramic Disc, 50V, 10%, SL
C 120	5-00092-523	1P	Capacitor, Silver Mica, Miniature
C 121	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 130	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 135	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 136	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 137	5-00017-501	47P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 140	5-00053-512	.033U	Cap, Stacked Metal Film 50V 5% -40/+85c
C 141	5-00053-512	.033U	Cap, Stacked Metal Film 50V 5% -40/+85c
C 142	5-00051-512	.015U	Cap, Stacked Metal Film 50V 5% -40/+85c
C 143	5-00121-566	.0047U	Cap, Polyester Film 50V 5% -40/+85c Rad
C 144	5-00056-512	.1U	Cap, Stacked Metal Film 50V 5% -40/+85c
C 150	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 151	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 152	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 153	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 154	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 155	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 156	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 157	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 171	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 173	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 180	5-00038-509	10U	Capacitor, Electrolytic, 50V, 20%, Rad
C 181	5-00038-509	10U	Capacitor, Electrolytic, 50V, 20%, Rad
C 182	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 183	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 202	5-00148-545	1000P	Capacitor, Monolithic Ceramic, COG, 1%
C 203	5-00148-545	1000P	Capacitor, Monolithic Ceramic, COG, 1%
C 204	5-00148-545	1000P	Capacitor, Monolithic Ceramic, COG, 1%
C 205	5-00148-545	1000P	Capacitor, Monolithic Ceramic, COG, 1%
C 206	5-00148-545	1000P	Capacitor, Monolithic Ceramic, COG, 1%
C 207	5-00148-545	1000P	Capacitor, Monolithic Ceramic, COG, 1%
C 210	5-00148-545	1000P	Capacitor, Monolithic Ceramic, COG, 1%
C 211	5-00003-501	10P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 235	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 236	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 237	5-00016-501	470P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 238	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 254	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 255	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 260	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 261	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U

## PARTS LIST

C 264	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 265	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 280	5-00038-509	10U	Capacitor, Electrolytic, 50V, 20%, Rad
C 281	5-00038-509	10U	Capacitor, Electrolytic, 50V, 20%, Rad
C 282	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 283	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 290	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 301	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 302	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 303	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 305	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 307	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 308	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 309	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 310	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 350	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 351	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 352	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 353	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 381	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 382	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 383	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 384	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 385	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 386	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 387	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 388	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 389	5-00038-509	10U	Capacitor, Electrolytic, 50V, 20%, Rad
C 390	5-00038-509	10U	Capacitor, Electrolytic, 50V, 20%, Rad
C 401	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 402	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 403	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 404	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 406	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 407	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 408	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 409	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 410	5-00021-501	82P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 420	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 421	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 422	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 423	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 424	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 425	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 426	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 427	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 428	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 429	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 430	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 431	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U

## PARTS LIST

C 432	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 433	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 434	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 435	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 450	5-00098-517	10U	Capacitor, Tantalum, 35V, 20%, Rad
C 453	5-00098-517	10U	Capacitor, Tantalum, 35V, 20%, Rad
C 456	5-00098-517	10U	Capacitor, Tantalum, 35V, 20%, Rad
C 459	5-00098-517	10U	Capacitor, Tantalum, 35V, 20%, Rad
C 470	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 471	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 601	5-00027-503	.01U	Capacitor, Ceramic Disc, 50V, 20%, Z5U
C 602	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 603	5-00038-509	10U	Capacitor, Electrolytic, 50V, 20%, Rad
C 604	5-00239-562	680P	Cap., NPO Monolithic Ceramic, 50v, 5% Ra
C 630	5-00033-520	47U	Capacitor, Electrolytic, 16V, 20%, Rad
C 631	5-00033-520	47U	Capacitor, Electrolytic, 16V, 20%, Rad
C 650	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 651	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 652	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 653	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 654	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 655	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 656	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 657	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 658	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 659	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 660	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 661	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 662	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 663	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 664	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 665	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 666	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 667	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 668	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 669	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 670	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 671	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
CU401	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
CU402	5-00002-501	100P	Capacitor, Ceramic Disc, 50V, 10%, SL
CX623	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
D 103	3-00465-301	MV209	Diode
D 104	3-00004-301	1N4148	Diode
D 105	3-00004-301	1N4148	Diode
D 180	3-00004-301	1N4148	Diode
D 181	3-00004-301	1N4148	Diode
D 280	3-00004-301	1N4148	Diode
D 281	3-00004-301	1N4148	Diode
JP301	1-00035-130	20 PIN DIL	Connector, Male
K 101	3-00196-335	HS-212S-5	Relay

# PARTS LIST

K 201	3-00444-335	BS-211-DC5 GF	Relay
L 101	6-00107-606	.8UH	Inductor, Variable
L 601	6-00006-602	33U	Inductor, Radial
N 101	4-00693-421	270X5	Res. Network, SIP, 1/4W,2% (Isolated)
N 102	4-00690-421	3.3KX4	Res. Network, SIP, 1/4W,2% (Isolated)
N 201	4-00693-421	270X5	Res. Network, SIP, 1/4W,2% (Isolated)
N 202	4-00690-421	3.3KX4	Res. Network, SIP, 1/4W,2% (Isolated)
N 301	4-00497-421	1.5KX4	Res. Network, SIP, 1/4W,2% (Isolated)
N 302	4-00692-421	5.6KX4	Res. Network, SIP, 1/4W,2% (Isolated)
N 303	4-00265-421	100X4	Res. Network, SIP, 1/4W,2% (Isolated)
N 304	4-00497-421	1.5KX4	Res. Network, SIP, 1/4W,2% (Isolated)
N 305	4-00692-421	5.6KX4	Res. Network, SIP, 1/4W,2% (Isolated)
N 306	4-00265-421	100X4	Res. Network, SIP, 1/4W,2% (Isolated)
N 420	4-00244-421	10KX4	Res. Network, SIP, 1/4W,2% (Isolated)
N 421	4-00244-421	10KX4	Res. Network, SIP, 1/4W,2% (Isolated)
N 501	4-00463-421	82X4	Res. Network, SIP, 1/4W,2% (Isolated)
N 502	4-00334-425	10KX5	Resistor Network SIP 1/4W 2% (Common)
N 503	4-00333-421	10KX5	Res. Network, SIP, 1/4W,2% (Isolated)
N 601	4-00767-420	270X8	Resistor Network, DIP, 1/4W,2%,8 Ind
N 602	4-00334-425	10KX5	Resistor Network SIP 1/4W 2% (Common)
N 603	4-00463-421	82X4	Res. Network, SIP, 1/4W,2% (Isolated)
N 604	4-00463-421	82X4	Res. Network, SIP, 1/4W,2% (Isolated)
PC1	7-00356-701	L/I DIGITAL	Printed Circuit Board
Q 101	3-00021-325	2N3904	Transistor, TO-92 Package
Q 102	3-00022-325	2N3906	Transistor, TO-92 Package
Q 201	3-00021-325	2N3904	Transistor, TO-92 Package
R 102	4-00022-401	1.0M	Resistor, Carbon Film, 1/4W, 5%
R 103	4-00130-407	1.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 114	4-00056-401	22	Resistor, Carbon Film, 1/4W, 5%
R 115	4-00142-407	100K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 116	4-00192-407	49.9K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 117	4-00192-407	49.9K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 118	4-00193-407	499	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 119	4-00522-407	243	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 120	4-00074-401	33K	Resistor, Carbon Film, 1/4W, 5%
R 121	4-00034-401	10K	Resistor, Carbon Film, 1/4W, 5%
R 130	4-00598-407	127K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 131	4-00383-407	12.7K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 132	4-00768-407	1.27K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 133	4-00204-407	750	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 140	4-00025-401	1.2M	Resistor, Carbon Film, 1/4W, 5%
R 141	4-00598-407	127K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 142	4-00383-407	12.7K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 143	4-00768-407	1.27K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 156	4-00030-401	10	Resistor, Carbon Film, 1/4W, 5%
R 157	4-00030-401	10	Resistor, Carbon Film, 1/4W, 5%
R 170	4-00062-401	270	Resistor, Carbon Film, 1/4W, 5%
R 171	4-00142-407	100K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 172	4-00105-401	910K	Resistor, Carbon Film, 1/4W, 5%
R 173	4-00292-401	1.1K	Resistor, Carbon Film, 1/4W, 5%

## PARTS LIST

R 174	4-00021-401	1.0K	Resistor, Carbon Film, 1/4W, 5%
R 175	4-00398-407	499K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 176	4-00130-407	1.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 177	4-00193-407	499	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 178	4-00130-407	1.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 180	4-00781-402	56	Resistor, Carbon Comp, 1/2W, 5%
R 181	4-00781-402	56	Resistor, Carbon Comp, 1/2W, 5%
R 201	4-00177-407	3.48K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 202	4-00177-407	3.48K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 203	4-00771-407	66.5	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 204	4-00163-407	2.80K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 205	4-00409-408	1.210K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm
R 206	4-00409-408	1.210K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm
R 207	4-00467-407	2.43K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 208	4-00193-407	499	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 209	4-00158-407	2.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 210	4-00409-408	1.210K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm
R 211	4-00409-408	1.210K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm
R 212	4-00746-407	2.05K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 213	4-00317-407	422	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 214	4-00652-407	1.58K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 215	4-00409-408	1.210K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm
R 216	4-00409-408	1.210K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm
R 217	4-00523-407	649	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 221	4-00130-407	1.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 222	4-00188-407	4.99K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 226	4-00782-448	54.9	Resistor, Metal Film, 1W, 1%,
R 227	4-00193-407	499	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 228	4-00704-407	54.9	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 231	4-00519-407	4.75K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 232	4-00467-407	2.43K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 237	4-00787-407	768	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 238	4-00031-401	100	Resistor, Carbon Film, 1/4W, 5%
R 239	4-00062-401	270	Resistor, Carbon Film, 1/4W, 5%
R 240	4-00022-401	1.0M	Resistor, Carbon Film, 1/4W, 5%
R 250	4-00772-402	33	Resistor, Carbon Comp, 1/2W, 5%
R 251	4-00772-402	33	Resistor, Carbon Comp, 1/2W, 5%
R 280	4-00781-402	56	Resistor, Carbon Comp, 1/2W, 5%
R 281	4-00781-402	56	Resistor, Carbon Comp, 1/2W, 5%
R 290	4-00071-401	33	Resistor, Carbon Film, 1/4W, 5%
R 301	4-00027-401	1.5K	Resistor, Carbon Film, 1/4W, 5%
R 302	4-00273-401	5.6K	Resistor, Carbon Film, 1/4W, 5%
R 303	4-00027-401	1.5K	Resistor, Carbon Film, 1/4W, 5%
R 304	4-00273-401	5.6K	Resistor, Carbon Film, 1/4W, 5%
R 381	4-00475-407	2.61K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 382	4-00475-407	2.61K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 383	4-00706-407	237	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 384	4-00706-407	237	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 385	4-00795-412	24	Resistor, Carbon Film 1/2W 5%
R 386	4-00795-412	24	Resistor, Carbon Film 1/2W 5%

## PARTS LIST

R 387	4-00215-407	909	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 388	4-00215-407	909	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 389	4-00706-407	237	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 390	4-00706-407	237	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 401	4-00234-407	10	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 402	4-00174-407	280	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 450	4-00056-401	22	Resistor, Carbon Film, 1/4W, 5%
R 451	4-00030-401	10	Resistor, Carbon Film, 1/4W, 5%
R 452	4-00056-401	22	Resistor, Carbon Film, 1/4W, 5%
R 453	4-00030-401	10	Resistor, Carbon Film, 1/4W, 5%
R 470	4-00031-401	100	Resistor, Carbon Film, 1/4W, 5%
R 471	4-00031-401	100	Resistor, Carbon Film, 1/4W, 5%
R 503	4-00034-401	10K	Resistor, Carbon Film, 1/4W, 5%
R 601	4-00034-401	10K	Resistor, Carbon Film, 1/4W, 5%
R 602	4-00062-401	270	Resistor, Carbon Film, 1/4W, 5%
R 603	4-00021-401	1.0K	Resistor, Carbon Film, 1/4W, 5%
R 604	4-00034-401	10K	Resistor, Carbon Film, 1/4W, 5%
R 611	4-00062-401	270	Resistor, Carbon Film, 1/4W, 5%
RX623	4-00053-401	200	Resistor, Carbon Film, 1/4W, 5%
T 201	6-00137-601	15MH	Inductor
TP101	1-00143-101	TEST JACK	Vertical Test Jack
TP102	1-00143-101	TEST JACK	Vertical Test Jack
TP103	1-00143-101	TEST JACK	Vertical Test Jack
TP104	1-00143-101	TEST JACK	Vertical Test Jack
TP105	1-00143-101	TEST JACK	Vertical Test Jack
TP106	1-00143-101	TEST JACK	Vertical Test Jack
TP107	1-00143-101	TEST JACK	Vertical Test Jack
TP108	1-00143-101	TEST JACK	Vertical Test Jack
TP201	1-00143-101	TEST JACK	Vertical Test Jack
TP202	1-00143-101	TEST JACK	Vertical Test Jack
TP203	1-00143-101	TEST JACK	Vertical Test Jack
TP204	1-00143-101	TEST JACK	Vertical Test Jack
TP301	1-00143-101	TEST JACK	Vertical Test Jack
TP302	1-00143-101	TEST JACK	Vertical Test Jack
TP303	1-00143-101	TEST JACK	Vertical Test Jack
TP304	1-00143-101	TEST JACK	Vertical Test Jack
TP401	1-00143-101	TEST JACK	Vertical Test Jack
TP402	1-00143-101	TEST JACK	Vertical Test Jack
TP403	1-00143-101	TEST JACK	Vertical Test Jack
TP404	1-00143-101	TEST JACK	Vertical Test Jack
TP501	1-00143-101	TEST JACK	Vertical Test Jack
TP502	1-00143-101	TEST JACK	Vertical Test Jack
U 101	3-00461-340	OPA2604	Integrated Circuit (Thru-hole Pkg)
U 102	3-00461-340	OPA2604	Integrated Circuit (Thru-hole Pkg)
U 103	3-00211-340	LT1016	Integrated Circuit (Thru-hole Pkg)
U 104	3-00262-340	74HC86	Integrated Circuit (Thru-hole Pkg)
U 105	3-00160-340	74HC4046	Integrated Circuit (Thru-hole Pkg)
U 106	3-00402-340	74HC4052	Integrated Circuit (Thru-hole Pkg)
U 107	3-00461-340	OPA2604	Integrated Circuit (Thru-hole Pkg)
U 110	3-00437-340	AD9696KN	Integrated Circuit (Thru-hole Pkg)

## PARTS LIST

U 111	6-00110-621	30.208 MHZ	Crystal Oscillator
U 120	3-00238-340	74F74	Integrated Circuit (Thru-hole Pkg)
U 121	3-00238-340	74F74	Integrated Circuit (Thru-hole Pkg)
U 122	3-00182-340	74HC02	Integrated Circuit (Thru-hole Pkg)
U 180	3-00116-325	78L05	Transistor, TO-92 Package
U 181	3-00122-325	79L05	Transistor, TO-92 Package
U 201	3-00130-340	5532A	Integrated Circuit (Thru-hole Pkg)
U 202	3-00130-340	5532A	Integrated Circuit (Thru-hole Pkg)
U 203	3-00130-340	5532A	Integrated Circuit (Thru-hole Pkg)
U 205	3-00130-340	5532A	Integrated Circuit (Thru-hole Pkg)
U 206	3-00058-340	AD7524	Integrated Circuit (Thru-hole Pkg)
U 207	3-00383-340	LM6321	Integrated Circuit (Thru-hole Pkg)
U 208	3-00461-340	OPA2604	Integrated Circuit (Thru-hole Pkg)
U 209	3-00211-340	LT1016	Integrated Circuit (Thru-hole Pkg)
U 210	3-00262-340	74HC86	Integrated Circuit (Thru-hole Pkg)
U 280	3-00116-325	78L05	Transistor, TO-92 Package
U 281	3-00122-325	79L05	Transistor, TO-92 Package
U 301	3-00087-340	LF347	Integrated Circuit (Thru-hole Pkg)
U 302	3-00087-340	LF347	Integrated Circuit (Thru-hole Pkg)
U 303	3-00088-340	LF353	Integrated Circuit (Thru-hole Pkg)
U 380	3-00149-329	LM317T	Voltage Reg., TO-220 (TAB) Package
U 381	3-00141-329	LM337T	Voltage Reg., TO-220 (TAB) Package
U 382	3-00149-329	LM317T	Voltage Reg., TO-220 (TAB) Package
U 383	3-00141-329	LM337T	Voltage Reg., TO-220 (TAB) Package
U 401	3-00328-340	PCM1700P	Integrated Circuit (Thru-hole Pkg)
U 402	3-00328-340	PCM1700P	Integrated Circuit (Thru-hole Pkg)
U 403	3-00270-340	74HC4051	Integrated Circuit (Thru-hole Pkg)
U 404	3-00385-340	74HC4053	Integrated Circuit (Thru-hole Pkg)
U 501	3-00611-360	DSP56002FC-40	Integrated Circuit (Surface Mount Pkg)
U 502	3-00265-340	74HC595	Integrated Circuit (Thru-hole Pkg)
U 503	3-00265-340	74HC595	Integrated Circuit (Thru-hole Pkg)
U 504	3-00488-340	74HC597	Integrated Circuit (Thru-hole Pkg)
U 505	3-00488-340	74HC597	Integrated Circuit (Thru-hole Pkg)
U 601	3-00495-343	SR850 U601	GAL/PAL, I.C.
U 602	3-00496-343	SR850 U602	GAL/PAL, I.C.
U 603	3-00497-343	SR850 U603	GAL/PAL, I.C.
U 604	3-00498-343	SR850 U604	GAL/PAL, I.C.
U 606	3-00499-343	SR850 U606	GAL/PAL, I.C.
U 608	3-00411-340	74HC273	Integrated Circuit (Thru-hole Pkg)
U 609	3-00411-340	74HC273	Integrated Circuit (Thru-hole Pkg)
U 610	3-00387-340	74HC245	Integrated Circuit (Thru-hole Pkg)
U 611	3-00440-340	74HC573	Integrated Circuit (Thru-hole Pkg)
U 612	3-00440-340	74HC573	Integrated Circuit (Thru-hole Pkg)
U 613	3-00440-340	74HC573	Integrated Circuit (Thru-hole Pkg)
U 614	3-00038-340	74HC139	Integrated Circuit (Thru-hole Pkg)
U 621	3-00441-340	74HC113	Integrated Circuit (Thru-hole Pkg)
U 622	3-00491-340	UPD71054C	Integrated Circuit (Thru-hole Pkg)
U 623	3-00036-340	74HC00	Integrated Circuit (Thru-hole Pkg)
U 630	3-00049-340	74HC74	Integrated Circuit (Thru-hole Pkg)
Z 0	0-00012-007	TO-220	Heat Sinks

## PARTS LIST

Z 0	0-00043-011	4-40 KEP	Nut, Kep
Z 0	0-00373-000	CARD EJECTOR	Hardware, Misc.
Z 0	0-00388-000	RCA PHONO	Hardware, Misc.
Z 0	0-00438-021	4-40X5/16PP	Screw, Panhead Phillips

### Analog Input Board Parts List

<u>REF.</u>	<u>SRS PART#</u>	<u>VALUE</u>	<u>DESCRIPTION</u>
C102	5-00183	.1U - 2%	Capacitor, Polypropylene, Rad
C103	5-00183	.1U - 2%	Capacitor, Polypropylene, Rad
C104	5-00159	6.8P	Capacitor, Ceramic, 50V, 10%, SL, Rad
C106	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C111	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C150	5-00098	10U	Capacitor, Tantalum, 35V, 10%, Rad
C151	5-00098	10U	Capacitor, Tantalum, 35V, 10%, Rad
C152	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C153	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C180	5-00038	10U	Capacitor, Electrolytic, 50V, 20%, Rad
C181	5-00038	10U	Capacitor, Electrolytic, 50V, 20%, Rad
C182	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C183	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C199	5-00233	22P	Capacitor, Ceramic, 50V, 10%, NPO, Rad
C201	5-00060	1.0U	Cap, Stacked Metal Film, 50V, 5%, -40/+85c
C202	5-00060	1.0U	Cap, Stacked Metal Film, 50V, 5%, -40/+85c
C221	5-00060	1.0U	Cap, Stacked Metal Film, 50V, 5%, -40/+85c
C222	5-00060	1.0U	Cap, Stacked Metal Film, 50V, 5%, -40/+85c
C225	5-00007	220P	Capacitor, Ceramic, 50V, 10%, SL, Rad
C261	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C281	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C282	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C303	5-00002	100P	Capacitor, Ceramic, 50V, 10%, SL, Rad
C311	5-00148	1000P - 50V	Capacitor, Mono, 1%, COG, Rad
C312	5-00148	1000P - 50V	Capacitor, Mono, 1%, COG, Rad
C321	5-00148	1000P - 50V	Capacitor, Mono, 1%, COG, Rad
C322	5-00148	1000P - 50V	Capacitor, Mono, 1%, COG, Rad
C331	5-00148	1000P - 50V	Capacitor, Mono, 1%, COG, Rad
C332	5-00148	1000P - 50V	Capacitor, Mono, 1%, COG, Rad
C341	5-00148	1000P - 50V	Capacitor, Mono, 1%, COG, Rad
C342	5-00148	1000P - 50V	Capacitor, Mono, 1%, COG, Rad
C351	5-00148	1000P - 50V	Capacitor, Mono, 1%, COG, Rad
C361	5-00219	.01U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C362	0-00772	1.5" WIRE	
C363	5-00022	.001U - Y5P	Capacitor, Ceramic, 50V, 10%, SL, Rad
C371	5-00148	1000P - 50V	Capacitor, Mono, 1%, COG, Rad
C372	5-00148	1000P - 50V	Capacitor, Mono, 1%, COG, Rad
C381	5-00148	1000P - 50V	Capacitor, Mono, 1%, COG, Rad
C382	5-00148	1000P - 50V	Capacitor, Mono, 1%, COG, Rad
C386	5-00013	33P	Capacitor, Ceramic, 50V, 10%, SL, Rad
C390	5-00148	1000P - 50V	Capacitor, Mono, 1%, COG, Rad



## PARTS LIST

C391	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C392	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C393	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C394	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C395	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C396	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C397	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C398	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C410	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C411	5-00098	10U	Capacitor, Tantalum, 35V, 10%, Rad
C414	5-00098	10U	Capacitor, Tantalum, 35V, 10%, Rad
C430	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C431	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C456	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C460	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C461	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C462	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C463	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C480	5-00098	10U	Capacitor, Tantalum, 35V, 10%, Rad
C481	5-00098	10U	Capacitor, Tantalum, 35V, 10%, Rad
C482	5-00098	10U	Capacitor, Tantalum, 35V, 10%, Rad
C483	5-00098	10U	Capacitor, Tantalum, 35V, 10%, Rad
C511	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C512	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C513	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C514	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C515	5-00098	10U	Capacitor, Tantalum, 35V, 10%, Rad
C516	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C517	5-00023	.1U	Capacitor, Mono, 50V, 20%, Z5U, Rad
C520	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C521	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C523	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C524	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C530	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C531	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C540	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C560	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C561	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
C562	5-00100	2.2U	Capacitor, Tantalum, 35V, 10%, Rad
D101	3-00489	1N5232	5.6V, 500 mW, DO-35 ZENER DIODE
D180	3-00004	1N4148	1N4148, 75V, 300mA, 4nS DIODE
D181	3-00004	1N4148	1N4148, 75V, 300mA, 4nS DIODE
D480	3-00004	1N4148	1N4148, 75V, 300mA, 4nS DIODE
D481	3-00004	1N4148	1N4148, 75V, 300mA, 4nS DIODE
J101	0-00388	RCA PHONO	
J102	0-00388	RCA PHONO	
JP201	1-00006	2 PIN DI	Header, SIM
JP221	1-00006	2 PIN DI	Header, SIM
JP401	1-00184	32 PIN DIL	Header, DIM, Latching Clips
K101	3-00196	HS-212S-5	HS-212S-5, DPDT, 12V

# PARTS LIST

K102	3-00444	BS-211-DC5 GF	HS-211-5, SPDT 5V
K103	3-00444	BS-211-DC5 GF	HS-211-5, SPDT 5V
K104	3-00196	HS-212S-5	HS-212S-5, DPDT, 12V
K105	3-00444	BS-211-DC5 GF	HS-211-5, SPDT 5V
L501	6-00734	33UH	
N101	4-00560	47KX3	Network, SIP, Isolated, 1/4W, 2%, 200 ppm
N102	4-00244	10KX4	Network, SIP, Isolated, 1/4W, 2%, 200 ppm
N103	4-00497	1.5KX4	Network, SIP, Isolated, 1/4W, 2%, 200 ppm
N261	4-00560	47KX3	Network, SIP, Isolated, 1/4W, 2%, 200 ppm
N401	4-00756	1.0MX4	Network, SIP, Isolated, 1/4W, 2%, 200 ppm
N402	4-00757	220KX4	Network, SIP, Isolated, 1/4W, 2%, 200 ppm
N403	4-00756	1.0MX4	Network, SIP, Isolated, 1/4W, 2%, 200 ppm
N404	4-00757	220KX4	Network, SIP, Isolated, 1/4W, 2%, 200 ppm
N405	4-00694	270X4	Network, SIP, Isolated, 1/4W, 2%, 200 ppm
N406	4-00694	270X4	Network, SIP, Isolated, 1/4W, 2%, 200 ppm
N501	4-00758	15KX5	Network, SIP, Common, 1/4W 2%, 200ppm
P101	4-00015	100K	Pot, Multi Turn, Side Adjust
P102	4-00354	20	Pot, Multi Turn, Side Adjust
P103	4-00015	100K	Pot, Multi Turn, Side Adjust
P201	4-00759	50	Pot, Multi Turn, Side Adjust
P202	4-00760	500	Pot, Multi Turn, Side Adjust
P221	4-00730	100	Pot, Multi Turn, Side Adjust
P222	4-00760	500	Pot, Multi Turn, Side Adjust
PC1	7-00355	L/I ANALOG	
R101	4-00021	1.0K	Resistor, Carbon Film, 1/4W, 5%
R102	4-00131	1.00M	Resistor, Metal Film, 1/8W, 1%, 50PPM
R103	4-00306	100M	Resistor, Metal Film, 1/8W, 1%, 100PPM
R104	4-00034	10K	Resistor, Carbon Film, 1/4W, 5%
R106	4-00191	49.9	Resistor, Metal Film, 1/8W, 1%, 50PPM
R107	4-00191	49.9	Resistor, Metal Film, 1/8W, 1%, 50PPM
R108	4-00139	10.0M	Resistor, Metal Film, 1/8W, 1%, 50PPM
R109	4-00139	10.0M	Resistor, Metal Film, 1/8W, 1%, 50PPM
R110	4-00192	49.9K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R111	4-02471	768	
R114	4-02471	768	
R115	4-02479	130 OHM - 0.1%	
R119	4-02471	768	
R120	4-02479	130 OHM - 0.1%	
R123	4-00192	49.9K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R124	4-02471	768	
R125	4-00030	10	Resistor, Carbon Film, 1/4W, 5%
R126	4-00142	100K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R127	4-00142	100K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R129	4-00130	1.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R130	4-00192	49.9K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R131	4-00034	10K	Resistor, Carbon Film, 1/4W, 5%
R132	4-00396	374K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R133	4-00059	22K	Resistor, Carbon Film, 1/4W, 5%
R140	4-00030	10	Resistor, Carbon Film, 1/4W, 5%
R141	4-00059	22K	Resistor, Carbon Film, 1/4W, 5%

## PARTS LIST

R150	4-00089	56	Resistor, Carbon Film, 1/4W, 5%
R151	4-00089	56	Resistor, Carbon Film, 1/4W, 5%
R180	4-00030	10	Resistor, Carbon Film, 1/4W, 5%
R181	4-00030	10	Resistor, Carbon Film, 1/4W, 5%
R199	4-00720	115	Resistor, Metal Film, 1/8W, 1%, 50PPM
R201	4-00198	6.65K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R202	4-00761	287	Resistor, Metal Film, 1/8W, 1%, 50PPM
R203	4-00762	158	Resistor, Metal Film, 1/8W, 1%, 50PPM
R204	4-00763	14.0K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R205	4-00321	1.74K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R207	4-00380	6.34K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R208	4-00556	2.94K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R221	4-00595	13.3K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R222	4-00663	576	Resistor, Metal Film, 1/8W, 1%, 50PPM
R223	4-00322	316	Resistor, Metal Film, 1/8W, 1%, 50PPM
R224	4-00732	28.0K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R225	4-00321	1.74K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R226	4-00158	2.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R227	4-00158	2.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R228	4-00158	2.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R241	4-00380	6.34K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R242	4-00556	2.94K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R244	4-00380	6.34K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R245	4-00556	2.94K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R246	4-00380	6.34K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R247	4-00556	2.94K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R249	4-00380	6.34K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R252	4-00556	2.94K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R261	4-00138	10.0K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R262	4-00138	10.0K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R299	4-00059	22K	Resistor, Carbon Film, 1/4W, 5%
R301	4-00066	3.3M	Resistor, Carbon Film, 1/4W, 5%
R302	4-00130	1.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R303	4-00130	1.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R304	4-00158	2.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R305	4-00164	20.0K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R306	4-00158	2.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R307	4-00217	1.000K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm
R308	4-00217	1.000K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm
R309	4-00130	1.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R311	4-00348	2.21K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R312	4-00765	56.2	Resistor, Metal Film, 1/8W, 1%, 50PPM
R313	4-00475	2.61K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R314	4-00748	2.000K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm
R315	4-00748	2.000K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm
R321	4-00467	2.43K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R322	4-00698	357	Resistor, Metal Film, 1/8W, 1%, 50PPM
R323	4-00582	2.15K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R324	4-00748	2.000K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm
R325	4-00748	2.000K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm

## PARTS LIST

R331	4-00159	2.10K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R332	4-00429	511	Resistor, Metal Film, 1/8W, 1%, 50PPM
R333	4-00136	1.82K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R334	4-00748	2.000K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm
R335	4-00748	2.000K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm
R341	4-00137	1.91K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R342	4-00583	309	Resistor, Metal Film, 1/8W, 1%, 50PPM
R343	4-00699	1.54K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R344	4-00748	2.000K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm
R345	4-00748	2.000K	Resistor, Metal Film, 1/8W, 0.1%, 25ppm
R351	4-00200	619	Resistor, Metal Film, 1/8W, 1%, 50PPM
R361	4-00234	10	Resistor, Metal Film, 1/8W, 1%, 50PPM
R363	4-00188	4.99K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R364	4-00164	20.0K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R365	4-00139	10.0M	Resistor, Metal Film, 1/8W, 1%, 50PPM
R371	4-00763	14.0K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R372	4-00700	1.62K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R373	4-00763	14.0K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R374	4-00158	2.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R375	4-00158	2.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R379	4-00303	7.87K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R381	4-00156	16.2K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R382	4-00202	698	Resistor, Metal Film, 1/8W, 1%, 50PPM
R383	4-00595	13.3K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R384	4-00158	2.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R385	4-00158	2.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R386	4-00185	4.02K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R387	4-00141	100	Resistor, Metal Film, 1/8W, 1%, 50PPM
R388	4-00021	1.0K	Resistor, Carbon Film, 1/4W, 5%
R389	4-00130	1.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R391	4-00030	10	Resistor, Carbon Film, 1/4W, 5%
R392	4-00030	10	Resistor, Carbon Film, 1/4W, 5%
R393	4-00030	10	Resistor, Carbon Film, 1/4W, 5%
R394	4-00030	10	Resistor, Carbon Film, 1/4W, 5%
R395	4-00130	1.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R396	4-00138	10.0K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R397	4-00138	10.0K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R398	4-00059	22K	Resistor, Carbon Film, 1/4W, 5%
R430	4-00021	1.0K	Resistor, Carbon Film, 1/4W, 5%
R431	4-00021	1.0K	Resistor, Carbon Film, 1/4W, 5%
R452	4-00141	100	Resistor, Metal Film, 1/8W, 1%, 50PPM
R460	4-00030	10	Resistor, Carbon Film, 1/4W, 5%
R461	4-00030	10	Resistor, Carbon Film, 1/4W, 5%
R462	4-00030	10	Resistor, Carbon Film, 1/4W, 5%
R463	4-00030	10	Resistor, Carbon Film, 1/4W, 5%
R480	4-00108	150	Resistor, Carbon Comp, 1/2W, 5%
R481	4-00108	150	Resistor, Carbon Comp, 1/2W, 5%
R511	4-00475	2.61K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R512	4-00706	237	Resistor, Metal Film, 1/8W, 1%, 50PPM
R513	4-00475	2.61K	Resistor, Metal Film, 1/8W, 1%, 50PPM

## PARTS LIST

R514	4-00706	237	Resistor, Metal Film, 1/8W, 1%, 50PPM
R515	4-00359	51	Resistor, Carbon Comp, 1/2W, 5%
R516	4-00359	51	Resistor, Carbon Comp, 1/2W, 5%
R517	4-00215	909	Resistor, Metal Film, 1/8W, 1%, 50PPM
R518	4-00706	237	Resistor, Metal Film, 1/8W, 1%, 50PPM
R519	4-00215	909	Resistor, Metal Film, 1/8W, 1%, 50PPM
R520	4-00706	237	Resistor, Metal Film, 1/8W, 1%, 50PPM
R540	4-00141	100	Resistor, Metal Film, 1/8W, 1%, 50PPM
R560	4-00056	22	Resistor, Carbon Film, 1/4W, 5%
SO101	1-00173	8 PIN MACH	DIP Socket, 8 Pin Machined
SO102	1-01098	917-93-108-41	
SO108	1-01098	917-93-108-41	
SO361	1-00173	8 PIN MACH	DIP Socket, 8 Pin Machined
TP101	1-00143	TEST JACK	Vertical Test Jack
TP102	1-00143	TEST JACK	Vertical Test Jack
TP103	1-00143	TEST JACK	Vertical Test Jack
TP104	1-00143	TEST JACK	Vertical Test Jack
TP201	1-00143	TEST JACK	Vertical Test Jack
TP301	1-00143	TEST JACK	Vertical Test Jack
TP302	1-00143	TEST JACK	Vertical Test Jack
TP303	1-00143	TEST JACK	Vertical Test Jack
TP405	1-00143	TEST JACK	Vertical Test Jack
TP406	1-00143	TEST JACK	Vertical Test Jack
TP407	1-00143	TEST JACK	Vertical Test Jack
TP408	1-00143	TEST JACK	Vertical Test Jack
TP501	1-00143	TEST JACK	Vertical Test Jack
TP502	1-00143	TEST JACK	Vertical Test Jack
TP503	1-00143	TEST JACK	Vertical Test Jack
TP504	1-00143	TEST JACK	Vertical Test Jack
TP505	1-00143	TEST JACK	Vertical Test Jack
TP506	1-00143	TEST JACK	Vertical Test Jack
TP507	1-00143	TEST JACK	Vertical Test Jack
U101	3-00494	LT1793CN8	Low noise 10nV/Hz , low drift 1uV/C FET op amp
U102	3-01674	LSK389B	
U103	3-00423	5534A	5534 low noise op-amp
U104	3-00143	LM393	Low Power Low Offset Voltage Dual Comparator
U105	3-00461	OPA2604	Dual FET-Input, Low Distortion Operational Amplifier
U106	3-00143	LM393	LM393 Low Power Low Offset Voltage Dual Comparator
U108	3-01674	LSK389B	
U109	3-00461	OPA2604	Dual FET-Input, Low Distortion Operational Amplifier
U180	3-00118	78L15	78L15, +15V, LOW POWER REGULATOR
U181	3-00124	79L15	79L15, -15V LOWER POWER REGULATOR
U201	3-00461	OPA2604	Dual FET-Input, Low Distortion Operational Amplifier
U202	3-00385	74HC4053	74HC4053, Triple 2-Channel Analog Multiplexer

## PARTS LIST

U203	3-00423	5534A	5534 low noise op-amp
U204	3-00423	5534A	5534 low noise op-amp
U241	3-00385	74HC4053	Triple 2-Channel Analog Multiplexer
U242	3-00423	5534A	5534 low noise op-amp 74HC4053, Triple 2-Channel Analog Multiplexer
U243	3-00385	74HC4053	74HC4053, Triple 2-Channel Analog Multiplexer
U244	3-00423	5534A	5534 low noise op-amp
U261	3-00143	LM393	LM393 Low Power Low Offset Voltage Dual Comparator
U301	3-00130	5532A	5532A, Internally Compensated Dual Low Noise Op-Amp
U302	3-00385	74HC4053	74HC4053, Triple 2-Channel Analog Multiplexer
U303	3-00130	5532A	5532A, Internally Compensated Dual Low Noise Op-Amp
U304	3-00130	5532A	5532A, Internally Compensated Dual Low Noise Op-Amp
U305	3-00143	LM393	LM393 Low Power Low Offset Voltage Dual Comparator
U311	3-00130	5532A	5532A, Internally Compensated Dual Low Noise Op-Amp
U321	3-00130	5532A	5532A, Internally Compensated Dual Low Noise Op-Amp
U331	3-00130	5532A	5532A, Internally Compensated Dual Low Noise Op-Amp
U341	3-00130	5532A	5532A, Internally Compensated Dual Low Noise Op-Amp
U361	3-00089	LF357	Wideband JFET OpAmp
U362	3-00089	LF357	Wideband JFET OpAmp
U371	3-00130	5532A	5532A, Internally Compensated Dual Low Noise Op-Amp
U381	3-00130	5532A	5532A, Internally Compensated Dual Low Noise Op-Amp
U386	3-00423	5534A	5534 low noise op-amp
U391	3-00088	LF353	LF353 Wide bandwidth Dual JFET Input OpAmp
U401	3-00087	LF347	LF347 Wide bandwidth Quad JFET Input OpAmp
U402	3-00402	74HC4052	74HC4052, Dual 4-Channel Analog Multiplexer
U403	3-00423	5534A	5534 low noise op-amp
U406	3-00155	74HC04	74HC04, Hex Inverter
U407	3-00392	PCM1750P	Dual 18- Bit CMOS Monolithic Audio ADC
U480	3-00116	78L05	78L05, +5V, LOW POWER REGULATOR
U481	3-00122	79L05	79L05, -5V LOW POWER REGULATOR
U504	3-00411	74HC273	Octal D Flip-Flops with Clear
U506	3-00411	74HC273	Octal D Flip-Flops with Clear
U508	3-00149	LM317T	ADJUSTABLE POSITIVE REGULATOR
U509	3-00141	LM337T THIN	ADJUSTABLE NEGATIVE REGULATOR
U510	3-00149	LM317T	ADJUSTABLE POSITIVE REGULATOR
U511	3-00141	LM337T THIN	ADJUSTABLE NEGATIVE REGULATOR
U530	3-00195	CA3082	NPN BJT (tansistor) array, common collector, 100mA Ic, 0.4v Vsat
Z0	1-00087	2 PIN JUMPER	2 PIN JUMPER

Z1	0-00043	4-40 KEP
Z2	0-00187	4-40X1/4PP
Z3	0-00243	TO-220
Z4	0-00373	CARD EJECTOR

## CPU and Power Supply Parts List

<u>REF.</u>	<u>SRS PART#</u>	<u>VALUE</u>	<u>DESCRIPTION</u>
BT701	6-00001-612	BR-2/3A 2PIN PC	Battery
C 1	5-00124-526	5600U	Capacitor, Electrolytic, 35V, 20%, Rad
C 2	5-00124-526	5600U	Capacitor, Electrolytic, 35V, 20%, Rad
C 3	5-00228-526	15000U	Capacitor, Electrolytic, 35V, 20%, Rad
C 4	5-00228-526	15000U	Capacitor, Electrolytic, 35V, 20%, Rad
C 5	5-00230-550	47000U	Capacitor, Electrolytic, 10V, 20%, Rad
C 6	5-00229-521	15000U	Capacitor, Electrolytic, 25V, 20%, Rad
C 7	5-00023-529	.1U	Cap, Monolythic Ceramic, 50V, 20%, Z5U
C 9	5-00038-509	10U	Capacitor, Electrolytic, 50V, 20%, Rad
C 10	5-00038-509	10U	Capacitor, Electrolytic, 50V, 20%, Rad
C 12	5-00038-509	10U	Capacitor, Electrolytic, 50V, 20%, Rad
C 16	5-00127-524	2.2U	Capacitor, Tantalum, 50V, 20%, Rad
C 17	5-00127-524	2.2U	Capacitor, Tantalum, 50V, 20%, Rad
C 18	5-00127-524	2.2U	Capacitor, Tantalum, 50V, 20%, Rad
C 19	5-00192-542	22U MIN	Cap, Mini Electrolytic, 50V, 20% Radial
C 20	5-00127-524	2.2U	Capacitor, Tantalum, 50V, 20%, Rad
C 23	5-00192-542	22U MIN	Cap, Mini Electrolytic, 50V, 20% Radial
C 24	5-00127-524	2.2U	Capacitor, Tantalum, 50V, 20%, Rad
C 26	5-00192-542	22U MIN	Cap, Mini Electrolytic, 50V, 20% Radial
C 27	5-00127-524	2.2U	Capacitor, Tantalum, 50V, 20%, Rad
C 28	5-00192-542	22U MIN	Cap, Mini Electrolytic, 50V, 20% Radial
C 29	5-00127-524	2.2U	Capacitor, Tantalum, 50V, 20%, Rad
C 34	5-00127-524	2.2U	Capacitor, Tantalum, 50V, 20%, Rad
C 101	5-00177-501	30P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 102	5-00215-501	20P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 103	5-00028-507	100P	Capacitor, Ceramic Disc, 250V, 10%, Y5P
C 903	5-00022-501	.001U	Capacitor, Ceramic Disc, 50V, 10%, SL
C 907	5-00012-501	330P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 908	5-00012-501	330P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 909	5-00178-501	62P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 910	5-00178-501	62P	Capacitor, Ceramic Disc, 50V, 10%, SL
C 1001	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1002	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1003	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1004	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1006	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1007	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1008	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1009	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1010	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1011	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX

## PARTS LIST

C 1012	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1013	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1015	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1016	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1017	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1018	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1019	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1021	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1022	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1023	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 1024	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1026	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 1030	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1031	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1035	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1036	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1037	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1040	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1041	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1042	5-00100-517	2.2U	Capacitor, Tantalum, 35V, 20%, Rad
C 1043	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 1044	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
D 2	3-00391-301	MBR360	Diode
D 3	3-00391-301	MBR360	Diode
D 4	3-00391-301	MBR360	Diode
D 5	3-00391-301	MBR360	Diode
D 6	3-00391-301	MBR360	Diode
D 7	3-00391-301	MBR360	Diode
D 8	3-00391-301	MBR360	Diode
D 9	3-00391-301	MBR360	Diode
D 15	3-00391-301	MBR360	Diode
D 16	3-00001-301	1N4001	Diode
D 18	3-00001-301	1N4001	Diode
D 19	3-00001-301	1N4001	Diode
D 20	3-00001-301	1N4001	Diode
D 30	3-00479-301	MUR410	Diode
D 31	3-00479-301	MUR410	Diode
D 32	3-00479-301	MUR410	Diode
D 33	3-00479-301	MUR410	Diode
D 34	3-00391-301	MBR360	Diode
D 35	3-00391-301	MBR360	Diode
D 36	3-00391-301	MBR360	Diode
D 37	3-00391-301	MBR360	Diode
D 38	3-00001-301	1N4001	Diode
D 401	3-00004-301	1N4148	Diode
D 701	3-00203-301	1N5711	Diode
DS1	3-00011-303	RED	LED, T1 Package
JP4	1-00171-130	34 PIN ELH	Connector, Male
JP302	0-00772-000	1.5" WIRE	Hardware, Misc.
JP303	0-00772-000	1.5" WIRE	Hardware, Misc.



## PARTS LIST

JP305	0-00772-000	1.5" WIRE	Hardware, Misc.
JP602	1-00171-130	34 PIN ELH	Connector, Male
JP603	0-00772-000	1.5" WIRE	Hardware, Misc.
JP604	0-00772-000	1.5" WIRE	Hardware, Misc.
JP902	1-00160-162	IEEE488/STAND.	Connector, IEEE488, Standard, R/A, Femal
JP903	1-00016-160	RS232 25 PIN D	Connector, D-Sub, Right Angle PC, Female
JP1000	1-00170-130	26 PIN ELH	Connector, Male
L 1	0-00772-000	1.5" WIRE	Hardware, Misc.
LS701	6-00096-600	MINI	Misc. Components
N 101	4-00587-425	10KX7	Resistor Network SIP 1/4W 2% (Common)
N 102	4-00334-425	10KX5	Resistor Network SIP 1/4W 2% (Common)
PC1	7-00512-701	SR810/830 CPU	Printed Circuit Board
Q 3	3-00021-325	2N3904	Transistor, TO-92 Package
Q 4	3-00021-325	2N3904	Transistor, TO-92 Package
Q 401	3-00026-325	2N5210	Transistor, TO-92 Package
Q 701	3-00022-325	2N3906	Transistor, TO-92 Package
Q 702	3-00021-325	2N3904	Transistor, TO-92 Package
Q 705	3-00022-325	2N3906	Transistor, TO-92 Package
R 3	4-00034-401	10K	Resistor, Carbon Film, 1/4W, 5%
R 4	4-00032-401	100K	Resistor, Carbon Film, 1/4W, 5%
R 5	4-00034-401	10K	Resistor, Carbon Film, 1/4W, 5%
R 6	4-00046-401	2.0M	Resistor, Carbon Film, 1/4W, 5%
R 7	4-00065-401	3.3K	Resistor, Carbon Film, 1/4W, 5%
R 30	4-00360-401	430	Resistor, Carbon Film, 1/4W, 5%
R 32	4-00360-401	430	Resistor, Carbon Film, 1/4W, 5%
R 33	4-00027-401	1.5K	Resistor, Carbon Film, 1/4W, 5%
R 34	4-00027-401	1.5K	Resistor, Carbon Film, 1/4W, 5%
R 35	4-00185-407	4.02K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 36	4-00185-407	4.02K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 37	4-00522-407	243	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 38	4-00517-407	3.57K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 39	4-00522-407	243	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 40	4-00517-407	3.57K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 401	4-00034-401	10K	Resistor, Carbon Film, 1/4W, 5%
R 402	4-00079-401	4.7K	Resistor, Carbon Film, 1/4W, 5%
R 601	4-00034-401	10K	Resistor, Carbon Film, 1/4W, 5%
R 701	4-00088-401	51K	Resistor, Carbon Film, 1/4W, 5%
R 702	4-00130-407	1.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 703	4-00034-401	10K	Resistor, Carbon Film, 1/4W, 5%
R 704	4-00034-401	10K	Resistor, Carbon Film, 1/4W, 5%
R 712	4-00130-407	1.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
R 713	4-00056-401	22	Resistor, Carbon Film, 1/4W, 5%
R 901	4-00034-401	10K	Resistor, Carbon Film, 1/4W, 5%
R 911	4-00022-401	1.0M	Resistor, Carbon Film, 1/4W, 5%
R 912	4-00062-401	270	Resistor, Carbon Film, 1/4W, 5%
R 913	4-00130-407	1.00K	Resistor, Metal Film, 1/8W, 1%, 50PPM
SO101	1-00108-150	PLCC 68 TH	Socket, THRU-HOLE
SO303	1-00156-150	32 PIN 600 MIL	Socket, THRU-HOLE
SO304	1-00156-150	32 PIN 600 MIL	Socket, THRU-HOLE
SW1	2-00039-218	SR810/830	Switch, Panel Mount, Power, Rocker

## PARTS LIST

T 1	1-00152-116	11 PIN, WHITE	Header, Amp, MTA-156
U 1	3-00039-340	74HC14	Integrated Circuit (Thru-hole Pkg)
U 3	3-00549-329	LT1085CT-5	Voltage Reg., TO-220 (TAB) Package
U 4	3-00550-329	LT1086CT-5	Voltage Reg., TO-220 (TAB) Package
U 5	3-00119-329	7905	Voltage Reg., TO-220 (TAB) Package
U 6	3-00346-329	7812	Voltage Reg., TO-220 (TAB) Package
U 8	3-00330-329	7912	Voltage Reg., TO-220 (TAB) Package
U 9	3-00149-329	LM317T	Voltage Reg., TO-220 (TAB) Package
U 10	3-00141-329	LM337T	Voltage Reg., TO-220 (TAB) Package
U 101	3-00354-360	80C186-12	Integrated Circuit (Surface Mount Pkg)
U 201	3-00340-340	74ALS373	Integrated Circuit (Thru-hole Pkg)
U 202	3-00340-340	74ALS373	Integrated Circuit (Thru-hole Pkg)
U 203	3-00340-340	74ALS373	Integrated Circuit (Thru-hole Pkg)
U 204	3-00341-340	74ALS245	Integrated Circuit (Thru-hole Pkg)
U 205	3-00341-340	74ALS245	Integrated Circuit (Thru-hole Pkg)
U 206	3-00342-340	74ALS138	Integrated Circuit (Thru-hole Pkg)
U 207	3-00343-340	74ALS32	Integrated Circuit (Thru-hole Pkg)
U 208	3-00344-340	74ALS08	Integrated Circuit (Thru-hole Pkg)
U 401	3-00551-341	128KX8-70	STATIC RAM, I.C.
U 402	3-00551-341	128KX8-70	STATIC RAM, I.C.
U 501	3-00342-340	74ALS138	Integrated Circuit (Thru-hole Pkg)
U 502	3-00342-340	74ALS138	Integrated Circuit (Thru-hole Pkg)
U 503	3-00342-340	74ALS138	Integrated Circuit (Thru-hole Pkg)
U 601	3-00467-340	74HCT74	Integrated Circuit (Thru-hole Pkg)
U 602	3-00348-340	74HC20	Integrated Circuit (Thru-hole Pkg)
U 608	3-00401-340	74HCT244	Integrated Circuit (Thru-hole Pkg)
U 610	3-00467-340	74HCT74	Integrated Circuit (Thru-hole Pkg)
U 611	3-00467-340	74HCT74	Integrated Circuit (Thru-hole Pkg)
U 612	3-00039-340	74HC14	Integrated Circuit (Thru-hole Pkg)
U 614	3-00539-340	74HCT245	Integrated Circuit (Thru-hole Pkg)
U 615	3-00539-340	74HCT245	Integrated Circuit (Thru-hole Pkg)
U 701	3-00051-340	74HCU04	Integrated Circuit (Thru-hole Pkg)
U 705	3-00110-340	MC1489	Integrated Circuit (Thru-hole Pkg)
U 901	3-00350-340	74ALS04	Integrated Circuit (Thru-hole Pkg)
U 902	3-00645-340	NAT9914BPD	Integrated Circuit (Thru-hole Pkg)
U 903	3-00078-340	DS75160A	Integrated Circuit (Thru-hole Pkg)
U 904	3-00079-340	DS75161A	Integrated Circuit (Thru-hole Pkg)
U 905	3-00247-340	SCN2641	Integrated Circuit (Thru-hole Pkg)
U 906	3-00109-340	MC1488	Integrated Circuit (Thru-hole Pkg)
X 101	6-00068-620	24.000 MHZ	Crystal
X 902	6-00037-620	3.6864 MHZ	Crystal
Z 0	0-00158-070	60MM 24V	Fans, & Hardware
Z 0	0-00186-021	6-32X1-3/8PP	Screw, Panhead Phillips
Z 0	0-00187-021	4-40X1/4PP	Screw, Panhead Phillips
Z 0	0-00231-043	1-32, #4 SHOULD	Washer, nylon
Z 0	0-00246-043	#8 X 1/16	Washer, nylon
Z 0	0-00316-003	PLTFM-28	Insulators
Z 0	0-00477-021	8-32X1/2	Screw, Panhead Phillips
Z 0	5-00262-548	.01U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
Z 0	7-00501-720	SR830-8	Fabricated Part

## Front Panel Display Board Parts List

<u>REF.</u>	<u>SRS PART#</u>	<u>VALUE</u>	<u>DESCRIPTION</u>
B 1	3-00546-340	HDSP-4830	Integrated Circuit (Thru-hole Pkg)
B 2	3-00546-340	HDSP-4830	Integrated Circuit (Thru-hole Pkg)
B 3	3-00546-340	HDSP-4830	Integrated Circuit (Thru-hole Pkg)
B 4	3-00546-340	HDSP-4830	Integrated Circuit (Thru-hole Pkg)
B 5	3-00546-340	HDSP-4830	Integrated Circuit (Thru-hole Pkg)
B 6	3-00546-340	HDSP-4830	Integrated Circuit (Thru-hole Pkg)
B 7	3-00546-340	HDSP-4830	Integrated Circuit (Thru-hole Pkg)
B 8	3-00546-340	HDSP-4830	Integrated Circuit (Thru-hole Pkg)
C 1	5-00023-529	.1U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 2	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 3	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 4	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 5	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 6	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 7	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 8	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 9	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 10	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 11	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 12	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 13	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 14	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 15	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 16	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 17	5-00041-509	220U	Capacitor, Electrolytic, 50V, 20%, Rad
C 18	5-00225-548	.1U AXIAL	Capacitor, Ceramic, 50V,+80/-20% Z5U AX
C 2001	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 2003	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 2005	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 2007	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 2009	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 2010	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 2011	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 2012	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 2013	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 2014	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 2015	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 2020	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
C 2021	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
CX30	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
CX31	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
CX32	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
CX34	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
CX35	5-00219-529	.01U	Cap, Monolithic Ceramic, 50V, 20%, Z5U
D 1	3-00884-306	RED	LED, Rectangular

## PARTS LIST

D 2	3-00885-306	YELLOW	LED, Rectangular
D 3	3-00885-306	YELLOW	LED, Rectangular
D 4	3-00885-306	YELLOW	LED, Rectangular
D 5	3-00885-306	YELLOW	LED, Rectangular
D 6	3-00885-306	YELLOW	LED, Rectangular
D 7	3-00547-310	RED COATED	LED, Coated Rectangular
D 8	3-00547-310	RED COATED	LED, Coated Rectangular
D 9	3-00547-310	RED COATED	LED, Coated Rectangular
D 10	3-00547-310	RED COATED	LED, Coated Rectangular
D 11	3-00547-310	RED COATED	LED, Coated Rectangular
D 12	3-00547-310	RED COATED	LED, Coated Rectangular
D 13	3-00547-310	RED COATED	LED, Coated Rectangular
D 14	3-00547-310	RED COATED	LED, Coated Rectangular
D 15	3-00547-310	RED COATED	LED, Coated Rectangular
D 16	3-00547-310	RED COATED	LED, Coated Rectangular
D 17	3-00547-310	RED COATED	LED, Coated Rectangular
D 18	3-00547-310	RED COATED	LED, Coated Rectangular
D 19	3-00884-306	RED	LED, Rectangular
D 20	3-00885-306	YELLOW	LED, Rectangular
D 21	3-00885-306	YELLOW	LED, Rectangular
D 22	3-00885-306	YELLOW	LED, Rectangular
D 23	3-00885-306	YELLOW	LED, Rectangular
D 24	3-00885-306	YELLOW	LED, Rectangular
D 25	3-00547-310	RED COATED	LED, Coated Rectangular
D 26	3-00547-310	RED COATED	LED, Coated Rectangular
D 27	3-00547-310	RED COATED	LED, Coated Rectangular
D 28	3-00547-310	RED COATED	LED, Coated Rectangular
D 29	3-00547-310	RED COATED	LED, Coated Rectangular
D 30	3-00547-310	RED COATED	LED, Coated Rectangular
D 31	3-00547-310	RED COATED	LED, Coated Rectangular
D 32	3-00547-310	RED COATED	LED, Coated Rectangular
D 33	3-00547-310	RED COATED	LED, Coated Rectangular
D 34	3-00547-310	RED COATED	LED, Coated Rectangular
D 35	3-00547-310	RED COATED	LED, Coated Rectangular
D 36	3-00547-310	RED COATED	LED, Coated Rectangular
D 37	3-00885-306	YELLOW	LED, Rectangular
D 38	3-00885-306	YELLOW	LED, Rectangular
D 39	3-00885-306	YELLOW	LED, Rectangular
D 40	3-00885-306	YELLOW	LED, Rectangular
D 41	3-00885-306	YELLOW	LED, Rectangular
D 42	3-00885-306	YELLOW	LED, Rectangular
D 43	3-00885-306	YELLOW	LED, Rectangular
D 44	3-00885-306	YELLOW	LED, Rectangular
D 45	3-00547-310	RED COATED	LED, Coated Rectangular
D 46	3-00547-310	RED COATED	LED, Coated Rectangular
D 47	3-00547-310	RED COATED	LED, Coated Rectangular
D 48	3-00547-310	RED COATED	LED, Coated Rectangular
D 49	3-00575-311	GREEN MINI	LED, Subminiature
D 50	3-00575-311	GREEN MINI	LED, Subminiature
D 51	3-00575-311	GREEN MINI	LED, Subminiature

## PARTS LIST

D 52	3-00575-311	GREEN MINI	LED, Subminiature
D 53	3-00575-311	GREEN MINI	LED, Subminiature
D 54	3-00576-311	RED MINI	LED, Subminiature
D 55	3-00575-311	GREEN MINI	LED, Subminiature
D 56	3-00575-311	GREEN MINI	LED, Subminiature
D 57	3-00575-311	GREEN MINI	LED, Subminiature
D 58	3-00575-311	GREEN MINI	LED, Subminiature
D 59	3-00575-311	GREEN MINI	LED, Subminiature
D 60	3-00575-311	GREEN MINI	LED, Subminiature
D 61	3-00575-311	GREEN MINI	LED, Subminiature
D 62	3-00575-311	GREEN MINI	LED, Subminiature
D 63	3-00575-311	GREEN MINI	LED, Subminiature
D 64	3-00575-311	GREEN MINI	LED, Subminiature
D 65	3-00575-311	GREEN MINI	LED, Subminiature
D 66	3-00575-311	GREEN MINI	LED, Subminiature
D 67	3-00576-311	RED MINI	LED, Subminiature
D 68	3-00575-311	GREEN MINI	LED, Subminiature
D 69	3-00575-311	GREEN MINI	LED, Subminiature
D 70	3-00575-311	GREEN MINI	LED, Subminiature
D 71	3-00575-311	GREEN MINI	LED, Subminiature
D 72	3-00575-311	GREEN MINI	LED, Subminiature
D 73	3-00575-311	GREEN MINI	LED, Subminiature
D 74	3-00575-311	GREEN MINI	LED, Subminiature
D 75	3-00576-311	RED MINI	LED, Subminiature
D 76	3-00575-311	GREEN MINI	LED, Subminiature
D 77	3-00575-311	GREEN MINI	LED, Subminiature
D 78	3-00575-311	GREEN MINI	LED, Subminiature
D 79	3-00575-311	GREEN MINI	LED, Subminiature
D 80	3-00575-311	GREEN MINI	LED, Subminiature
D 81	3-00575-311	GREEN MINI	LED, Subminiature
D 82	3-00575-311	GREEN MINI	LED, Subminiature
D 83	3-00575-311	GREEN MINI	LED, Subminiature
D 84	3-00575-311	GREEN MINI	LED, Subminiature
D 85	3-00575-311	GREEN MINI	LED, Subminiature
D 86	3-00575-311	GREEN MINI	LED, Subminiature
D 87	3-00575-311	GREEN MINI	LED, Subminiature
D 88	3-00575-311	GREEN MINI	LED, Subminiature
D 89	3-00575-311	GREEN MINI	LED, Subminiature
D 90	3-00575-311	GREEN MINI	LED, Subminiature
D 91	3-00575-311	GREEN MINI	LED, Subminiature
D 92	3-00575-311	GREEN MINI	LED, Subminiature
D 93	3-00575-311	GREEN MINI	LED, Subminiature
D 94	3-00575-311	GREEN MINI	LED, Subminiature
D 95	3-00575-311	GREEN MINI	LED, Subminiature
D 96	3-00575-311	GREEN MINI	LED, Subminiature
D 97	3-00575-311	GREEN MINI	LED, Subminiature
D 98	3-00575-311	GREEN MINI	LED, Subminiature
D 99	3-00575-311	GREEN MINI	LED, Subminiature
D 100	3-00575-311	GREEN MINI	LED, Subminiature
D 101	3-00575-311	GREEN MINI	LED, Subminiature

## PARTS LIST

D 102	3-00575-311	GREEN MINI	LED, Subminiature
D 103	3-00575-311	GREEN MINI	LED, Subminiature
D 104	3-00575-311	GREEN MINI	LED, Subminiature
D 105	3-00575-311	GREEN MINI	LED, Subminiature
D 106	3-00575-311	GREEN MINI	LED, Subminiature
D 107	3-00576-311	RED MINI	LED, Subminiature
D 108	3-00575-311	GREEN MINI	LED, Subminiature
D 109	3-00575-311	GREEN MINI	LED, Subminiature
D 110	3-00575-311	GREEN MINI	LED, Subminiature
D 111	3-00575-311	GREEN MINI	LED, Subminiature
D 112	3-00575-311	GREEN MINI	LED, Subminiature
D 113	3-00575-311	GREEN MINI	LED, Subminiature
D 114	3-00575-311	GREEN MINI	LED, Subminiature
D 115	3-00575-311	GREEN MINI	LED, Subminiature
D 116	3-00575-311	GREEN MINI	LED, Subminiature
D 117	3-00575-311	GREEN MINI	LED, Subminiature
D 118	3-00576-311	RED MINI	LED, Subminiature
D 119	3-00575-311	GREEN MINI	LED, Subminiature
D 120	3-00575-311	GREEN MINI	LED, Subminiature
D 121	3-00575-311	GREEN MINI	LED, Subminiature
D 122	3-00575-311	GREEN MINI	LED, Subminiature
D 123	3-00575-311	GREEN MINI	LED, Subminiature
D 124	3-00575-311	GREEN MINI	LED, Subminiature
D 125	3-00004-301	1N4148	Diode
D 126	3-00004-301	1N4148	Diode
D 127	3-00004-301	1N4148	Diode
D 128	3-00004-301	1N4148	Diode
D 129	3-00004-301	1N4148	Diode
D 130	3-00004-301	1N4148	Diode
D 131	3-00004-301	1N4148	Diode
D 132	3-00004-301	1N4148	Diode
J 1	1-00202-131	36 PIN SI SOCK	Connector, Female
J 2	1-00202-131	36 PIN SI SOCK	Connector, Female
J 3	1-00203-131	12 PIN SI SOCK	Connector, Female
J 4	1-00203-131	12 PIN SI SOCK	Connector, Female
J 5	1-00203-131	12 PIN SI SOCK	Connector, Female
J 6	1-00204-130	36 PIN SI	Connector, Male
J 7	1-00204-130	36 PIN SI	Connector, Male
J 8	1-00205-130	12 PIN SI	Connector, Male
J 9	1-00205-130	12 PIN SI	Connector, Male
J 10	1-00205-130	12 PIN SI	Connector, Male
J 2001	1-00010-130	20 PIN ELH	Connector, Male
J 2002	1-00171-130	34 PIN ELH	Connector, Male
J 2003	1-00181-165	9 PIN STRAIGHT	Connector, D-Sub, Female
JP4	1-00171-130	34 PIN ELH	Connector, Male
JP5	1-00138-130	5 PIN SI	Connector, Male
N 1	4-00468-420	300X8	Resistor Network, DIP, 1/4W,2%,8 Ind
N 2	4-00468-420	300X8	Resistor Network, DIP, 1/4W,2%,8 Ind
N 3	4-00468-420	300X8	Resistor Network, DIP, 1/4W,2%,8 Ind
N 4	4-00835-420	47X8	Resistor Network, DIP, 1/4W,2%,8 Ind

## PARTS LIST

N 5	4-00468-420	300X8	Resistor Network, DIP, 1/4W,2%,8 Ind
N 6	4-00468-420	300X8	Resistor Network, DIP, 1/4W,2%,8 Ind
N 7	4-00468-420	300X8	Resistor Network, DIP, 1/4W,2%,8 Ind
N 8	4-00468-420	300X8	Resistor Network, DIP, 1/4W,2%,8 Ind
N 9	4-00805-420	10X7	Resistor Network, DIP, 1/4W,2%,8 Ind
N 10	4-00246-421	47X3	Res. Network, SIP, 1/4W,2% (Isolated)
N 11	4-00421-420	220X7	Resistor Network, DIP, 1/4W,2%,8 Ind
N 12	4-00494-421	220X3	Res. Network, SIP, 1/4W,2% (Isolated)
N 13	4-00263-425	1.0KX7	Resistor Network SIP 1/4W 2% (Common)
PC1	7-00492-701	SR830 DISPLAY	Printed Circuit Board
PC2	7-00493-701	SR830 KPD BD	Printed Circuit Board
PC3	7-00437-701	FFT/DSP LI	Printed Circuit Board
PC4	7-00513-701	SR810/830 AB IN	Printed Circuit Board
PC5	7-00514-701	SR830 RP INPUT	Printed Circuit Board
Q 1	3-00264-340	MPQ3467	Integrated Circuit (Thru-hole Pkg)
Q 2	3-00264-340	MPQ3467	Integrated Circuit (Thru-hole Pkg)
R 1	4-00142-407	100K	Resistor, Metal Film, 1/8W, 1%, 50PPM
U 1	3-00064-340	CA3081	Integrated Circuit (Thru-hole Pkg)
U 2	3-00401-340	74HCT244	Integrated Circuit (Thru-hole Pkg)
U 3	3-00064-340	CA3081	Integrated Circuit (Thru-hole Pkg)
U 4	3-00064-340	CA3081	Integrated Circuit (Thru-hole Pkg)
U 5	3-00064-340	CA3081	Integrated Circuit (Thru-hole Pkg)
U 6	3-00199-340	74HC4538	Integrated Circuit (Thru-hole Pkg)
U 7	3-00548-340	74HCT574	Integrated Circuit (Thru-hole Pkg)
U 8	3-00548-340	74HCT574	Integrated Circuit (Thru-hole Pkg)
U 9	3-00548-340	74HCT574	Integrated Circuit (Thru-hole Pkg)
U 10	3-00548-340	74HCT574	Integrated Circuit (Thru-hole Pkg)
U 11	3-00548-340	74HCT574	Integrated Circuit (Thru-hole Pkg)
U 12	3-00548-340	74HCT574	Integrated Circuit (Thru-hole Pkg)
U 13	3-00548-340	74HCT574	Integrated Circuit (Thru-hole Pkg)
U 14	3-00289-340	HDSP-H107	Integrated Circuit (Thru-hole Pkg)
U 15	3-00288-340	HDSP-H101	Integrated Circuit (Thru-hole Pkg)
U 16	3-00288-340	HDSP-H101	Integrated Circuit (Thru-hole Pkg)
U 17	3-00288-340	HDSP-H101	Integrated Circuit (Thru-hole Pkg)
U 18	3-00288-340	HDSP-H101	Integrated Circuit (Thru-hole Pkg)
U 19	3-00289-340	HDSP-H107	Integrated Circuit (Thru-hole Pkg)
U 20	3-00288-340	HDSP-H101	Integrated Circuit (Thru-hole Pkg)
U 21	3-00288-340	HDSP-H101	Integrated Circuit (Thru-hole Pkg)
U 22	3-00288-340	HDSP-H101	Integrated Circuit (Thru-hole Pkg)
U 23	3-00288-340	HDSP-H101	Integrated Circuit (Thru-hole Pkg)
U 24	3-00289-340	HDSP-H107	Integrated Circuit (Thru-hole Pkg)
U 25	3-00288-340	HDSP-H101	Integrated Circuit (Thru-hole Pkg)
U 26	3-00288-340	HDSP-H101	Integrated Circuit (Thru-hole Pkg)
U 27	3-00288-340	HDSP-H101	Integrated Circuit (Thru-hole Pkg)
U 28	3-00288-340	HDSP-H101	Integrated Circuit (Thru-hole Pkg)
Z 0	0-00014-002	6J4	Power Entry Hardware
Z 0	0-00025-005	3/8"	Lugs
Z 0	0-00043-011	4-40 KEP	Nut, Kep
Z 0	0-00079-031	4-40X3/16 M/F	Standoff

## PARTS LIST

Z 0	0-00084-032	36154	Termination
Z 0	0-00089-033	4"	Tie
Z 0	0-00097-040	#6 FLAT	Washer, Flat
Z 0	0-00100-040	1/4X1/16	Washer, Flat
Z 0	0-00104-043	#4 NYLON	Washer, nylon
Z 0	0-00108-054	1" #26	Wire #26 UL1061
Z 0	0-00122-053	2-1/4" #24	Wire #24 UL1007 Strip 1/4x1/4 Tin
Z 0	0-00125-050	3" #18	Wire #18 UL1007 Stripped 3/8x3/8 No Tin
Z 0	0-00126-053	3-1/2" #24	Wire #24 UL1007 Strip 1/4x1/4 Tin
Z 0	0-00127-050	4" #18	Wire #18 UL1007 Stripped 3/8x3/8 No Tin
Z 0	0-00130-050	5-5/8" #18	Wire #18 UL1007 Stripped 3/8x3/8 No Tin
Z 0	0-00149-020	4-40X1/4PF	Screw, Flathead Phillips
Z 0	0-00187-021	4-40X1/4PP	Screw, Panhead Phillips
Z 0	0-00209-021	4-40X3/8PP	Screw, Panhead Phillips
Z 0	0-00212-021	6-32X2PP	Screw, Panhead Phillips
Z 0	0-00241-021	4-40X3/16PP	Screw, Panhead Phillips
Z 0	0-00256-043	#6 SHOULDER	Washer, nylon
Z 0	0-00257-000	HANDLE3	Hardware, Misc.
Z 0	0-00259-021	4-40X1/2"PP	Screw, Panhead Phillips
Z 0	0-00310-010	HEX 3/8-32	Nut, Hex
Z 0	0-00351-029	4-40X1/4TRUSSPH	Screw, Truss Phillips
Z 0	0-00372-000	BE CU / FFT	Hardware, Misc.
Z 0	0-00377-004	SR760/830/780	Knobs
Z 0	0-00378-004	CAP 760/830/780	Knobs
Z 0	0-00382-000	CARD GUIDE 4.5"	Hardware, Misc.
Z 0	0-00389-000	PHONO PLUG	Hardware, Misc.
Z 0	0-00390-024	1-72X1/4	Screw, Slotted
Z 0	0-00391-010	1-72X5/32X3/64	Nut, Hex
Z 0	0-00407-032	SOLDR SLV RG174	Termination
Z 0	0-00418-000	CLIP, CABLE	Hardware, Misc.
Z 0	0-00455-020	6-32X3/8PF UNC	Screw, Flathead Phillips
Z 0	0-00481-000	BUMPER/CORD WRP	Hardware, Misc.
Z 0	0-00482-043	3/8X1/2X1/16THK	Washer, nylon
Z 0	0-00483-000	FAN GUARD III	Hardware, Misc.
Z 0	0-00484-000	CABLE	Hardware, Misc.
Z 0	0-00485-057	GROMMET	Grommet
Z 0	0-00486-000	CABLE	Hardware, Misc.
Z 0	0-00491-005	#10 SOLDER	Lugs
Z 0	0-00492-026	6-32X1/2FP BLK	Screw, Black, All Types
Z 0	0-00495-021	4-40X11/16PP	Screw, Panhead Phillips
Z 0	0-00500-000	554808-1	Hardware, Misc.
Z 0	0-00525-050	8-1/4" #18	Wire #18 UL1007 Stripped 3/8x3/8 No Tin
Z 0	0-00590-066	0097-0555-02	Copper Foil Tape, Self Adhesive
Z 0	0-00893-026	8-32X3/8PF	Screw, Black, All Types
Z 0	1-00073-120	INSL	Connector, BNC
Z 0	1-00132-171	34 COND	Cable Assembly, Ribbon
Z 0	1-00153-113	11 PIN,18AWG/OR	Connector, Amp, MTA-156
Z 0	1-00212-171	20 COND	Cable Assembly, Ribbon
Z 0	1-00213-171	34 COND	Cable Assembly, Ribbon
Z 0	1-00223-141	BULKHEAD JACK	SMB Connector



# PARTS LIST

Z 0	1-00224-141	STRAIGHT PLUG	SMB Connector
Z 0	1-00225-169	26/40 IDC-40 CE	Cable Assembly, Custom
Z 0	1-00226-169	34/60 IDC-60 CE	Cable Assembly, Custom
Z 0	2-00034-220	ENA1J-B20	SOFTPOT
Z 0	4-00681-436	SG240	Thermistor, ICL (Inrush Current Limiter)
Z 0	5-00134-529	100P	Cap, Monolythic Ceramic, 50V, 20%, Z5U
Z 0	6-00004-611	1A 3AG	Fuse
Z 0	6-00089-610	PLTFM II	Transformer
Z 0	6-00212-630	1"X.25"CYL	Ferrite Beads
Z 0	6-00214-630	.5"X.25"CYL	Ferrite Beads
Z 0	7-00124-720	TRANSCOVER2-MOD	Fabricated Part
Z 0	7-00406-720	SR770-12	Fabricated Part
Z 0	7-00497-740	SR830-1	Keypad, Conductive Rubber
Z 0	7-00499-735	SR830-4/-5	Injection Molded Plastic
Z 0	7-00500-709	SR830	Lexan Overlay
Z 0	7-00502-721	SR830-9	Machined Part
Z 0	7-00505-720	SR830-12	Fabricated Part
Z 0	7-00506-720	SR830-14	Fabricated Part
Z 0	7-00507-709	SR810/830 RP	Lexan Overlay
Z 0	7-00510-720	SR830-18/SR810	Fabricated Part
Z 0	7-00511-720	SR830-19	Fabricated Part
Z 0	7-00515-720	SR830-20	Fabricated Part
Z 0	7-00532-720	SR830-21	Fabricated Part
Z 0	7-00582-720	SR830-23	Fabricated Part
Z 0	9-00267-917	GENERIC	Product Labels
Z 0	9-00552-924	COPPERFOIL;1"	Tape, All types
Z 1	1-00141-171	5 PIN SIL	Cable Assembly, Ribbon

## Miscellaneous Parts List

<u>REF.</u>	<u>SRS PART#</u>	<u>VALUE</u>	<u>DESCRIPTION</u>
U 303	3-00345-342	27C512-120	EPROM/PROM, I.C.
U 304	3-00345-342	27C512-120	EPROM/PROM, I.C.
Z 0	0-00179-000	RIGHT FOOT	Hardware, Misc.
Z 0	0-00180-000	LEFT FOOT	Hardware, Misc.
Z 0	0-00185-021	6-32X3/8PP	Screw, Panhead Phillips
Z 0	0-00187-021	4-40X1/4PP	Screw, Panhead Phillips
Z 0	0-00204-000	REAR FOOT	Hardware, Misc.
Z 0	0-00248-026	10-32X3/8TRUSSP	Screw, Black, All Types
Z 0	0-00315-021	6-32X7/16 PP	Screw, Panhead Phillips
Z 0	7-00147-720	BAIL	Fabricated Part
Z 0	7-00408-720	SR770-14	Fabricated Part
Z 0	7-00503-720	SR830-10	Fabricated Part
Z 0	7-00504-720	SR830-11	Fabricated Part
Z 0	7-00508-720	SR830-16	Fabricated Part
Z 0	7-00509-720	SR830-17	Fabricated Part
Z 0	7-00580-709	SR830-22	Lexan Overlay

**NOTICE:** Schematics may not show current part numbers or values. Refer to parts list for current part numbers or values.